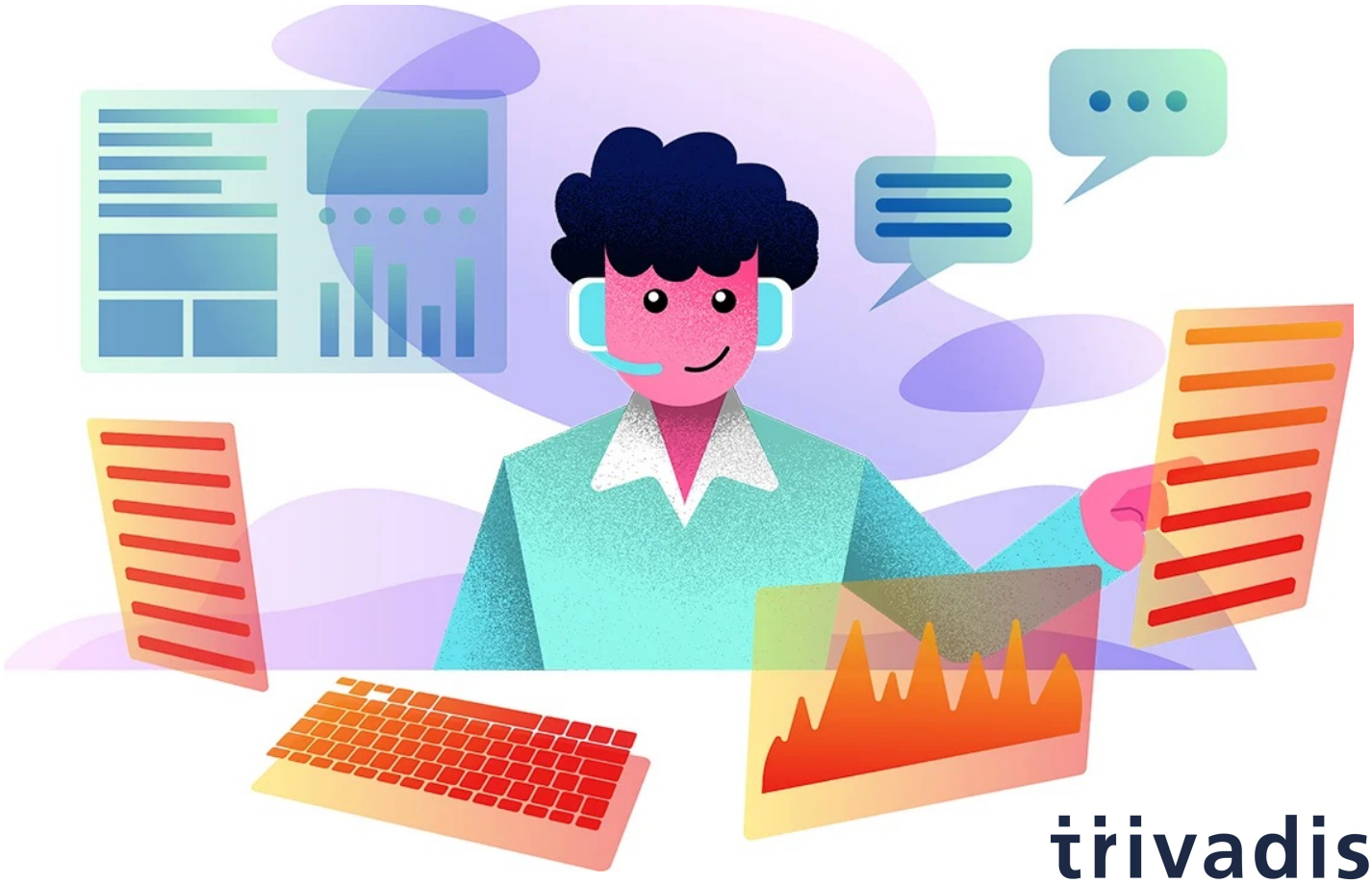
# PL/SQL & SQL Coding Guidelines



trivadis
Part of Accenture

## Tips for Development & Operation

Document Version 4.4

# Table of Contents

# About

## Foreword

In the I.T. world of today, robust and secure applications are becoming more and more important. Many business processes no longer work without I.T. and the dependence of businesses on their I.T. has grown tremendously, meaning we need robust and maintainable applications. An important requirement is to have standards and guidelines, which make it possible to maintain source code created by a number of people quickly and easily. This forms the basis of well functioning off- or on-shoring strategy, as it allows quality assurance to be carried out efficiently at the source.

Good standards and guidelines are based on the wealth of experience and knowledge gained from past (and future?) problems, such as those, which can arise in a cloud environment, for example.

Urban Lankes
Chairman
biGENIUS AG

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The Oracle Database Developer community is made stronger by resources freely shared by experts around the world, such as the Trivadis Coding Guidelines. If you have not yet adopted standards for writing SQL and PL/SQL in your applications, this is a great place to start.

Steven Feuerstein
Senior Advisor
Insum Solutions

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Coding Guidelines are a crucial part of software development. It is a matter of fact, that code is more often read than written – therefore we should take efforts to ease the work of the reader, which is not necessarily the author.

I am convinced that this standard may be a good starting point for your own guidelines.

Roger Troller
Senior Consultant
finnova AG Bankware

# License



## Trademarks



## Disclaimer



# Revision History

The first version of these guidelines was compiled by Roger Troller on March 17, 2009. Jörn Kulessa, Daniela Reiner, Richard Bushnell, Andreas Flubacher and Thomas Mauch helped Roger complete version 1.2 until August 21, 2009. This was the first GA version. The handy printed version in A5 format was distributed free of charge at the DOAG Annual Conference and on other occasions. Since then Roger updated the guidelines regularily. Philipp Salvisberg was involved in the review process for version 3.0 which was a major update. Philipp took the lead, after Roger left Trivadis in 2016. In 2020 Kim Berg Hansen started handling guidelines maintenance, letting Philipp concentrate on the related Trivadis db* CODECOP tool suite. After Kim left in September 2022, Philipp took over again until August 2024.

Since July, 7 2018 these guidelines are hosted on GitHub. Ready to be enhanced by the community and forked to fit specific needs.

On https://github.com/Trivadis/plsql-and-sql-coding-guidelines/releases you find the release information for every version since 1.2.

# Introduction

This document describes rules and recommendations for developing applications using the PL/SQL & SQL Language.

## Scope

This document applies to the PL/SQL and SQL language as used within Oracle Databases and tools, which access Oracle Databases version 11g Release 2 or later.

## Document Conventions

SQALE (Software Quality Assessment based on Lifecycle Expectations) is a method to support the evaluation of a software application source code. It is a generic method, independent of the language and source code analysis tools.

### SQALE characteristics and subcharacteristics

| Characteristic | Description and Subcharacteristics |
|---|---|
| Changeability | The capability of the software product to enable a specified modification to be implemented.<br>● Architecture related changeability<br>● Logic related changeability<br>● Data related changeability |
| Efficiency | The capability of the software product to provide appropriate performance, relative to the amount of resources used, under stated conditions.<br>● Memory use<br>● Processor use<br>● Network use |
| Maintainability | The capability of the software product to be modified. Modifications may include corrections, improvements or adaptation of the software to changes in environment, and in requirements and functional specifications.<br>● Understandability<br>● Readability |
| Portability | The capability of the software product to be transferred from one environment to another.<br>● Compiler related portability<br>● Hardware related portability<br>● Language related portability<br>● OS related portability<br>● Software related portability<br>● Time zone related portability. |

| | |
|---|---|
| Reliability | The capability of the software product to maintain a specified level of performance when used under specified conditions.<br>● Architecture related reliability<br>● Data related reliability<br>● Exception handling<br>● Fault tolerance<br>● Instruction related reliability<br>● Logic related reliability<br>● Resource related reliability<br>● Synchronization related reliability<br>● Unit tests coverage. |
| Reusability | The capability of the software product to be reused within the development process.<br>● Modularity<br>● Transportability. |
| Security | The capability of the software product to protect information and data so that unauthorized persons or systems cannot read or modify them and authorized persons or systems are not denied access to them.<br>● API abuse<br>● Errors (e.g. leaving a system in a vulnerable state)<br>● Input validatation and representation<br>● Security features. |
| Testability | The capability of the software product to enable modified software to be validated.<br>● Integration level testability<br>● Unit level testability. |

## Severity of the rule

**Blocker**

Will or may result in a bug; for example, an incorrect result or a runtime exception.

**Critical**

Will have a high/direct impact on the maintenance cost. May have an impact on runtime behavior; for example, incomplete audit data or slower runtime performance.

**Major**

Will have a medium/potential impact on the maintenance cost. May have an impact on runtime behavior; for example, higher memory consumption.

**Minor**

Will have a low impact on the maintenance cost. No impact on the runtime behavior.

**Info**

Very low impact; it is just a remediation cost report. No impact on runtime behavior. For example, a NOSONAR marker comment.

## Keywords used

| Keyword | Meaning |
|---|---|
| Always | Emphasizes this rule must be enforced. |
| Never | Emphasizes this action must not happen. |
| Avoid | Emphasizes that the action should be prevented, but some exceptions may exist. |
| Try | Emphasizes that the rule should be attempted whenever possible and appropriate. |
| Example | Precedes text used to illustrate a rule or a recommendation. |
| Reason | Explains the thoughts and purpose behind a rule or a recommendation. |
| Restriction | Describes the circumstances to be fulfilled to make use of a rule. |

## Validator support

The tool db* CODECOP (see the "Tool Support" chapter) cannot support*all* the guidelines in this document. Those guidelines that are *not* supported by db* CODECOP validators are marked like this:

> ❌ **Unsupported in db* CODECOP Validators**
>
> Reason why the specific guideline is not supported by the validators.

The db* CODECOP repository documents the details of validator limitations.

## Why are standards important

For a machine executing a program, code formatting is of no importance. However, for the human eye, well-formatted code is much easier to read. Modern tools can help to implement format and coding rules.

Implementing formatting and coding standards has the following advantages for PL/SQL development:

- Well-formatted code is easier to read, analyze and maintain (not only for the author but also for other developers).
- The developers do not have to define their own guidelines - it is already defined.
- The code has a structure that makes it easier to avoid making errors.
- The code is more efficient concerning performance and organization of the whole application.
- The code is more modular and thus easier to use for other applications.

## We have other standards

This document only defines possible standards. These standards are not written in stone, but are meant as guidelines. If standards already exist, and they are different from those in this document, it makes no sense to change them.

## We do not agree with all your standards

There are basically two types of standards.

1. Non-controversial

   These standards make sense. There is no reason not to follow them. An example of this category is G-2150: Avoid comparisons with NULL value, consider using IS [NOT] NULL.

2. Controversial

   Almost every rule/guideline falls into this category. An example of this category is 3 space indention. - Why not 2 or 4 or even 8? Why not use tabs? You can argue in favor of all these options. In most cases it does not really matter which option you choose. Being consistent is more important. In this case it will make the code easier to read.

For very controversial rules, we have started to include the reasoning either as a footnote or directly in the text.

Usually it is not helpful to open an issue on GitHub to request to change a highly controversial rule such as the one mentioned. For example, use 2 spaces instead of 3 spaces for an indentation. This leads to a discussion where the people in favor of 4 spaces start to argument as well. There is no right or wrong here. You just have to agree on a standard.

More effective is to fork this repository and amend the standards to fit your needs/expectations.

# Naming Conventions

## General Guidelines

1. Never use names with a leading numeric character.
2. Always choose meaningful and specific names.
3. Avoid using abbreviations unless the full name is excessively long.
4. Avoid long abbreviations. Abbreviations should be shorter than 5 characters.
5. Any abbreviations must be widely known and accepted.
6. Create a glossary with all accepted abbreviations.
7. Never use keywords as names. A list of keywords may be found in the dictionary view `v$reserved_words`.
8. Avoid adding redundant or meaningless prefixes and suffixes to identifiers.
   Example: `create table emp_table`.
9. Always use one spoken language (e.g. English, German, French) for all objects in your application.
10. Always use the same names for elements with the same meaning.

## Naming Conventions for PL/SQL

In general, the Oracle Database is not case sensitive with names. A variable named personname is equal to one named PersonName, as well as to one named PERSONNAME. Some products (e.g. TMDA by Trivadis, APEX, OWB) put each name within double quotes (") so the Oracle Database will treat these names to be case sensitive. Using case sensitive variable names force developers to use double quotes for each reference to the variable. Our recommendation is to write all names in lowercase and to avoid double quoted identifiers.

A widely used convention is to follow a `{prefix}variablecontent{suffix}` pattern.

The following table shows a possible set of naming conventions.

| Identifier | Prefix | Suffix | Example |
|---|---|---|---|
| Global Variable | `g_` | | `g_version` |
| Local Variable | `l_` | | `l_version` |
| Cursor | `c_` | | `c_employees` |
| Record | `r_` | | `r_employee` |
| Array / Table | `t_` | | `t_employees` |
| Object | `o_` | | `o_employee` |
| Cursor Parameter | `p_` | | `p_empno` |

| | | | |
|---|---|---|---|
| In Parameter | `in_` | | `in_empno` |
| Out Parameter | `out_` | | `out_ename` |
| In/Out Parameter | `io_` | | `io_employee` |
| Record Type Definitions | `r_` | `_type` | `r_employee_type` |
| Array/Table Type Definitions | `t_` | `_type` | `t_employees_type` |
| Exception | `e_` | | `e_employee_exists` |
| Constants | `co_` | | `co_empno` |
| Subtypes | | `_type` | `big_string_type` |

# Database Object Naming Conventions

Never enclose object names (table names, column names, etc.) in double quotes to enforce mixed case or lower case object names in the data dictionary.

## Collection Type

A collection type should include the name of the collected objects in their name. Furthermore, they should have the suffix `_ct` to identify it as a collection.

Optionally prefixed by a project abbreviation.

Examples:

- `employees_ct`
- `orders_ct`

## Column

Singular name of what is stored in the column (unless the column data type is a collection, in this case you use plural names)

Add a comment to the database dictionary for every column.

## Check Constraint

Table name or table abbreviation followed by the column and/or role of the check constraint, a `_ck` and an optional number suffix.

Examples:

- `employees_salary_min_ck`
- `orders_mode_ck`

## DML / Instead of Trigger

Choose a naming convention that includes:

either

- the name of the object the trigger is added to,
- any of the triggering events:
  - `_br_iud` for Before Row on Insert, Update and Delete
  - `_io_id` for Instead of Insert and Delete

or

- the name of the object the trigger is added to,
- the activity done by the trigger,
- the suffix `_trg`

Examples:

- `employees_br_iud`
- `orders_audit_trg`
- `orders_journal_trg`

## Foreign Key Constraint

Table abbreviation followed by referenced table abbreviation followed by a `_fk` and an optional number suffix.

Examples:

- `empl_dept_fk`
- `sct_icmd_ic_fk1`

## Function

Name is built from a verb followed by a noun in general. Nevertheless, it is not sensible to call a function `get_...` as a function always gets something.

The name of the function should answer the question “What is the outcome of the function?”

Optionally prefixed by a project abbreviation.

Example: `employee_by_id`

If more than one function provides the same outcome, you have to be more specific with the name.

## Index

Indexes serving a constraint (primary, unique or foreign key) are named accordingly.

Other indexes should have the name of the table and columns (or their purpose) in their name and should also have `_idx` as a suffix.

## Object Type

The name of an object type is built by its content (singular) followed by a `_ot` suffix.

Optionally prefixed by a project abbreviation.

Example: `employee_ot`

## Package

Name is built from the content that is contained within the package.

Optionally prefixed by a project abbreviation.

Examples:

- `employees_api` - API for the employee table
- `logging_up` - Utilities including logging support

## Primary Key Constraint

Table name or table abbreviation followed by the suffix `_pk` .

Examples:

- `employees_pk`
- `departments_pk`
- `sct_contracts_pk`

## Procedure

Name is built from a verb followed by a noun. The name of the procedure should answer the question “What is done?”

Procedures and functions are often named with underscores between words because some editors write all letters in uppercase in the object tree, so it is difficult to read them.

Optionally prefixed by a project abbreviation.

Examples:

- `calculate_salary`
- `set_hiredate`
- `check_order_state`

## Sequence

Name is built from the table name (or its abbreviation) the sequence serves as primary key generator and the suffix `_seq` or the purpose of the sequence followed by a `_seq`.

Optionally prefixed by a project abbreviation.

Examples:

- `employees_seq`
- `order_number_seq`

## Synonym

Synonyms should be used to address an object in a foreign schema rather than to rename an object. Therefore, synonyms should share the name with the referenced object.

## System Trigger

Name of the event the trigger is based on.

- Activity done by the trigger
- Suffix `_trg`

Examples:

- `ddl_audit_trg`
- `logon_trg`

## Table

Plural[1] name of what is contained in the table (unless the table is designed to always hold one row only – then you should use a singular name).

Suffixed by `_eb` when protected by an editioning view.

Add a comment to the database dictionary for every table and every column in the table.

Optionally prefixed by a project abbreviation.

Examples:

- `employees`
- `departments`
- `countries_eb` - table interfaced by an editioning view named `countries`
- `sct_contracts`
- `sct_contract_lines`
- `sct_incentive_modules`

## Temporary Table (Global Temporary Table)

Naming as described for tables.

Optionally suffixed by `_tmp`

Optionally prefixed by a project abbreviation.

Examples:

- `employees_tmp`
- `contracts_tmp`

## Unique Key Constraint

Table name or table abbreviation followed by the role of the unique key constraint, a `_uk` and an optional number suffix.

Examples:

- `employees_name_uk`
- `departments_deptno_uk`
- `sct_contracts_uk`
- `sct_coli_uk`
- `sct_icmd_uk1`

## View

Plural[1] name of what is contained in the view. Optionally suffixed by an indicator identifying the object as a view (mostly used, when a 1:1 view layer lies above the table layer)

Editioning views are named like the original underlying table to avoid changing the existing application code when introducing edition based redefinition (EBR).

Add a comment to the database dictionary for every view and every column.

Optionally prefixed by a project abbreviation.

Examples:

- `active_orders`
- `orders_v` - a view to the orders table
- `countries` - an editioning view for table `countries_eb`

# Coding Style

## Formatting

### Rules

| Rule | Description |
|---|---|
| 1 | Keywords and names are written in lowercase [2]. |
| 2 | 3 space indention[3]. |
| 3 | One command per line. |
| 4 | Keywords `loop`, `else`, `elsif`, `end if`, `when` on a new line. |
| 5 | Commas in front of separated elements. |
| 6 | Call parameters aligned, operators aligned, values aligned. |
| 7 | SQL keywords are right aligned within a SQL command. |
| 8 | Within a program unit only line comments `--` are used. |
| 9 | Brackets are used when needed or when helpful to clarify a construct. |

### Example

```
create or replace package body employee_api is
   procedure set_salary(in_employee_id in integer) is
      co_employee_id constant employees.employee_id%type := in_employee_id;

      cursor c_employees(p_employee_id in employees.employee_id%type) is
         select last_name
               ,first_name
               ,salary
           from employees
          where employee_id = p_employee_id
          order by last_name
               ,first_name;

      r_employee     c_employees%rowtype;
      l_new_salary   employees.salary%type;
   begin
      open c_employees(p_employee_id => co_employee_id);
      fetch c_employees into r_employee;
      close c_employees;

      new_salary(in_employee_id => in_employee_id
                ,out_salary     => l_new_salary);

      -- Check whether salary has changed
      if r_employee.salary <> l_new_salary then
         update employees
            set salary = l_new_salary
          where employee_id = in_employee_id;
      end if;
   end set_salary;
end employee_api;
```

# Code Commenting

## Conventions

Inside a program unit only use the line commenting technique `--` unless you temporarly deactivate code sections for testing.

To comment the source code for later document generation, comments like `/** ... */` are used. Within these documentation comments, tags may be used to define the documentation structure.

Tools like Oracle SQL Developer or PL/SQL Developer include documentation functionality based on a javadoc-like tagging.

## Commenting Tags

| Tag | Meaning | Example |
|---|---|---|
| `param` | Description of a parameter. | `@param in_string input string` |
| `return` | Description of the return value of a function. | `@return result of the calculation` |
| `throws` | Describe errors that may be raised by the program unit. | `@throws NO_DATA_FOUND` |

## Example

This is an example using the documentation capabilities of SQL Developer.

```
/**
Check whether we passed a valid sql name

@param   in_name  string to be checked
@return  in_name if the string represents a valid sql name
@throws  ORA-44003: invalid SQL name

<b>Call Example:</b>
<pre>
   select TVDAssert.valid_sql_name('TEST') from dual;
   select TVDAssert.valid_sql_name('123') from dual
</pre>
*/
```

# Language Usage

## General

### G-1010: Try to label your sub blocks.

> **Minor**
>
> Maintainability

**Reason**

It's a good alternative for comments to indicate the start and end of a named processing.

**Example (bad)**

```
1  begin
2     begin
3        null;
4     end;
5
6     begin
7        null;
8     end;
9  end;
10 /
```

**Example (good)**

```
1  begin
2     <<prepare_data>>
3     begin
4        null;
5     end prepare_data;
6
7     <<process_data>>
8     begin
9        null;
10    end process_data;
11 end good;
12 /
```

## G-1020: Always have a matching loop or block label.

> **Minor**
>
> Maintainability

**Reason**

Use a label directly in front of loops and nested anonymous blocks:

- To give a name to that portion of code and thereby self-document what it is doing.
- So that you can repeat that name with the `end` statement of that block or loop.

**Example (bad)**

```
declare
   i            integer;
   co_min_value constant integer := 1;
   co_max_value constant integer := 10;
   co_increment constant integer := 1;
begin
   <<prepare_data>>
   begin
      null;
   end;

   <<process_data>>
   begin
      null;
   end;

   i := co_min_value;
   <<while_loop>>
   while (i <= co_max_value)
   loop
      i := i + co_increment;
   end loop;

   <<basic_loop>>
   loop
      exit basic_loop when true;
   end loop;

   <<for_loop>>
   for i in co_min_value..co_max_value
   loop
      sys.dbms_output.put_line(i);
   end loop;
end;
/
```

**Example (good)**

```
declare
   i            integer;
   co_min_value constant integer := 1;
   co_max_value constant integer := 10;
   co_increment constant integer := 1;
begin
   <<prepare_data>>
   begin
      null;
   end prepare_data;

   <<process_data>>
   begin
      null;
   end process_data;

   i := co_min_value;
   <<while_loop>>
   while (i <= co_max_value)
   loop
      i := i + co_increment;
   end loop while_loop;

   <<basic_loop>>
   loop
      exit basic_loop when true;
   end loop basic_loop;

   <<for_loop>>
   for i in co_min_value..co_max_value
   loop
      sys.dbms_output.put_line(i);
   end loop for_loop;
end;
/
```

## G-1030: Avoid defining variables that are not used.

> **Major**
>
> Efficiency, Maintainability

### Reason

Unused variables decrease the maintainability and readability of your code.

### Example (bad)

```
create or replace package body my_package is
   procedure my_proc is
      l_last_name      employees.last_name%type;
      l_first_name     employees.first_name%type;
      co_department_id constant departments.department_id%type := 10;
      e_good           exception;
   begin
      select e.last_name
        into l_last_name
        from employees e
       where e.department_id = co_department_id;
   exception
      when no_data_found then
         null; -- handle_no_data_found;
      when too_many_rows then
         null; -- handle_too_many_rows;
   end my_proc;
end my_package;
/
```

### Example (good)

```
create or replace package body my_package is
   procedure my_proc is
      l_last_name      employees.last_name%type;
      co_department_id constant departments.department_id%type := 10;
      e_good           exception;
   begin
      select e.last_name
        into l_last_name
        from employees e
       where e.department_id = co_department_id;

      raise e_good;
   exception
      when no_data_found then
         null; -- handle_no_data_found;
      when too_many_rows then
         null; -- handle_too_many_rows;
   end my_proc;
end my_package;
/
```

## G-1040: Avoid dead code.

> **Major**
>
> Maintainability

**Reason**

Any part of your code, which is no longer used or cannot be reached, should be eliminated from your programs to simplify the code.

**Example (bad)**

```
declare
   co_dept_purchasing constant departments.department_id%type := 30;
begin
   if 2 = 3 then -- dead code detection works with literals only
      null; -- some dead code here
   end if;

   null; -- some enabled code here

   <<my_loop>>
   loop
      exit my_loop when true;
      null; -- some dead code here
   end loop my_loop;

   null; -- some other enabled code here

   case
      when 1 = 1 and 'x' = 'y' then -- dead code detection works with literals only
         null; -- some dead code here
      else
         null; -- some further enabled code here
   end case;

   <<my_loop2>>
   for r_emp in (
      select last_name
        from employees
       where department_id = co_dept_purchasing
          or commission_pct is not null
         and 5 = 6 -- dead code detection works with literals only
   )
   -- "or commission_pct is not null" is dead code
   loop
      sys.dbms_output.put_line(r_emp.last_name);
   end loop my_loop2;

   return;
   null; -- some dead code here
end;
/
```

**Example (good)**

```
declare
   co_dept_admin constant dept.deptno%type := 10;
begin
   null; -- some enabled code here
   null; -- some other enabled code here
   null; -- some further enabled code here

   <<my_loop2>>
   for r_emp in (
      select last_name
        from employees
       where department_id = co_dept_admin
          or commission_pct is not null
   )
   loop
      sys.dbms_output.put_line(r_emp.last_name);
   end loop my_loop2;
end;
/
```

## G-1050: Avoid using literals in your code.

> **Minor**
>
> Changeability

**Reason**

Literals are often used more than once in your code. Having them defined as a constant reduces typos in your code and improves the maintainability.

All constants should be collated in just one package used as a library. If these constants should be used in SQL too it is good practice to write a deterministic package function for every constant.

To avoid an extreme plethora of constants or false positives, a literal should not occur more than once within a file.

**Example (bad)**

```
1  begin
2     some_api.setup(in_department_id => 10);
3     some_api.process(in_department_id => 10);
4     some_api.teardown(in_department_id => 10);
5  end;
6  /
```

**Example (good)**

```
1  create or replace package constants_up is
2     co_dept_admin constant departments.department_id%type := 10;
3  end constants_up;
4  /
5
6  begin
7     some_api.setup(in_department_id => constants_up.co_dept_admin);
8     some_api.process(in_department_id => constants_up.co_dept_admin);
9     some_api.teardown(in_department_id => constants_up.co_dept_admin);
10 end;
11 /
```

## G-1060: Avoid storing ROWIDs or UROWIDs in database tables.

**Blocker**

Reliability

### Reason

It is an extremely dangerous practice to store `rowid`'s in a table, except for some very limited scenarios of runtime duration. Any manually explicit or system generated implicit table reorganization will reassign the row's `rowid` and break the data consistency.

Instead of using `rowid` for later reference to the original row one should use the primary key column(s).

### Example (bad)

```
1  begin
2     insert into employees_log (
3        employee_id
4       ,last_name
5       ,first_name
6       ,rid
7     )
8     select employee_id
9           ,last_name
10          ,first_name
11          ,rowid
12      from employees;
13 end;
14 /
```

### Example (good)

```
1  begin
2     insert into employees_log (
3        employee_id
4       ,last_name
5       ,first_name
6     )
7     select employee_id
8           ,last_name
9           ,first_name
10      from employees;
11 end;
12 /
```

## G-1070: Avoid nesting comment blocks.

> **Minor**
>
> Maintainability

**Reason**

Having an end-of-comment within a block comment will end that block-comment. This does not only influence your code but is also very hard to read.

**Example (bad)**

```
1  begin
2     /* comment one -- nested comment two */
3     null;
4     -- comment three /* nested comment four */
5     null;
6  end;
7  /
```

**Example (good)**

```
1  begin
2     /* comment one, comment two */
3     null;
4     -- comment three, comment four
5     null;
6  end;
7  /
```

## G-1080: Avoid using the same expression on both sides of a relational comparison operator or a logical operator.

**Blocker**

Maintainability, Efficiency, Testability

### Reason

Using the same value on either side of a binary operator is almost always a mistake. In the case of logical operators, it is either a copy/paste error and therefore a bug, or it is simply wasted code and should be simplified.

This rule ignores operators `+`, `*` and `||`, and expressions: `1=1`, `1<>1`, `1!=1`, `1~=1` and `1^=1`.

### Example (bad)

```
declare
   co_max_salary constant emp.salary%type := 3000;
begin
   select emp.first_name
         ,emp.last_name
         ,emp.salary
         ,emp.hire_date
     from employees emp
    where emp.salary > co_max_salary
       or emp.salary > co_max_salary
    order by emp.last_name,emp.first_name;
end;
/
```

### Example (good)

```
declare
   co_max_salary constant emp.salary%type := 3000;
begin
   select emp.first_name
         ,emp.last_name
         ,emp.salary
         ,emp.hire_date
     from employees emp
    where emp.salary > co_max_salary
    order by emp.last_name,emp.first_name;
end;
/
```

# Variables & Types

## General

### G-2110: Try to use anchored declarations for variables, constants and types.

> **Major**
>
> Maintainability, Reliability

#### REASON

Changing the size of the database column last_name in the employees table from `varchar2(20)` to `varchar2(30)` will result in an error within your code whenever a value larger than the hard coded size is read from the table. This can be avoided using anchored declarations.

#### EXAMPLE (BAD)

```
1  create or replace package body my_package is
2     procedure my_proc is
3        l_last_name  varchar2(20 char);
4        co_first_row constant integer := 1;
5     begin
6        select e.last_name
7          into l_last_name
8          from employees e
9         where rownum = co_first_row;
10    exception
11       when no_data_found then
12          null; -- handle no_data_found
13       when too_many_rows then
14          null; -- handle too_many_rows (impossible)
15    end my_proc;
16 end my_package;
17 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body my_package is
2     procedure my_proc is
3        l_last_name  employees.last_name%type;
4        co_first_row constant integer := 1;
5     begin
6        select e.last_name
7          into l_last_name
8          from employees e
9         where rownum = co_first_row;
10    exception
11       when no_data_found then
12          null; -- handle no_data_found
13       when too_many_rows then
14          null; -- handle too_many_rows (impossible)
15    end my_proc;
16 end my_package;
17 /
```

### G-2120: Try to have a single location to define your types.

> **Minor**
>
> Changeability

#### REASON

Single point of change when changing the data type. No need to argue where to define types or where to look for existing definitions.

A single location could be either a type specification package or the database (database-defined types).

#### EXAMPLE (BAD)

```
1  create or replace package body my_package is
2     procedure my_proc is
3        subtype big_string_type is varchar2(1000 char);
4        l_note big_string_type;
5     begin
6        l_note := some_function();
7        do_something(l_note);
8     end my_proc;
9  end my_package;
10 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package types_up is
2     subtype big_string_type is varchar2(1000 char);
3  end types_up;
4  /
5
6  create or replace package body my_package is
7     procedure my_proc is
8        l_note types_up.big_string_type;
9     begin
10       l_note := some_function();
11       do_something(l_note);
12    end my_proc;
13 end my_package;
14 /
```

### G-2130: Try to use subtypes for constructs used often in your code.

> **Minor**
>
> Changeability

REASON

Single point of change when changing the data type.

Your code will be easier to read as the usage of a variable/constant may be derived from its definition.

Examples of possible subtype definitions:

| Type | Usage |
|---|---|
| `ora_name_type` | Object corresponding to the Oracle Database naming conventions (table, variable, column, package, etc.). |
| `max_vc2_type` | String variable with maximal VARCHAR2 size. |
| `array_index_type` | Best fitting data type for array navigation. |
| `id_type` | Data type used for all primary key (id) columns. |

EXAMPLE (BAD)

```
1  create or replace package body my_package is
2     procedure my_proc is
3        l_note varchar2(1000 char);
4     begin
5        l_note := some_function();
6        do_something(l_note);
7     end my_proc;
8  end my_package;
9  /
```

EXAMPLE (GOOD)

```
1  create or replace package types_up is
2     subtype big_string_type is varchar2(1000 char);
3  end types_up;
4  /
5
6  create or replace package body my_package is
7     procedure my_proc is
8        l_note types_up.big_string_type;
9     begin
10       l_note := some_function();
11       do_something(l_note);
12    end my_proc;
13 end my_package;
14 /
```

### G-2135: Avoid assigning values to local variables that are not used by a subsequent statement.

> **Major**
>
> Efficiency, Maintainability, Testability

#### REASON

Expending resources calculating and assigning values to a local variable and never use the value subsequently is at best a waste, at worst indicative of a mistake that leads to a bug.

#### EXAMPLE (BAD)

```
create or replace package body my_package is
   procedure my_proc is
      co_employee_id constant employees.employee_id%type := 1042;
      co_hello       constant type_up.text               := 'Hello, ';
      l_last_name    employees.last_name%type;
      l_message      types_up.text;
   begin
      select emp.last_name
        into l_last_name
        from employees emp
       where emp.employee_id = co_employee_id;

      l_message := co_hello || l_last_name;
   exception
      when no_data_found then
         null; -- handle_no_data_found;
      when too_many_rows then
         null; -- handle_too_many_rows;
   end my_proc;
end my_package;
/
```

#### EXAMPLE (GOOD)

```
create or replace package body my_package is
   procedure my_proc is
      co_employee_id constant employees.employee_id%type := 1042;
      co_hello       constant type_up.text               := 'Hello, ';
      l_last_name    employees.last_name%type;
      l_message      types_up.text;
   begin
      select emp.last_name
        into l_last_name
        from employees emp
       where emp.employee_id = co_employee_id;

      l_message := co_hello || l_last_name;

      message_api.send_message(l_message);
   exception
      when no_data_found then
         null; -- handle_no_data_found;
      when too_many_rows then
         null; -- handle_too_many_rows;
   end my_proc;
end my_package;
/
```

### G-2140: Never initialize variables with NULL.

> **Minor**
>
> Maintainability

#### REASON

Variables are initialized to `null` by default.

#### EXAMPLE (BAD)

```
declare
   l_note big_string_type := null;
begin
   sys.dbms_output.put_line(l_note);
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   l_note big_string_type;
begin
   sys.dbms_output.put_line(l_note);
end;
/
```

### G-2145: Never self-assign a variable.

**Blocker**

Maintainability

#### REASON

There is no reason to assign a variable to itself. It is either a redundant statement that should be removed, or it is a mistake where some other value was intended in the assignment.

#### EXAMPLE (BAD)

```
declare
   co_parallel_degree constant types_up.name%type := 'parallel_degree';
   l_function_result  pls_integer;
   l_parallel_degree  pls_integer;
begin
   l_function_result := maintenance.get_config(co_parallel_degree);
   if l_function_result is not null then
      l_parallel_degree := l_parallel_degree;
      do_something(l_parallel_degree);
   end if;
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   co_parallel_degree constant types_up.name%type := 'parallel_degree';
   l_function_result  pls_integer;
   l_parallel_degree  pls_integer;
begin
   l_function_result := maintenance.get_config(co_parallel_degree);
   if l_function_result is not null then
      l_parallel_degree := l_function_result;
      do_something(l_parallel_degree);
   end if;
end;
/
```

### G-2150: Avoid comparisons with NULL value, consider using IS [NOT] NULL.

**Blocker**

Portability, Reliability

#### REASON

The `null` value can cause confusion both from the standpoint of code review and code execution. You must always use the `is null` or `is not null` syntax when you need to check if a value is or is not `null`.

#### EXAMPLE (BAD)

```
declare
   l_value integer;
begin
   if l_value = null then
      null;
   end if;
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   l_value integer;
begin
   if l_value is null then
      null;
   end if;
end;
/
```

### G-2160: Avoid initializing variables using functions in the declaration section.

**Critical**

Reliability

#### REASON

If your initialization fails, you will not be able to handle the error in your exceptions block.

#### EXAMPLE (BAD)

```
declare
   co_department_id  constant integer := 100;
   l_department_name departments.department_name%type :=
      department_api.name_by_id(in_id => co_department_id);
begin
   sys.dbms_output.put_line(l_department_name);
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   co_department_id  constant integer                        := 100;
   co_unkown_name    constant departments.department_name%type := 'unknown';
   l_department_name departments.department_name%type;
begin
   <<init>>
   begin
      l_department_name := department_api.name_by_id(in_id => co_department_id);
   exception
      when value_error then
         l_department_name := co_unkown_name;
   end init;

   sys.dbms_output.put_line(l_department_name);
end;
/
```

### G-2170: Never overload variables.

> **Major**
>
> Reliability

#### REASON

The readability of your code will be higher when you do not overload variables.

#### EXAMPLE (BAD)

```
begin
   <<main>>
   declare
      co_main    constant user_objects.object_name%type := 'test_main';
      co_sub     constant user_objects.object_name%type := 'test_sub';
      co_sep     constant user_objects.object_name%type := ' - ';
      l_variable user_objects.object_name%type          := co_main;
   begin
      <<sub>>
      declare
         l_variable user_objects.object_name%type := co_sub;
      begin
         sys.dbms_output.put_line(l_variable
            || co_sep
            || main.l_variable);
      end sub;
   end main;
end;
/
```

#### EXAMPLE (GOOD)

```
begin
   <<main>>
   declare
      co_main         constant user_objects.object_name%type := 'test_main';
      co_sub          constant user_objects.object_name%type := 'test_sub';
      co_sep          constant user_objects.object_name%type := ' - ';
      l_main_variable user_objects.object_name%type          := co_main;
   begin
      <<sub>>
      declare
         l_sub_variable user_objects.object_name%type := co_sub;
      begin
         sys.dbms_output.put_line(l_sub_variable
            || co_sep
            || l_main_variable);
      end sub;
   end main;
end;
/
```

### G-2180: Never use quoted identifiers.

> **Major**
>
> Maintainability

#### REASON

Quoted identifiers make your code hard to read and maintain.

#### EXAMPLE (BAD)

```
declare
   "sal+comm"     integer;               -- violates also naming conventions (G-9102)
   "my constant"  constant integer := 1; -- violates also naming conventions (G-9114)
   "my exception" exception;             -- violates also naming conventsion (G-9113)
begin
   "sal+comm" := "my constant";
   do_something("sal+comm");
exception
   when "my exception" then
      null;
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   l_sal_comm     integer;
   co_my_constant constant integer := 1;
   e_my_exception exception;
begin
   l_sal_comm := co_my_constant;
   do_something(l_sal_comm);
exception
   when e_my_exception then
      null;
end;
/
```

**G-2185: Avoid using overly short names for explicitly or implicitly declared identifiers.**

> **Major**
>
> Maintainability

REASON

You should ensure that the name you have chosen well defines its purpose and usage. While you can save a few keystrokes typing very short names, the resulting code is obscure and hard for anyone besides the author to understand.

EXAMPLE (BAD)

```
1  declare
2     i integer;
3     c constant integer := 1; -- violates also naming conventions (G-9114)
4     e exception;             -- violates also naming conventions (G-9113)
5  begin
6     i := c;
7     do_something(i);
8  exception
9     when e then
10       null;
11 end;
12 /
```

EXAMPLE (GOOD)

```
1  declare
2     l_sal_comm     integer;
3     co_my_constant constant integer := 1;
4     e_my_exception exception;
5  begin
6     l_sal_comm := co_my_constant;
7     do_something(l_sal_comm);
8  exception
9     when e_my_exception then
10       null;
11 end;
12 /
```

### G-2190: Avoid using ROWID or UROWID.

**Blocker**

Portability, Reliability

#### REASON

Be careful about your use of Oracle Database specific data types like `rowid` and `urowid`. They might offer a slight improvement in performance over other means of identifying a single row (primary key or unique index value), but that is by no means guaranteed.

Use of `rowid` or `urowid` means that your SQL statement will not be portable to other SQL databases. Many developers are also not familiar with these data types, which can make the code harder to maintain.

#### EXAMPLE (BAD)

```
declare
   l_department_name departments.department_name%type;
   l_rowid           rowid;
begin
   update departments
      set department_name = l_department_name
    where rowid = l_rowid;
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   l_department_name departments.department_name%type;
   l_department_id   departments.department_id%type;
begin
   update departments
      set department_name = l_department_name
    where department_id = l_department_id;
end;
/
```

## Numeric Data Types

**G-2210: Avoid declaring NUMBER variables, constants or subtypes with no precision.**

> **Critical**
>
> Efficiency

REASON

If you do not specify precision `number` is defaulted to 38 or the maximum supported by your system, whichever is less. You may well need all this precision, but if you know you do not, you should specify whatever matches your needs. Also, consider using a simpler data type that uses fewer resources, such as `pls_integer`.

EXAMPLE (BAD)

```
1  create or replace package types_up is
2     subtype salary_type is number;
3  end types_up;
4  /
```

EXAMPLE (GOOD)

```
1  create or replace package types_up is
2     subtype salary_type is number(5,1);
3  end types_up;
4  /
```

### G-2220: Try to use PLS_INTEGER instead of NUMBER for arithmetic operations with integer values.

> **Critical**
>
> Efficiency

#### REASON

`pls_integer` having a length of -2,147,483,648 to 2,147,483,647, on a 32bit system.

There are many reasons to use `pls_integer` instead of `number`:

- `pls_integer` uses less memory
- `pls_integer` uses machine arithmetic, which is up to three times faster than library arithmetic, which is used by `number`.

#### EXAMPLE (BAD)

```
1  declare
2     l_result       number(9,0)          := 0;   -- violates also G-2130, G-2230
3     co_upper_bound constant pls_integer := 1e8;
4  begin
5     <<burning_cpu>>
6     for i in 1..co_upper_bound
7     loop
8        if i > 0 then
9           l_result := l_result + 1;
10       end if;
11    end loop burning_cpu;
12    sys.dbms_output.put_line(l_result);
13 end;
14 /
```

#### EXAMPLE (GOOD)

```
1  declare
2     l_result       pls_integer          := 0;
3     co_upper_bound constant pls_integer := 1e8;
4  begin
5     <<burning_less_cpu>>
6     for i in 1..co_upper_bound
7     loop
8        if i > 0 then
9           l_result := l_result + 1;
10       end if;
11    end loop burning_less_cpu;
12    sys.dbms_output.put_line(l_result);
13 end;
14 /
```

### G-2230: Try to use SIMPLE_INTEGER datatype when appropriate.

**Critical**

Efficiency

#### REASON

`simple_integer` does no checks on numeric overflow, which results in better performance compared to the other numeric datatypes.

With Oracle Database 11g, the new data type `simple_integer` has been introduced. It is a sub-type of `pls_integer` and covers the same range. The basic difference is that `simple_integer` is always `not null`. When the value of the declared variable is never going to be null then you can declare it as `simple_integer`. Another major difference is that you will never face a numeric overflow using `simple_integer` as this data type wraps around without giving any error. `simple_integer` data type gives major performance boost over `pls_integer` when code is compiled in `native` mode, because arithmetic operations on `simple_integer` type are performed directly at the hardware level.

#### EXAMPLE (BAD)

```
1  declare
2     l_result       number(9,0)          := 0;   -- violates also G-2130, G-2220
3     co_upper_bound constant pls_integer := 1e8;
4  begin
5     <<burning_cpu>>
6     for i in 1..co_upper_bound
7     loop
8        if i > 0 then
9           l_result := l_result + 1;
10       end if;
11    end loop burning_cpu;
12    sys.dbms_output.put_line(l_result);
13 end;
14 /
```

#### EXAMPLE (GOOD)

```
1  declare
2     l_result       simple_integer       := 0;
3     co_upper_bound constant pls_integer := 1e8;
4  begin
5     <<burning_cpu>>
6     for i in 1..co_upper_bound
7     loop
8        if i > 0 then
9           l_result := l_result + 1;
10       end if;
11    end loop burning_cpu;
12    sys.dbms_output.put_line(l_result);
13 end;
14 /
```

## Character Data Types

**G-2310: Avoid using CHAR data type.**

**Blocker**

Reliability

REASON

`char` is a fixed length data type, which should only be used when appropriate. `char` columns/variables are always filled to its specified lengths; this may lead to unwanted side effects and undesired results.

EXAMPLE (BAD)

```
create or replace package types_up
is
   subtype description_type is char(200);
end types_up;
/
```

Unexpected trailing spaces can lead to wrong results.

```
with
   dept as (
      select cast(department_name as varchar2(30 char)) as dname_vc2
            ,cast(department_name as char(30 char)) as dname_char
        from departments
   )
select count(*)
  from dept
 where dname_vc2 = dname_char;
```

```
  COUNT(*)
----------
         0
```

EXAMPLE (GOOD)

```
create or replace package types_up
is
   subtype description_type is varchar2(200 char);
end types_up;
/
```

### G-2320: Never use VARCHAR data type.

**Blocker**

Portability, Reliability

#### REASON

Do not use the `varchar` data type. Use the `varchar2` data type instead. Although the `varchar` data type is currently synonymous with `varchar2`, the `varchar` data type is scheduled to be redefined as a separate data type used for variable-length character strings compared with different comparison semantics.

#### EXAMPLE (BAD)

```
1  create or replace package types_up is
2     subtype description_type is varchar(200);
3  end types_up;
4  /
```

#### EXAMPLE (GOOD)

```
1  create or replace package types_up is
2     subtype description_type is varchar2(200 char);
3  end types_up;
4  /
```

### G-2330: Never use zero-length strings to substitute NULL.

**Blocker**

Portability, Reliability

#### REASON

Today zero-length strings and `null` are currently handled identical by the Oracle Database. There is no guarantee that this will still be the case in future releases, therefore if you mean `null` use `null`.

#### EXAMPLE (BAD)

```
create or replace package body constants_up is
   co_null_string constant types_up.text := '';

   function null_string return varchar2
      deterministic
   is
   begin
      return co_null_string;
   end null_string;
end constants_up;
/
```

#### EXAMPLE (GOOD)

```
create or replace package body constants_up is
   function empty_string return varchar2
      deterministic
   is
   begin
      return null;
   end empty_string;
end constants_up;
/
```

**G-2340: Always define your VARCHAR2 variables using CHAR SEMANTIC (if not defined anchored).**

> **Blocker**
>
> Reliability

REASON

Changes to the `nls_length_semantic` will only be picked up by your code after a recompilation.

In a multibyte environment a `varchar2(10)` definition may not necessarily hold 10 characters when multibyte characters are part of the value that should be stored, unless the definition was done using the `char` semantic.

EXAMPLE (BAD)

```
1  create or replace package types_up is
2     subtype description_type is varchar2(200);
3  end types_up;
4  /
```

EXAMPLE (GOOD)

```
1  create or replace package types_up is
2     subtype description_type is varchar2(200 char);
3  end types_up;
4  /
```

## Boolean Data Types

**G-2410: Try to use boolean data type for values with dual meaning.**

> **Minor**
>
> Maintainability

REASON

The use of `true` and `false` clarifies that this is a boolean value and makes the code easier to read.

EXAMPLE (BAD)

```
declare
   co_newfile constant pls_integer := 1000;
   co_oldfile constant pls_integer := 500;
   l_bigger   pls_integer;
begin
   if co_newfile < co_oldfile then
      l_bigger := constants_up.co_numeric_true;
   else
      l_bigger := constants_up.co_numeric_false;
   end if;
   do_something(l_bigger);
end;
/
```

EXAMPLE (BETTER)

```
declare
   co_newfile constant pls_integer := 1000;
   co_oldfile constant pls_integer := 500;
   l_bigger   boolean;
begin
   if co_newfile < co_oldfile then
      l_bigger := true;
   else
      l_bigger := false;
   end if;
   do_something(l_bigger);
end;
/
```

EXAMPLE (GOOD)

```
declare
   co_newfile constant pls_integer := 1000;
   co_oldfile constant pls_integer := 500;
   l_bigger   boolean;
begin
   l_bigger := nvl(co_newfile < co_oldfile,false);
   do_something(l_bigger);
end;
/
```

## Large Objects

**G-2510: Avoid using the LONG and LONG RAW data types.**

> **Major**
>
> Portability

REASON

`long` and `long raw` data types have been deprecated by the Oracle Database since version 8i - support might be discontinued in future Oracle Database releases.

There are many constraints to `long` datatypes in comparison to the `lob` types.

EXAMPLE (BAD)

```
1  declare
2     l_long long;     -- violates also G-2130
3     l_raw  long raw; -- violates also G-2130
4  begin
5     do_something(l_long);
6     do_something(l_raw);
7  end;
8  /
```

EXAMPLE (GOOD)

```
1  declare
2     l_long clob;
3     l_raw  blob;
4  begin
5     do_something(l_long);
6     do_something(l_raw);
7  end;
8  /
```

## Cursor Variables

**G-2610: Never use self-defined weak ref cursor types.**

> **Minor**
>
> Changeability, Maintainability, Portability, Reusability

REASON

There is no reason to define your own weak ref cursor types, as they are not different from the built-in `sys_refcursor`. Introducing your own types just gives you unnecessary maintenance to perform.

EXAMPLE (BAD)

```
1  declare
2     type local_weak_cursor_type is ref cursor;
3     c_data local_weak_cursor_type;
4  begin
5     if configuration.use_employee then
6        open c_data for
7           select e.employee_id,e.first_name,e.last_name
8             from employees e;
9     else
10       open c_data for
11          select e.emp_id,e.name
12            from emp e;
13    end if;
14 end;
15 /
```

EXAMPLE (GOOD)

```
1  declare
2     c_data sys_refcursor;
3  begin
4     if configuration.use_employee then
5        open c_data for
6           select e.employee_id,e.first_name,e.last_name
7             from employees e;
8     else
9        open c_data for
10          select e.emp_id,e.name
11            from emp e;
12    end if;
13 end;
14 /
```

# DML & SQL

## General

### G-3110: Always specify the target columns when coding an insert statement.

**Blocker**

Maintainability, Reliability

#### REASON

Data structures often change. Having the target columns in your insert statements will lead to change-resistant code.

#### EXAMPLE (BAD)

```
create or replace package body dept_api is
   procedure ins_dept(in_dept_row in dept%rowtype) is
   begin
      insert into departments
      values (
         departments_seq.nextval
        ,in_dept_row.department_name
        ,in_dept_row.manager_id
        ,in_dept_row.location_id
      );
   end ins_dept;
end dept_api;
/
```

#### EXAMPLE (GOOD)

```
create or replace package body dept_api is
   procedure ins_dept(in_dept_row in dept%rowtype) is
   begin
      insert into departments (
         department_id
        ,department_name
        ,manager_id
        ,location_id
      )
      values (
         departments_seq.nextval
        ,in_dept_row.department_name
        ,in_dept_row.manager_id
        ,in_dept_row.location_id
      );
   end ins_dept;
end dept_api;
/
```

### G-3115: Avoid self-assigning a column.

**Blocker**

Maintainability

#### REASON

There is normally no reason to assign a column to itself. It is either a redundant statement that should be removed, or it is a mistake where some other value was intended in the assignment.

One exception to this rule can be when you attempt to fire cross edition triggers when using Edition Based Redefinition.

#### EXAMPLE (BAD)

```
1  update employees
2     set first_name = first_name;
```

#### EXAMPLE (GOOD)

```
1  update employees
2     set first_name = initcap(first_name);
```

**G-3120: Always use table aliases when your SQL statement involves more than one source.**

> **Blocker**
>
> Maintainability

#### REASON

It is more human readable to use aliases instead of writing columns with no table information.

Especially when using subqueries the omission of table aliases may end in unexpected behavior and result.

#### EXAMPLE (BAD)

```
select last_name
      ,first_name
      ,department_name
  from employees
  join departments
 using (department_id)
 where extract(month from hire_date) = extract(month from sysdate);
```

If the `jobs` table has no `employee_id` column and `employees` has one this query will not raise an error but return all rows of the `employees` table as a subquery is allowed to access columns of all its parent tables - this construct is known as correlated subquery.

```
select last_name
      ,first_name
  from employees
 where employee_id in (
          select employee_id
            from jobs
           where job_title like '%Manager%' -- NOSONAR: G-1050 literal is ok for a standalone
query
       );
```

#### EXAMPLE (BETTER)

```
select e.last_name
      ,e.first_name
      ,d.department_name
  from employees e
  join departments d
    on (e.department_id = d.department_id)
 where extract(month from e.hire_date) = extract(month from sysdate);
```

#### EXAMPLE (GOOD)

Using meaningful aliases improves the readability of your code.

```
select emp.last_name
      ,emp.first_name
      ,dept.department_name
  from employees emp
  join departments dept
    on (emp.department_id = dept.department_id)
 where extract(month from emp.hire_date) = extract(month from sysdate);
```

If the `jobs` table has no `employee_id` column this query will return an error due to the directive (given by adding the

table alias to the column) to read the `employee_id` column from the `jobs` table.

```
 select emp.last_name
       ,emp.first_name
   from employees emp
  where emp.employee_id in (
           select job.employee_id
             from jobs job
            where job.job_title like '%Manager%' -- NOSONAR: G-1050 literal is ok for a
standalone query
         );
```

### G-3130: Try to use ANSI SQL-92 join syntax.

> **Major**
>
> Maintainability, Portability

#### REASON

ANSI SQL-92 join syntax supports the full outer join. A further advantage of the ANSI SQL-92 join syntax is the separation of the join condition from the query filters.

#### EXAMPLE (BAD)

```
select e.employee_id
      ,e.last_name
      ,e.first_name
      ,d.department_name
  from employees e
      ,departments d
 where e.department_id = d.department_id
   and extract(month from e.hire_date) = extract(month from sysdate);
```

#### EXAMPLE (GOOD)

```
select emp.employee_id
      ,emp.last_name
      ,emp.first_name
      ,dept.department_name
  from employees emp
  join departments dept
    on dept.department_id = emp.department_id
 where extract(month from emp.hire_date) = extract(month from sysdate);
```

### G-3140: Try to use anchored records as targets for your cursors.

> **Major**
>
> Maintainability, Reliability

#### REASON

Using cursor-anchored records as targets for your cursors results enables the possibility of changing the structure of the cursor without regard to the target structure.

#### EXAMPLE (BAD)

```
1  declare
2     cursor c_employees is
3        select employee_id,first_name,last_name
4          from employees;
5     l_employee_id employees.employee_id%type;
6     l_first_name  employees.first_name%type;
7     l_last_name   employees.last_name%type;
8  begin
9     open c_employees;
10    fetch c_employees into l_employee_id,l_first_name,l_last_name;
11    <<process_employees>>
12    while c_employees%found
13    loop
14       -- do something with the data
15       fetch c_employees into l_employee_id,l_first_name,l_last_name;
16    end loop process_employees;
17    close c_employees;
18 end;
19 /
```

#### EXAMPLE (GOOD)

```
1  declare
2     cursor c_employees is
3        select employee_id,first_name,last_name
4          from employees;
5     r_employee c_employees%rowtype;
6  begin
7     open c_employees;
8     fetch c_employees into r_employee;
9     <<process_employees>>
10    while c_employees%found
11    loop
12       -- do something with the data
13       fetch c_employees into r_employee;
14    end loop process_employees;
15    close c_employees;
16 end;
17 /
```

### G-3145: Avoid using SELECT * directly from a table or view.

**Blocker**

Efficiency, Maintainability, Reliability, Testability

#### REASON

Use of SELECT * when querying a table or view makes it impossible for the optimizer to take into account which columns will actually be used by the application, potentially leading to sub-optimal execution plans (for example full scanning the table where a full scan of an index might have sufficed.) Also SELECT * possibly can break your code in the future in case of changes to the table structure (for example new or invisible columns.)

Exceptions to the rule can be when querying an inline view (where the SELECT * is just to avoid repeating same columns as inside the inline view), or when fetching into records defined as MYTABLE%ROWTYPE for the purpose of processing all columns of the record.

#### EXAMPLE (BAD)

```
1  begin
2     <<raise_salary>>
3     for r_employee in (
4        select *
5          from employees
6     )
7     loop
8        employee_api.calculate_raise_by_seniority(
9           id_in       => r_employee.id
10         ,salary_in   => r_employee.salary
11         ,hiredate_in => r_employee.hiredate
12       );
13    end loop raise_salary;
14 end;
15 /
```

#### EXAMPLE (GOOD)

```
1  begin
2     <<raise_salary>>
3     for r_employee in (
4        select id,salary,hiredate
5          from employees
6     )
7     loop
8        employee_api.calculate_raise_by_seniority(
9           id_in       => r_employee.id
10         ,salary_in   => r_employee.salary
11         ,hiredate_in => r_employee.hiredate
12       );
13    end loop raise_salary;
14 end;
15 /
```

**G-3150: Try to use identity columns for surrogate keys.**

> **Critical**
>
> Maintainability, Reliability

RESTRICTION

Oracle Database 12c

REASON

An identity column is a surrogate key by design – there is no reason why we should not take advantage of this natural implementation when the keys are generated on database level. Using identity column (and therefore assigning sequences as default values on columns) has a huge performance advantage over a trigger solution.

EXAMPLE (BAD)

```
1  create table locations (
2     location_id        number(10)        not null
3    ,location_name      varchar2(60 char) not null
4    ,city               varchar2(30 char) not null
5    ,constraint locations_pk primary key (location_id)
6    )
7  /
8
9  create sequence location_seq start with 1 cache 20
10 /
11
12 create or replace trigger location_br_i
13 before insert on locations
14 for each row
15 begin
16    :new.location_id := location_seq.nextval;
17 end;
18 /
```

EXAMPLE (GOOD)

```
1  create table locations (
2     location_id        number(10)  generated always as identity
3    ,location_name      varchar2(60 char) not null
4    ,city               varchar2(30 char) not null
5    ,constraint locations_pk primary key (location_id))
6  /
```

`generated always as identity` ensures that the `location_id` is populated by a sequence. It is not possible to override the behavior in the application.

However, if you use a framework that produces an `insert` statement including the surrogate key column, and you cannot change this behavior, then you have to use the `generated by default on null as identity` option. This has the downside that the application may pass a value, which might lead to an immediate or delayed `ORA-00001: unique constraint violated` error.

### G-3160: Avoid visible virtual columns.

**Blocker**

Maintainability, Reliability

**Unsupported in db* CODECOP Validators**

We cannot identify the type of a column. Requires `create table` and `alter table` parser support or access to the Oracle Data Dictionary.

#### RESTRICTION

Oracle Database 12c

#### REASON

In contrast to visible columns, invisible columns are not part of a record defined using `%rowtype` construct. This is helpful as a virtual column may not be programmatically populated. If your virtual column is visible you have to manually define the record types used in API packages to be able to exclude them from being part of the record definition.

Invisible columns may be accessed by explicitly adding them to the column list in a `select` statement.

#### EXAMPLE (BAD)

```
1  declare
2     r_employee employees%rowtype;
3     co_id      constant employees.employee_id%type := 107;
4  begin
5     r_employee        := employee_api.employee_by_id(l_id);
6     r_employee.salary := r_employee.salary * constants_up.small_increase();
7
8     update employees
9        set row = r_employee
10     where employee_id = co_id;
11 end;
12 /
```

```
1  Error report -
2  ORA-54017: update operation disallowed on virtual columns
3  ORA-06512: at line 9
```

#### EXAMPLE (GOOD)

```
alter table employees
   add total_salary invisible generated always as
      (salary + nvl(commission_pct,0) * salary)
/

declare
   r_employee employees%rowtype;
   co_id      constant employees.employee_id%type := 107;
begin
   r_employee        := employee_api.employee_by_id(co_id);
   r_employee.salary := r_employee.salary * constants_up.small_increase();

   update employees
      set row = r_employee
    where employee_id = co_id;
end;
/
```

**G-3170: Always use DEFAULT ON NULL declarations to assign default values to table columns if you refuse to store NULL values.**

**Blocker**

Reliability

**Unsupported in db* CODECOP Validators**

We cannot identify column default values. Requires `create table` and `alter table` parser support or access to the Oracle Data Dictionary.

#### RESTRICTION

Oracle Database 12c

#### REASON

Default values have been nullifiable until Oracle Database 12c. Meaning any tool sending null as a value for a column having a default value bypassed the default value. Starting with Oracle Database 12c default definitions may have an `on null` definition in addition, which will assign the default value in case of a `null` value too.

#### EXAMPLE (BAD)

```
1  create table null_test (
2     test_case        number(2) not null
3    ,column_defaulted varchar2(10 char) default 'Default')
4  /
5  insert into null_test(test_case,column_defaulted) values (1,'Value'); -- NOSONAR: G-1050
literal is ok for a standalone insert
6  insert into null_test(test_case,column_defaulted) values (2,default); -- NOSONAR: G-1050
literal is ok for a standalone insert
7  insert into null_test(test_case,column_defaulted) values (3,null);    -- NOSONAR: G-1050
literal is ok for a standalone insert
8
9  select test_case,column_defaulted from null_test;
```

```
1  TEST_CASE  COLUMN_DEF
2  ---------  -----------
3          1  Value
4          2  Default
5          3
```

#### EXAMPLE (GOOD)

```
1  create table null_test (
2     test_case        number(2) not null
3    ,column_defaulted varchar2(10 char) default on null 'Default')
4  /
5  insert into null_test(test_case,column_defaulted) values (1,'Value'); -- NOSONAR: G-1050
literal is ok for a standalone insert
6  insert into null_test(test_case,column_defaulted) values (2,default); -- NOSONAR: G-1050
literal is ok for a standalone insert
7  insert into null_test(test_case,column_defaulted) values (3,null);    -- NOSONAR: G-1050
literal is ok for a standalone insert
8
9  select test_case,column_defaulted from null_test;
```

```
 TEST_CASE COLUMN_DEF
---------- ----------
         1 Value
         2 Default
         3 Default
```

**G-3180: Always specify column names instead of positional references in ORDER BY clauses.**

> ⚠ **Major**
>
> Changeability, Reliability

REASON

If you change your `select` list afterwards the `order by` will still work but order your rows differently, when not changing the positional number. Furthermore, it is not comfortable to the readers of the code, if they have to count the columns in the `select` list to know the way the result is ordered.

EXAMPLE (BAD)

```
1  select upper(first_name)
2        ,last_name
3        ,salary
4        ,hire_date
5    from employees
6   order by 4,1,3;
```

EXAMPLE (GOOD)

```
1  select upper(first_name) as first_name
2        ,last_name
3        ,salary
4        ,hire_date
5    from employees
6   order by hire_date
7        ,first_name
8        ,salary;
```

**G-3182: Always specify column names/aliases instead of positional references in GROUP BY clauses.**

**Blocker**

Reliability

RESTRICTION

Oracle Database 23c

REASON

If you use a numeric literal in the `group by` clause in an Oracle Database prior to version 23c, then this literal is not required. It is simply a constant.

Starting with Oracle Database 23c, it is possible to use a literal in the `group by` clause to refer to a column name or column alias in the `select` list. However, this only works if the `group_by_position_enabled` parameter is set to `true`. In any case, it is not convenient for the readers of the code to have to count the columns in the `select` list to know how the result is grouped.

Since the meaning of a `literal` depends on the configuration and database version, the intention is unclear and might lead to an incorrect result.

EXAMPLE (BAD)

```
1  select job_id
2        ,sum(salary) as sum_salary
3    from employees
4   group by job_id,2
5   order by job_id;
```

EXAMPLE (GOOD)

```
1  select job_id
2        ,sum(salary) as sum_salary
3    from employees
4   group by job_id
5   order by job_id;
```

**G-3183: Always specify column aliases instead of expressions in GROUP BY clauses.**

> **Minor**
>
> Maintainability

RESTRICTION

Oracle Database 23c

REASON

Starting with Oracle Database 23c, it is possible to use a column alias in the `group by` clause instead of repeating the expression used in the `select` list.

Unless you use `rollup`, `cube` or `grouping sets`, it is not necessary to use expressions in the `group by` clause.

EXAMPLE (BAD)

```
select lower(job_id) as job
      ,sum(salary) as sum_salary
  from employees
 group by lower(job_id)
 order by job;
```

EXAMPLE (GOOD)

```
select lower(job_id) as job
      ,sum(salary) as sum_salary
  from employees
 group by job
 order by job;
```

### G-3185: Never use ROWNUM at the same query level as ORDER BY.

**Blocker**

Reliability, Testability

#### REASON

The `rownum` pseudo-column is assigned before the `order by` clause is used, so using `rownum` on the same query level as `order by` will not assign numbers in the desired ordering. Instead you should move the `order by` into an inline view and use `rownum` in the outer query.

#### EXAMPLE (BAD)

```
select first_name
      ,last_name
      ,salary
      ,hire_date
      ,rownum as salary_rank
  from employees
 where rownum <= 5 -- violates also G-1050 literal is ok for a standalone query
 order by salary desc;
```

#### EXAMPLE (GOOD)

```
select first_name
      ,last_name
      ,salary
      ,hire_date
      ,rownum as salary_rank
  from (
         select first_name
               ,last_name
               ,salary
               ,hire_date
           from employees
          order by salary desc
       )
 where rownum <= 5; -- NOSONAR: G-1050 literal is ok for a standalone query
```

#### EXAMPLE (BEST)

(Assuming you are using Oracle Database 12c or later.)

```
select first_name
      ,last_name
      ,salary
      ,hire_date
      ,rank() over (order by salary desc) as salary_rank
  from employees
 order by salary desc
fetch first 5 rows only; -- NOSONAR: G-1050 literal is ok for a standalone query
```

### G-3190: Avoid using NATURAL JOIN.

**Blocker**

Changeability, Reliability

#### REASON

A `natural join` joins tables on equally named columns. This may comfortably fit on first sight, but adding logging columns to a table (`changed_by`, `changed_date`) will result in inappropriate join conditions.

#### EXAMPLE (BAD)

```
select d.department_name
      ,e.last_name
      ,e.first_name
  from employees e
natural join departments d
 order by d.department_name
      ,e.last_name;
```

```
DEPARTMENT_NAME               LAST_NAME                 FIRST_NAME
----------------------------- ------------------------- --------------------
Accounting                    Gietz                     William
Executive                     De Haan                   Lex
...
```

```
alter table departments add modified_at date default on null sysdate;
alter table employees add modified_at date default on null sysdate;

select d.department_name
      ,e.last_name
      ,e.first_name
  from employees e
natural join departments d
 order by d.department_name
      ,e.last_name;
```

```
No data found
```

#### EXAMPLE (GOOD)

```
select d.department_name
      ,e.last_name
      ,e.first_name
  from employees e
  join departments d
    on (e.department_id = d.department_id)
 order by d.department_name
      ,e.last_name;
```

```
DEPARTMENT_NAME               LAST_NAME                 FIRST_NAME
----------------------------- ------------------------- --------------------
Accounting                    Gietz                     William
Executive                     De Haan                   Lex
...
```

**G-3195: Always use wildcards in a LIKE clause.**

**Blocker**

Maintainability

REASON

Using `like` without at least one wildcard (`%` or `_`) is unclear to a maintainer whether a wildcard is forgotten or it is meant as equality test. A common antipattern is also to forget that an underscore is a wildcard, so using `like` instead of equal can return unwanted rows. If the `char` datatype is involved, there is also the danger of `like` not using blank padded comparison where equal will. Depending on use case, you should either remember at least one wildcard or use normal equality operator.

EXAMPLE (BAD)

```
1  select e.employee_id
2        ,e.last_name
3    from employees e
4   where e.last_name like 'Smith'; -- violates also G-1050 literal is ok for a standalone query
```

EXAMPLE (GOOD)

Using a wildcard:

```
1  select e.employee_id
2        ,e.last_name
3    from employees e
4   where e.last_name like 'Smith%';
```

Change to equality operator instead:

```
1  select e.employee_id
2        ,e.last_name
3    from employees e
4   where e.last_name = 'Smith'; -- NOSONAR: G-1050 literal is ok for a standalone query
```

## Bulk Operations

**G-3210: Always use BULK OPERATIONS (BULK COLLECT, FORALL) whenever you have to execute a DML statement for more than 4 times.**

**Critical**

Efficiency

REASON

Context switches between PL/SQL and SQL are extremely costly. BULK Operations reduce the number of switches by passing an array to the SQL engine, which is used to execute the given statements repeatedly.

(Depending on the PLSQL_OPTIMIZE_LEVEL parameter a conversion to BULK COLLECT will be done by the PL/SQL compiler automatically.)

EXAMPLE (BAD)

```
1  declare
2     t_employee_ids   employee_api.t_employee_ids_type;
3     co_increase      constant employees.salary%type          := 0.1;
4     co_department_id constant departments.department_id%type := 10;
5  begin
6     t_employee_ids := employee_api.employee_ids_by_department(
7                          id_in => co_department_id
8                       );
9     <<process_employees>>
10    for i in 1..t_employee_ids.count()
11    loop
12       update employees
13          set salary = salary + (salary * co_increase)
14        where employee_id = t_employee_ids(i);
15    end loop process_employees;
16 end;
17 /
```

EXAMPLE (GOOD)

```
1  declare
2     t_employee_ids   employee_api.t_employee_ids_type;
3     co_increase      constant employees.salary%type          := 0.1;
4     co_department_id constant departments.department_id%type := 10;
5  begin
6     t_employee_ids := employee_api.employee_ids_by_department(
7                          id_in => co_department_id
8                       );
9     <<process_employees>>
10    forall i in 1..t_employee_ids.count()
11       update employees
12          set salary = salary + (salary * co_increase)
13        where employee_id = t_employee_ids(i);
14 end;
15 /
```

### G-3220: Always process saved exceptions from a FORALL statement.

**Critical**

Reliability, Testability

#### REASON

Using `save exceptions` in a `forall` statement without actually processing the saved exceptions is just wasted work.

If your use of `forall` is meant to be atomic (all or nothing), don't use `save exceptions`. If you want to handle errors of individual rows and do use `save exceptions`, always include an exception handler block with a loop to process the saved exceptions.

#### EXAMPLE (BAD)

```
1  declare
2     t_employee_ids   employee_api.t_employee_ids_type;
3     co_increase      constant employees.salary%type          := 0.1;
4     co_department_id constant departments.department_id%type := 10;
5     e_bulk_errors    exception;
6     pragma exception_init(e_bulk_errors,-24381);
7  begin
8     t_employee_ids := employee_api.employee_ids_by_department(
9                          id_in => co_department_id
10                    );
11    <<process_employees>>
12    forall i in 1..t_employee_ids.count() save exceptions
13       update employees
14          set salary = salary + (salary * co_increase)
15        where employee_id = t_employee_ids(i);
16 end;
17 /
```

#### EXAMPLE (GOOD)

```
1  declare
2     t_employee_ids   employee_api.t_employee_ids_type;
3     co_increase      constant employees.salary%type          := 0.1;
4     co_department_id constant departments.department_id%type := 10;
5     e_bulk_errors    exception;
6     pragma exception_init(e_bulk_errors,-24381);
7  begin
8     t_employee_ids := employee_api.employee_ids_by_department(
9                          id_in => co_department_id
10                    );
11    <<process_employees>>
12    forall i in 1..t_employee_ids.count() save exceptions
13       update employees
14          set salary = salary + (salary * co_increase)
15        where employee_id = t_employee_ids(i);
16 exception
17    when e_bulk_errors then
18       <<handle_bulk_exceptions>>
19       for i in 1..sql%bulk_exceptions.count
20       loop
21          logger.log(sql%bulk_exceptions(i).error_code);
22       end loop handle_bulk_exceptions;
23 end;
24 /
```

## Transaction Control

**G-3310: Never commit within a cursor loop.**

> **Blocker**
>
> Efficiency, Reliability

REASON

Doing frequent commits within a cursor loop (all types of loops over cursors, whether implicit cursor for loop or loop with explicit fetch from cursor or cursor variable) risks not being able to complete due to ORA-01555, gives bad performance, and risks that the work is left in an unknown half-finished state and cannot be restarted.

- If the work belongs together (an atomic transaction) the `commit` should be moved to after the loop. Or even better if the logic can be rewritten to a single DML statement on all relevant rows instead of a loop, committing after the single statement.
- If each loop iteration is a self-contained atomic transaction, consider instead to populate a collection of transactions to be done (taking restartability into account by collection population), loop over that collection (instead of looping over a cursor) and call a procedure (that contains the transaction logic and the `commit`) in the loop (see also G-3320).

EXAMPLE (BAD)

```
1  declare
2     l_counter          integer                          := 0;
3     l_discount         discount.percentage%type;
4     co_status_new      constant orders.order_status%type := 'New';
5     co_commit_interval constant integer                 := 100;
6  begin
7     <<new_orders>>
8     for r_order in (
9        select o.order_id,o.customer_id
10         from orders o
11        where o.order_status = co_status_new
12    )
13    loop
14       l_discount := sales_api.calculate_discount(p_customer_id => r_order.customer_id);
15
16       update order_lines ol -- NOSONAR: violates G-3210
17          set ol.discount = l_discount
18        where ol.order_id = r_order.order_id;
19
20       l_counter  := l_counter + 1;
21       if l_counter = co_commit_interval then
22          commit;
23          l_counter := 0;
24       end if;
25    end loop new_orders;
26    if l_counter > 0 then
27       commit;
28    end if;
29 end;
30 /
```

EXAMPLE (GOOD)

```
declare
   l_discount    discount.percentage%type;
   co_status_new constant orders.order_status%type := 'New';
begin
   <<new_orders>>
   for r_order in (
      select o.order_id,o.customer_id
        from orders o
       where o.order_status = co_status_new
   )
   loop
      l_discount := sales_api.calculate_discount(p_customer_id => r_order.customer_id);

      update order_lines ol -- NOSONAR: violates G-3210
         set ol.discount = l_discount
       where ol.order_id = r_order.order_id;
   end loop new_orders;

   commit;
end;
/
```

**EXAMPLE (BEST)**

(Assuming suitable foreign key relationship exists to allow updating a join.)

```
declare
   co_status_new constant orders.order_status%type := 'New';
begin
   update (
             select o.customer_id,ol.discount
               from orders o
               join order_lines ol
                 on ol.order_id = o.order_id
              where o.order_status = co_status_new
          )
      set discount = sales_api.calculate_discount(p_customer_id => customer_id);

   commit;
end;
/
```

### G-3320: Try to move transactions within a non-cursor loop into procedures.

> **Major**
>
> Maintainability, Reusability, Testability

#### REASON

Commit inside a non-cursor loop (other loop types than loops over cursors - see alsoG-3310) is either a self-contained atomic transaction, or it is a chunk (with suitable restartability handling) of very large data manipulations. In either case encapsulating the transaction in a procedure is good modularity, enabling reuse and testing of a single call.

#### EXAMPLE (BAD)

```
1  declare
2     co_upper_bound constant integer               := 5;
3     co_max_level   constant integer               := 3;
4     co_number      constant types_up.short_string := 'Number';
5     co_line        constant types_up.short_string := 'Line';
6     co_space       constant types_up.short_string := ' ';
7     l_counter      integer                        := 0;
8  begin
9     <<create_headers>>
10    loop
11       insert into headers (id,text)
12       values (
13          l_counter,co_number
14          || co_space
15          || l_counter
16       );
17
18       insert into lines (header_id,line_no,text)
19       select l_counter
20             ,rownum
21             ,co_line
22              || co_space
23              || rownum
24         from dual
25      connect by level <= co_max_level;
26
27       commit;
28       l_counter := l_counter + 1;
29       exit create_headers when l_counter > co_upper_bound;
30    end loop create_headers;
31 end;
32 /
```

#### EXAMPLE (GOOD)

```
declare
   co_upper_bound constant integer               := 5;
   co_max_level   constant integer               := 3;
   co_number      constant types_up.short_string := 'Number';
   co_line        constant types_up.short_string := 'Line';
   co_space       constant types_up.short_string := ' ';
   procedure create_rows(
      in_header_id in headers.id%type
   ) is
      co_header_id constant headers.id%type := in_header_id;
   begin
      insert into headers (id,text)
      values (in_header_id,co_number
         || co_space
         || co_header_id);

      insert into lines (header_id,line_no,text)
      select co_header_id
           ,rownum
           ,co_line
            || co_space
            || rownum
        from dual
     connect by level <= co_max_level;

      commit;
   end create_rows;
begin
   <<create_headers>>
   for l_counter in 1..co_upper_bound
   loop
      create_rows(l_counter);
   end loop create_headers;
end;
/
```

### G-3330: Avoid autonomous transactions.

**Blocker**

Reliability, Testability

#### REASON

> Before we take a look at how autonomous transactions work, I'd like to emphasize that this type of transaction is a powerful and therefore dangerous tool when used improperly. The true need for an autonomous transaction is very rare indeed. I would be very suspicious of any code that makes use of them—that code would get extra examination. It is far too easy to accidentally introduce logical data integrity issues into a system using them. (page 300)
>
> In my experience, that is the only truly valid use of an autonomous transaction—to log errors or informational messages in a manner that can be committed independently of the parent transaction. (page 305)
>
> -- Kyte, Thomas (2013). *Expert Oracle Database Architecture. Third Edition.* Apress.

It is most likely not possible to distinguish legitimate uses of autonomous transactions from illegitimate ones via static code analysis. However, since we expect exactly one autonomous transaction per application, the number of false positives is manageable.

#### EXAMPLE (BAD)

```
1  create or replace package body dept_api is
2     procedure ins_dept(in_dept_row in dept%rowtype) is
3        pragma autonomous_transaction;
4     begin
5        insert into dept
6        values in_dept_row;
7        commit; -- required by autonomous transaction
8     end ins_dept;
9  end dept_api;
10 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body dept_api is
2     procedure ins_dept(in_dept_row in dept%rowtype) is
3     begin
4        insert into dept
5        values in_dept_row;
6        -- transaction is commited in calling module
7        -- after the completion of the unit of work
8     end ins_dept;
9  end dept_api;
10 /
```

# Control Structures

## CURSOR

**G-4110: Always use %NOTFOUND instead of NOT %FOUND to check whether a cursor returned data.**

> **Minor**
>
> Maintainability

REASON

The readability of your code will be higher when you avoid negative sentences.

EXAMPLE (BAD)

```
1  declare
2     cursor c_employees is
3        select *
4          from employees
5         order by employee_id;
6
7     type t_employees_type is table of c_employees%rowtype;
8     t_employees  t_employees_type;
9     co_bulk_size constant simple_integer := 10;
10 begin
11    open c_employees;
12
13    <<process_employees>>
14    loop
15       fetch c_employees bulk collect into t_employees limit co_bulk_size;
16
17       <<display_employees>>
18       for i in 1..t_employees.count()
19       loop
20          sys.dbms_output.put_line(t_employees(i).last_name);
21       end loop display_employees;
22
23       exit process_employees when not c_employees%found;
24    end loop process_employees;
25
26    close c_employees;
27 end;
28 /
```

EXAMPLE (GOOD)

```
declare
   cursor c_employees is
      select *
        from employees
       order by employee_id;

   type t_employees_type is table of c_employees%rowtype;
   t_employees  t_employees_type;
   co_bulk_size constant simple_integer := 10;
begin
   open c_employees;

   <<process_employees>>
   loop
      fetch c_employees bulk collect into t_employees limit co_bulk_size;

      <<display_employees>>
      for i in 1..t_employees.count()
      loop
         sys.dbms_output.put_line(t_employees(i).last_name);
      end loop display_employees;

      exit process_employees when c_employees%notfound;
   end loop process_employees;

   close c_employees;
end;
/
```

### G-4120: Avoid using %NOTFOUND directly after the FETCH when working with BULK OPERATIONS and LIMIT clause.

**Blocker**

Reliability

#### REASON

`%notfound` is set to `true` as soon as less than the number of rows defined by the `limit` clause has been read.

#### EXAMPLE (BAD)

The employees table holds 107 rows. The example below will only show 100 rows as the cursor attribute `notfound` is set to true as soon as the number of rows to be fetched defined by the `limit` clause is not fulfilled anymore.

```
1  declare
2     cursor c_employees is
3        select *
4          from employees
5         order by employee_id;
6
7     type t_employees_type is table of c_employees%rowtype;
8     t_employees  t_employees_type;
9     co_bulk_size constant simple_integer := 10;
10 begin
11    open c_employees;
12
13    <<process_employees>>
14    loop
15       fetch c_employees bulk collect into t_employees limit co_bulk_size;
16       exit process_employees when c_employees%notfound;
17
18       <<display_employees>>
19       for i in 1..t_employees.count()
20       loop
21          sys.dbms_output.put_line(t_employees(i).last_name);
22       end loop display_employees;
23    end loop process_employees;
24
25    close c_employees;
26 end;
27 /
```

#### EXAMPLE (BETTER)

This example will show all 107 rows but execute one fetch too much (12 instead of 11).

```
declare
   cursor c_employees is
      select *
        from employees
       order by employee_id;

   type t_employees_type is table of c_employees%rowtype;
   t_employees  t_employees_type;
   co_bulk_size constant simple_integer := 10;
begin
   open c_employees;

   <<process_employees>>
   loop
      fetch c_employees bulk collect into t_employees limit co_bulk_size;
      exit process_employees when t_employees.count() = 0;
      <<display_employees>>
      for i in 1..t_employees.count()
      loop
         sys.dbms_output.put_line(t_employees(i).last_name);
      end loop display_employees;
   end loop process_employees;

   close c_employees;
end;
/
```

**EXAMPLE (GOOD)**

This example does the trick (11 fetches only to process all rows)

```
declare
   cursor c_employees is
      select *
        from employees
       order by employee_id;

   type t_employees_type is table of c_employees%rowtype;
   t_employees  t_employees_type;
   co_bulk_size constant simple_integer := 10;
begin
   open c_employees;

   <<process_employees>>
   loop
      fetch c_employees bulk collect into t_employees limit co_bulk_size;
      <<display_employees>>
      for i in 1..t_employees.count()
      loop
         sys.dbms_output.put_line(t_employees(i).last_name);
      end loop display_employees;
      exit process_employees when t_employees.count() <> co_bulk_size;
   end loop process_employees;

   close c_employees;
end;
/
```

**G-4130: Always close locally opened cursors.**

**Blocker**

Efficiency, Reliability

REASON

Any cursors left open can consume additional memory space (i.e. SGA) within the database instance, potentially in both the shared and private SQL pools. Furthermore, failure to explicitly close cursors may also cause the owning session to exceed its maximum limit of open cursors (as specified by the `open_cursors` database initialization parameter), potentially resulting in the Oracle Database error of “ORA-01000: maximum open cursors exceeded”.

EXAMPLE (BAD)

```
1  create or replace package body employee_api as
2     function department_salary(in_dept_id in integer) -- NOSONAR: non-deterministic
3        return number is
4        cursor c_department_salary(p_dept_id in departments.department_id%type) is
5           select sum(salary) as sum_salary
6             from employees
7            where department_id = p_dept_id;
8        r_department_salary c_department_salary%rowtype;
9        co_dept_id          constant departments.department_id%type := in_dept_id;
10    begin
11       open c_department_salary(p_dept_id => co_dept_id);
12       fetch c_department_salary into r_department_salary;
13
14       return r_department_salary.sum_salary;
15    end department_salary;
16 end employee_api;
17 /
```

EXAMPLE (GOOD)

```
1  create or replace package body employee_api as
2     function department_salary(in_dept_id in integer) -- NOSONAR: non-deterministic
3        return number is
4        cursor c_department_salary(p_dept_id in departments.department_id%type) is
5           select sum(salary) as sum_salary
6             from employees
7            where department_id = p_dept_id;
8        r_department_salary c_department_salary%rowtype;
9        co_dept_id          constant departments.department_id%type := in_dept_id;
10    begin
11       open c_department_salary(p_dept_id => co_dept_id);
12       fetch c_department_salary into r_department_salary;
13       close c_department_salary;
14       return r_department_salary.sum_salary;
15    end department_salary;
16 end employee_api;
17 /
```

**G-4140: Avoid executing any statements between a SQL operation and the usage of an implicit cursor attribute.**

**Blocker**

Reliability

REASON

The Oracle Database provides a variety of cursor attributes (like `%found` and `%rowcount`) that can be used to obtain information about the status of a cursor, either implicit or explicit.

You should avoid inserting any statements between the cursor operation and the use of an attribute against that cursor. Interposing such a statement can affect the value returned by the attribute, thereby potentially corrupting the logic of your program.

In the following example, a procedure call is inserted between the `delete` statement and a check for the value of `sql%rowcount`, which returns the number of rows modified by that last SQL statement executed in the session. If this procedure includes a `commit` / `rollback` or another implicit cursor the value of `sql%rowcount` is affected.

EXAMPLE (BAD)

```
1  create or replace package body employee_api as
2     co_one constant simple_integer := 1;
3     co_msg constant types_up.text  := 'Do something based on ';
4
5     procedure process_dept(in_dept_id in departments.department_id%type) is
6        co_dept_id constant departments.department_id%type := in_dept_id;
7     begin
8        sys.dbms_output.put_line(co_msg || co_dept_id);
9     end process_dept;
10
11    procedure remove_employee(in_employee_id in employees.employee_id%type) is
12       co_employee_id constant departments.department_id%type := in_employee_id;
13       l_dept_id      employees.department_id%type;
14    begin
15       delete from employees
16        where employee_id = co_employee_id
17    returning department_id into l_dept_id;
18
19       process_dept(in_dept_id => l_dept_id);
20
21       if sql%rowcount > co_one then
22          -- too many rows deleted.
23          rollback;
24       end if;
25    end remove_employee;
26 end employee_api;
27 /
```

EXAMPLE (GOOD)

```
create or replace package body employee_api as
   co_one constant simple_integer := 1;
   co_msg constant types_up.text  := 'Do something based on ';

   procedure process_dept(in_dept_id in departments.department_id%type) is
      co_dept_id constant departments.department_id%type := in_dept_id;
   begin
      sys.dbms_output.put_line(co_msg || co_dept_id);
   end process_dept;

   procedure remove_employee(in_employee_id in employees.employee_id%type) is
      co_employee_id constant departments.department_id%type := in_employee_id;
      l_dept_id      employees.department_id%type;
      l_deleted_emps simple_integer;
   begin
      delete from employees
       where employee_id = co_employee_id
   returning department_id into l_dept_id;

      l_deleted_emps := sql%rowcount;

      process_dept(in_dept_id => l_dept_id);

      if l_deleted_emps > co_one then
         -- too many rows deleted.
         rollback;
      end if;
   end remove_employee;
end employee_api;
/
```

## CASE / IF / DECODE / NVL / NVL2 / COALESCE

**G-4210: Try to use CASE rather than an IF statement with multiple ELSIF paths.**

> **Minor**
>
> Maintainability, Testability

REASON

`if` statements containing multiple `elsif` tend to become complex quickly.

EXAMPLE (BAD)

```
1  declare
2     l_color types_up.color_code_type;
3  begin
4     if l_color = constants_up.co_red then
5        my_package.do_red();
6     elsif l_color = constants_up.co_blue then
7        my_package.do_blue();
8     elsif l_color = constants_up.co_black then
9        my_package.do_black();
10    end if;
11 end;
12 /
```

EXAMPLE (GOOD)

```
1  declare
2     l_color types_up.color_code_type;
3  begin
4     case l_color
5        when constants_up.co_red then
6           my_package.do_red();
7        when constants_up.co_blue then
8           my_package.do_blue();
9        when constants_up.co_black then
10          my_package.do_black();
11    end case;
12 end;
13 /
```

### G-4220: Try to use CASE rather than DECODE.

> **Major**
>
> Maintainability, Portability

#### REASON

`decode` is an Oracle Database specific function hard to understand and restricted to SQL only. The “newer” `case` function is much more common, has a better readability and may be used within PL/SQL too. Be careful that `decode` can handle `null` values, which the simple `case` cannot - for such cases you must use the searched `case` and `is null` instead.

#### EXAMPLE (BAD)

```
1  -- @formatter:off
2  select decode(ctry.country_code, constants_up.co_ctry_uk, constants_up.co_lang_english
3                                 , constants_up.co_ctry_fr, constants_up.co_lang_french
4                                 , constants_up.co_ctry_de, constants_up.co_lang_german
5                                                          ,
constants_up.co_lang_not_supported)
6    from countries ctry;
```

`null` values can be compared in `decode`:

```
1  -- @formatter:off
2  select decode(ctry.country_code, constants_up.co_ctry_uk, constants_up.co_lang_english
3                                 , constants_up.co_ctry_fr, constants_up.co_lang_french
4                                 , null                   , constants_up.co_lang_unknown
5                                                          ,
constants_up.co_lang_not_supported)
6    from countries ctry;
```

#### EXAMPLE (GOOD)

```
1  select case ctry.country_code
2           when constants_up.co_ctry_uk then
3              constants_up.co_lang_english
4           when constants_up.co_ctry_fr then
5              constants_up.co_lang_french
6           when constants_up.co_ctry_de then
7              constants_up.co_lang_german
8           else
9              constants_up.co_lang_not_supported
10       end
11    from countries ctry;
```

Simple `case` can not compare `null` values, instead the searched `case` expression must be used:

```
select case
          when ctry.country_code = constants_up.co_ctry_uk then
             constants_up.co_lang_english
          when ctry.country_code = constants_up.co_ctry_fr then
             constants_up.co_lang_french
          when ctry.country_code is null then
             constants_up.co_lang_unknown
          else
             constants_up.co_lang_not_supported
       end
  from countries ctry;
```

**G-4230: Always use a COALESCE instead of a NVL command, if parameter 2 of the NVL function is a function call or a SELECT statement.**

> **Critical**
>
> Efficiency, Reliability

#### REASON

The `nvl` function always evaluates both parameters before deciding which one to use. This can be harmful if parameter 2 is either a function call or a select statement, as it will be executed regardless of whether parameter 1 contains a `null` value or not.

The `coalesce` function does not have this drawback.

#### EXAMPLE (BAD)

```
1  select nvl(dummy,my_package.expensive_null(value_in => dummy))
2    from dual;
```

#### EXAMPLE (GOOD)

```
1  select coalesce(dummy,my_package.expensive_null(value_in => dummy))
2    from dual;
```

**G-4240: Always use a CASE instead of a NVL2 command if parameter 2 or 3 of NVL2 is either a function call or a SELECT statement.**

> **Critical**
>
> Efficiency, Reliability

#### REASON

The `nvl2` function always evaluates all parameters before deciding which one to use. This can be harmful, if parameter 2 or 3 is either a function call or a select statement, as they will be executed regardless of whether parameter 1 contains a `null` value or not.

#### EXAMPLE (BAD)

```
1  select nvl2(dummy,my_package.expensive_nn(value_in => dummy)
2           ,my_package.expensive_null(value_in => dummy))
3    from dual;
```

#### EXAMPLE (GOOD)

```
1  select case
2            when dummy is null then
3               my_package.expensive_null(value_in => dummy)
4            else
5               my_package.expensive_nn(value_in => dummy)
6         end
7    from dual;
```

**G-4250: Avoid using identical conditions in different branches of the same IF or CASE statement.**

> **Blocker**
>
> Maintainability, Reliability, Testability

REASON

Conditions are evaluated top to bottom in branches of a `case` statement or chain of `if` / `elsif` statements. The first condition to evaluate as true leads to that branch being executed, the rest will never execute. Having an identical duplicated condition in another branch will never be reached and will be dead code.

EXAMPLE (BAD)

```
1  declare
2     l_color types_up.color_code_type;
3  begin
4     case l_color
5        when constants_up.co_red then
6           my_package.do_red();
7        when constants_up.co_blue then
8           my_package.do_blue();
9        when constants_up.co_red then  -- never reached
10          my_package.do_black();      -- dead code
11       else
12          null;
13    end case;
14 end;
15 /
```

EXAMPLE (GOOD)

```
1  declare
2     l_color types_up.color_code_type;
3  begin
4     case l_color
5        when constants_up.co_red then
6           my_package.do_red();
7        when constants_up.co_blue then
8           my_package.do_blue();
9        when constants_up.co_black then
10          my_package.do_black();
11       else
12          null;
13    end case;
14 end;
15 /
```

### G-4260: Avoid inverting boolean conditions with NOT.

> **Minor**
>
> Maintainability, Testability

#### REASON

It is more readable to use the opposite comparison operator instead of inverting the comparison with `not`.

#### EXAMPLE (BAD)

```
declare
   l_color types_up.color_code_type;
begin
   if not l_color != constants_up.co_red then
      my_package.do_red();
   end if;
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   l_color types_up.color_code_type;
begin
   if l_color = constants_up.co_red then
      my_package.do_red();
   end if;
end;
/
```

**G-4270: Avoid comparing boolean values to boolean literals.**

> **Minor**
>
> Maintainability, Testability

REASON

It is more readable to simply use the boolean value as a condition itself, rather than use a comparison condition comparing the boolean value to the literals `true` or `false`.

EXAMPLE (BAD)

```
1  declare
2     co_string  constant types_up.text := '42';
3     l_is_valid boolean;
4  begin
5     l_is_valid := my_package.is_valid_number(co_string);
6     if l_is_valid = true then
7        my_package.convert_number(l_string);
8     end if;
9  end;
10 /
```

EXAMPLE (GOOD)

```
1  declare
2     co_string  constant types_up.text := '42';
3     l_is_valid boolean;
4  begin
5     l_is_valid := my_package.is_valid_number(co_string);
6     if l_is_valid then
7        my_package.convert_number(l_string);
8     end if;
9  end;
10 /
```

## Flow Control

**G-4310: Never use GOTO statements in your code.**

> **Major**
>
> Maintainability, Testability

**REASON**

> Code containing gotos is hard to format. Indentation should be used to show logical structure, and gotos have an effect on logical structure. Using indentation to show the logical structure of a goto and its target, however, is difficult or impossible. (...)
>
> Use of gotos is a matter of religion. My dogma is that in modern languages, you can easily replace nine out of ten gotos with equivalent sequential constructs. In these simple cases, you should replace gotos out of habit. In the hard cases, you can still exorcise the goto in nine out of ten cases: You can break the code into smaller routines, use try-finally, use nested ifs, test and retest a status variable, or restructure a conditional. Eliminating the goto is harder in these cases, but it's good mental exercise (...).
>
> -- McConnell, Steve C. (2004). *Code Complete. Second Edition.* Microsoft Press.

**EXAMPLE (BAD)**

```
1  create or replace package body my_package is
2     procedure password_check(in_password in varchar2) is
3        co_password    constant dba_users.password%type := in_password;
4        co_digitarray  constant string(10 char)         := '0123456789';
5        co_lower_bound constant simple_integer          := 1;
6        co_errno       constant simple_integer          := -20501;
7        co_errmsg      constant string(100 char)        := 'Password must contain a digit.';
8        l_isdigit      boolean                          := false;
9        l_len_pw       pls_integer;
10       l_len_array    pls_integer;
11    begin
12       l_len_pw    := length(co_password);
13       l_len_array := length(co_digitarray);
14
15       <<check_digit>>
16       for i in co_lower_bound..l_len_array
17       loop
18          <<check_pw_char>>
19          for j in co_lower_bound..l_len_pw
20          loop
21             if substr(co_password,j,1) = substr(co_digitarray,i,1) then
22                l_isdigit := true;
23                goto check_other_things;
24             end if;
25          end loop check_pw_char;
26       end loop check_digit;
27
28       <<check_other_things>>
29       null;
30
31       if not l_isdigit then
32          raise_application_error(co_errno,co_errmsg);
33       end if;
34    end password_check;
35 end my_package;
36 /
```

EXAMPLE (BETTER)

```
create or replace package body my_package is
   procedure password_check(in_password in varchar2) is
      co_password    constant dba_users.password%type := in_password;
      co_digitarray  constant string(10 char)         := '0123456789';
      co_lower_bound constant simple_integer          := 1;
      co_errno       constant simple_integer          := -20501;
      co_errmsg      constant string(100 char)        := 'Password must contain a digit.';
      l_isdigit      boolean                          := false;
      l_len_pw       pls_integer;
      l_len_array    pls_integer;
   begin
      l_len_pw    := length(co_password);
      l_len_array := length(co_digitarray);

      <<check_digit>>
      for i in co_lower_bound..l_len_array
      loop
         <<check_pw_char>>
         for j in co_lower_bound..l_len_pw
         loop
            if substr(co_password,j,1) = substr(co_digitarray,i,1) then
               l_isdigit := true;
            end if;
         end loop check_pw_char;
      end loop check_digit;

      <<check_other_things>>
      null;

      if not l_isdigit then
         raise_application_error(co_errno,co_errmsg);
      end if;
   end password_check;
end my_package;
/
```

EXAMPLE (GOOD)

```
create or replace package body my_package is
   procedure password_check(in_password in varchar2) is
      co_password     constant dba_users.password%type := in_password;
      co_digitpattern constant string(10 char)         := '\d';
      co_errno        constant simple_integer          := -20501;
      co_errmsg       constant string(100 char)        := 'Password must contain a digit.';
   begin
      if not regexp_like(co_password,co_digitpattern) then
         raise_application_error(co_errno,co_errmsg);
      end if;
   end password_check;
end my_package;
/
```

### G-4320: Always label your loops.

> **Minor**
>
> Maintainability

#### REASON

It's a good alternative for comments to indicate the start and end of a named loop processing.

#### EXAMPLE (BAD)

```
declare
   i            integer;
   co_min_value constant simple_integer := 1;
   co_max_value constant simple_integer := 10;
   co_increment constant simple_integer := 1;
begin
   i := co_min_value;
   while (i <= co_max_value)
   loop
      i := i + co_increment;
   end loop;

   loop
      exit when true; -- NOSONAR: G-4380 cannot use labelled exit here
   end loop;

   for i in co_min_value..co_max_value
   loop
      sys.dbms_output.put_line(i);
   end loop;

   for r_employee in (select last_name from employees)
   loop
      sys.dbms_output.put_line(r_employee.last_name);
   end loop;
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   i            integer;
   co_min_value constant simple_integer := 1;
   co_max_value constant simple_integer := 10;
   co_increment constant simple_integer := 1;
begin
   i := co_min_value;
   <<while_loop>>
   while (i <= co_max_value)
   loop
      i := i + co_increment;
   end loop while_loop;

   <<basic_loop>>
   loop
      exit basic_loop when true;
   end loop basic_loop;

   <<for_loop>>
   for i in co_min_value..co_max_value
   loop
      sys.dbms_output.put_line(i);
   end loop for_loop;

   <<process_employees>>
   for r_employee in (select last_name from employees)
   loop
      sys.dbms_output.put_line(r_employee.last_name);
   end loop process_employees;
end;
/
```

### G-4325: Never reuse labels in inner scopes.

> ⚠ **Major**
>
> Maintainability, Reliability, Testability

#### REASON

Reusing labels inside the scope of another label with the same name leads to confusion, less chance of understanding the code, and could lead to bugs (for example if using `exit my_label` exits at a different nesting level than expected.)

#### EXAMPLE (BAD)

```
1  <<my_label>>
2  declare
3     co_min_value constant simple_integer := 1;
4     co_max_value constant simple_integer := 8;
5  begin
6     <<my_label>>
7     for i in co_min_value..co_max_value
8     loop
9        sys.dbms_output.put_line(i);
10    end loop my_label;
11 end my_label;
12 /
```

#### EXAMPLE (GOOD)

```
1  <<output_values>>
2  declare
3     co_min_value constant simple_integer := 1;
4     co_max_value constant simple_integer := 8;
5  begin
6     <<process_values>>
7     for i in co_min_value..co_max_value
8     loop
9        sys.dbms_output.put_line(i);
10    end loop process_values;
11 end output_values;
12 /
```

**G-4330: Always use a CURSOR FOR loop to process the complete cursor results unless you are using bulk operations.**

> **Major**
>
> Maintainability

REASON

It is easier for the reader to see, that the complete data set is processed. Using SQL to define the data to be processed is easier to maintain and typically faster than using conditional processing within the loop.

Since an `exit` statement is similar to a `goto` statement, it should be avoided, whenever possible.

EXAMPLE (BAD)

```
1  declare
2     cursor c_employees is
3        select employee_id,last_name
4          from employees;
5     r_employee c_employees%rowtype;
6  begin
7     open c_employees;
8
9     <<read_employees>>
10    loop
11       fetch c_employees into r_employee;
12       exit read_employees when c_employees%notfound;
13       sys.dbms_output.put_line(r_employee.last_name);
14    end loop read_employees;
15
16    close c_employees;
17 end;
18 /
```

EXAMPLE (GOOD)

```
1  declare
2     cursor c_employees is
3        select employee_id,last_name
4          from employees;
5  begin
6     <<read_employees>>
7     for r_employee in c_employees
8     loop
9        sys.dbms_output.put_line(r_employee.last_name);
10    end loop read_employees;
11 end;
12 /
```

### G-4340: Always use a NUMERIC FOR loop to process a dense array.

> **Major**
>
> Maintainability

#### REASON

It is easier for the reader to see, that the complete array is processed.

Since an `exit` statement is similar to a `goto` statement, it should be avoided, whenever possible.

Please note that:

- Varrays are always dense
- Associative arrays (or index-by tables) are either dense or sparse
- Nested tables start dense and may become sparse

#### EXAMPLE (BAD)

```
1  declare
2     type t_employee_type is varray(10) of employees.employee_id%type;
3     t_employees   t_employee_type;
4     co_himuro     constant integer        := 118;
5     co_livingston constant integer        := 177;
6     co_min_value  constant simple_integer := 1;
7     co_increment  constant simple_integer := 1;
8     i             pls_integer;
9  begin
10    t_employees := t_employee_type(co_himuro,co_livingston);
11    i           := co_min_value;
12
13    <<process_employees>>
14    loop
15       exit process_employees when i > t_employees.count();
16       sys.dbms_output.put_line(t_employees(i));
17       i := i + co_increment;
18    end loop process_employees;
19 end;
20 /
```

#### EXAMPLE (GOOD)

```
1  declare
2     type t_employee_type is varray(10) of employees.employee_id%type;
3     t_employees   t_employee_type;
4     co_himuro     constant integer := 118;
5     co_livingston constant integer := 177;
6  begin
7     t_employees := t_employee_type(co_himuro,co_livingston);
8
9     <<process_employees>>
10    for i in 1..t_employees.count()
11    loop
12       sys.dbms_output.put_line(t_employees(i));
13    end loop process_employees;
14 end;
15 /
```

**G-4350: Always use 1 as lower and COUNT() as upper bound when looping through a dense array.**

> **Blocker**
>
> Reliability

#### REASON

Doing so will not raise a `value_error` if the array you are looping through is empty. If you want to use `first()..last()` you need to check the array for emptiness beforehand to avoid the raise of `value_error`.

Please note that:

- Varrays are always dense
- Associative arrays (or index-by tables) are either dense or sparse
- Nested tables start dense and may become sparse

#### EXAMPLE (BAD)

```
1  declare
2     type t_employee_type is table of employees.employee_id%type;
3     t_employees t_employee_type := t_employee_type();
4  begin
5     <<process_employees>>
6     for i in t_employees.first()..t_employees.last()
7     loop
8        sys.dbms_output.put_line(t_employees(i)); -- some processing
9     end loop process_employees;
10 end;
11 /
```

#### EXAMPLE (BETTER)

Raise an unitialized collection error if `t_employees` is not initialized.

```
1  declare
2     type t_employee_type is table of employees.employee_id%type;
3     t_employees t_employee_type := t_employee_type();
4  begin
5     <<process_employees>>
6     for i in 1..t_employees.count()
7     loop
8        sys.dbms_output.put_line(t_employees(i)); -- some processing
9     end loop process_employees;
10 end;
11 /
```

#### EXAMPLE (GOOD)

Raises neither an error nor checking whether the array is empty. `t_employees.count()` always returns a `number` (unless the array is not initialized). If the array is empty `count()` returns 0 and therefore the loop will not be entered.

```
declare
   type t_employee_type is table of employees.employee_id%type;
   t_employees t_employee_type := t_employee_type();
begin
   if t_employees is not null then
      <<process_employees>>
      for i in 1..t_employees.count()
      loop
         sys.dbms_output.put_line(t_employees(i)); -- some processing
      end loop process_employees;
   end if;
end;
/
```

**G-4360: Always use a WHILE loop to process a loose array.**

> **Critical**
>
> Efficiency

REASON

When a loose (also called sparse) array is processed using a *numeric* `for loop` we have to check with all iterations whether the element exist to avoid a `no_data_found` exception. In addition, the number of iterations is not driven by the number of elements in the array but by the number of the lowest/highest element. The more gaps we have, the more superfluous iterations will be done.

Please note that:

- Varrays are always dense
- Associative arrays (or index-by tables) are either dense or sparse
- Nested tables start dense and may become sparse

EXAMPLE (BAD)

```
declare -- raises no_data_found when processing 2nd record
   type t_employee_type is table of employees.employee_id%type;
   t_employees    t_employee_type;
   co_rogers      constant integer := 134;
   co_matos       constant integer := 143;
   co_mcewen      constant integer := 158;
   co_index_matos constant integer := 2;
begin
   t_employees := t_employee_type(co_rogers,co_matos,co_mcewen);
   t_employees.delete(co_index_matos);

   if t_employees is not null then
      <<process_employees>>
      for i in 1..t_employees.count()
      loop
         sys.dbms_output.put_line(t_employees(i));
      end loop process_employees;
   end if;
end;
/
```

EXAMPLE (GOOD)

```
declare
   type t_employee_type is table of employees.employee_id%type;
   t_employees    t_employee_type;
   co_rogers      constant integer := 134;
   co_matos       constant integer := 143;
   co_mcewen      constant integer := 158;
   co_index_matos constant integer := 2;
   l_index        pls_integer;
begin
   t_employees := t_employee_type(co_rogers,co_matos,co_mcewen);
   t_employees.delete(co_index_matos);

   l_index     := t_employees.first();

   <<process_employees>>
   while l_index is not null
   loop
      sys.dbms_output.put_line(t_employees(l_index));
      l_index := t_employees.next(l_index);
   end loop process_employees;
end;
/
```

### G-4365: Never use unconditional CONTINUE or EXIT in a loop.

> **Major**
>
> Maintainability, Testability

#### REASON

An unconditional `continue` is either redundant (a `continue` as the last statement before the end of the loop) or causes dead code. An unconditional `exit` causes no looping and may cause dead code as well. If `continue` or `exit` is needed, it should always have a condition.

#### EXAMPLE (BAD)

```
1  begin
2     <<process_employees>>
3     loop
4        my_package.some_processing();
5
6        continue process_employees;
7
8        my_package.some_further_processing(); -- Dead code
9     end loop process_employees;
10 end;
11 /
```

#### EXAMPLE (GOOD)

```
1  declare
2     co_first_year constant pls_integer := 1900;
3  begin
4     <<process_employees>>
5     loop
6        my_package.some_processing();
7
8        continue process_employees when extract(year from sysdate) > co_first_year;
9
10       my_package.some_further_processing();
11    end loop process_employees;
12 end;
13 /
```

**G-4370: Avoid using EXIT to stop loop processing unless you are in a basic loop.**

> ⚠ **Major**
>
> Maintainability

REASON

A numeric for loop as well as a while loop and a cursor for loop have defined loop boundaries. If you are not able to exit your loop using those loop boundaries, then a basic loop is the right loop to choose.

EXAMPLE (BAD)

```
1  declare
2     i            integer;
3     co_min_value constant simple_integer := 1;
4     co_max_value constant simple_integer := 10;
5     co_increment constant simple_integer := 1;
6  begin
7     i := co_min_value;
8     <<while_loop>>
9     while (i <= co_max_value)
10    loop
11       i := i + co_increment;
12       exit while_loop when i > co_max_value;
13    end loop while_loop;
14
15    <<basic_loop>>
16    loop
17       exit basic_loop when true;
18    end loop basic_loop;
19
20    <<for_loop>>
21    for i in co_min_value..co_max_value
22    loop
23       null;
24       exit for_loop when i = co_max_value;
25    end loop for_loop;
26
27    <<process_employees>>
28    for r_employee in (
29       select last_name
30         from employees
31    )
32    loop
33       sys.dbms_output.put_line(r_employee.last_name);
34       null; -- some processing
35       exit process_employees when true;
36    end loop process_employees;
37 end;
38 /
```

EXAMPLE (GOOD)

```
declare
   i            integer;
   co_min_value constant simple_integer := 1;
   co_max_value constant simple_integer := 10;
   co_increment constant simple_integer := 1;
begin
   i := co_min_value;
   <<while_loop>>
   while (i <= co_max_value)
   loop
      i := i + co_increment;
   end loop while_loop;

   <<basic_loop>>
   loop
      exit basic_loop when true;
   end loop basic_loop;

   <<for_loop>>
   for i in co_min_value..co_max_value
   loop
      sys.dbms_output.put_line(i);
   end loop for_loop;

   <<process_employees>>
   for r_employee in (
      select last_name
        from employees
   )
   loop
      sys.dbms_output.put_line(r_employee.last_name); -- some processing
   end loop process_employees;
end;
/
```

### G-4375: Always use EXIT WHEN instead of an IF statement to exit from a loop.

> **Minor**
>
> Maintainability

#### REASON

If you need to use an `exit` statement use its full semantic to make the code easier to understand and maintain. There is simply no need for an additional `if` statement.

#### EXAMPLE (BAD)

```
1  declare
2     co_first_year constant pls_integer := 1900;
3  begin
4     <<process_employees>>
5     loop
6        my_package.some_processing();
7
8        if extract(year from sysdate) > co_first_year then
9           exit process_employees; -- violates also G-4365
10       end if;
11
12       my_package.some_further_processing();
13    end loop process_employees;
14 end;
15 /
```

#### EXAMPLE (GOOD)

```
1  declare
2     co_first_year constant pls_integer := 1900;
3  begin
4     <<process_employees>>
5     loop
6        my_package.some_processing();
7
8        exit process_employees when extract(year from sysdate) > co_first_year;
9
10       my_package.some_further_processing();
11    end loop process_employees;
12 end;
13 /
```

### G-4380: Try to label your EXIT WHEN statements.

**Minor**

Maintainability

#### REASON

It's a good alternative for comments, especially for nested loops to name the loop to exit.

#### EXAMPLE (BAD)

```
declare
   co_init_loop  constant simple_integer           := 0;
   co_increment  constant simple_integer           := 1;
   co_exit_value constant simple_integer           := 3;
   co_outer_text constant types_up.short_text_type := 'Outer Loop counter is ';
   co_inner_text constant types_up.short_text_type := ' Inner Loop counter is ';
   l_outerlp     pls_integer;
   l_innerlp     pls_integer;
begin
   l_outerlp := co_init_loop;
   <<outerloop>>
   loop
      l_innerlp := co_init_loop;
      l_outerlp := nvl(l_outerlp,co_init_loop) + co_increment;
      <<innerloop>>
      loop
         l_innerlp := nvl(l_innerlp,co_init_loop) + co_increment;
         sys.dbms_output.put_line(co_outer_text
            || l_outerlp
            || co_inner_text
            || l_innerlp);

         exit when l_innerlp = co_exit_value;
      end loop innerloop;

      exit when l_innerlp = co_exit_value;
   end loop outerloop;
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   co_init_loop  constant simple_integer           := 0;
   co_increment  constant simple_integer           := 1;
   co_exit_value constant simple_integer           := 3;
   co_outer_text constant types_up.short_text_type := 'Outer Loop counter is ';
   co_inner_text constant types_up.short_text_type := ' Inner Loop counter is ';
   l_outerlp     pls_integer;
   l_innerlp     pls_integer;
begin
   l_outerlp := co_init_loop;
   <<outerloop>>
   loop
      l_innerlp := co_init_loop;
      l_outerlp := nvl(l_outerlp,co_init_loop) + co_increment;
      <<innerloop>>
      loop
         l_innerlp := nvl(l_innerlp,co_init_loop) + co_increment;
         sys.dbms_output.put_line(co_outer_text
            || l_outerlp
            || co_inner_text
            || l_innerlp);

         exit outerloop when l_innerlp = co_exit_value;
      end loop innerloop;
   end loop outerloop;
end;
/
```

### G-4385: Never use a cursor for loop to check whether a cursor returns data.

**Critical**

Efficiency

#### REASON

You might process more data than required, which leads to bad performance.

#### EXAMPLE (BAD)

```
declare
   l_employee_found boolean := false;
   cursor c_employees is
      select employee_id,last_name
        from employees;
begin
   <<check_employees>>
   for r_employee in c_employees
   loop
      l_employee_found := true;
   end loop check_employees;
   if l_employee_found then
      null; -- some processing;
   end if;
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   l_employee_found boolean := false;
   cursor c_employees is
      select employee_id,last_name
        from employees;
   r_employee       c_employees%rowtype;
begin
   open c_employees;
   fetch c_employees into r_employee;
   l_employee_found := c_employees%found;
   close c_employees;
   if l_employee_found then
      null; -- some processing;
   end if;
end;
/
```

**G-4387: Never use a FOR LOOP for a query that should return not more than one row.**

**Blocker**

Reliability, Efficiency, Maintainability

**Unsupported in db* CODECOP Validators**

Without access to the Oracle Data Dictionary, we cannot determine the number of rows to be processed.

REASON

A `for loop` can hide a `too_many_rows` exception. The more complex a query is, the higher is the risk that more than one row will be processed. This affects performance and can lead to a wrong result.

A `for loop` can also hide a `no_data_found` exception and the reader cannot determine whether this is intentional or not.

EXAMPLE (BAD)

```
1  create or replace package body employee_api is
2     function emp_name(in_empno in integer) return varchar2 is -- NOSONAR: non-deterministic
3        l_ename emp.ename%type;
4     begin
5        <<fetch_name>>
6        for r in (
7           select ename
8             from emp
9            where empno = in_empno
10       )
11       loop
12          l_ename := r.ename;
13       end loop fetch_name;
14       return l_ename;
15    end emp_name;
16 end employee_api;
17 /
```

EXAMPLE (GOOD)

```
1  create or replace package body employee_api is
2     function emp_name(in_empno in integer) return varchar2 is -- NOSONAR: non-deterministic
3        l_ename emp.ename%type;
4     begin
5        select ename
6          into l_ename
7          from emp
8         where empno = in_empno;
9        return l_ename;
10    exception
11       when no_data_found then
12          return null;
13       when too_many_rows then
14          raise;
15    end emp_name;
16 end employee_api;
17 /
```

### G-4390: Avoid use of unreferenced FOR loop indexes.

> **Major**
>
> Efficiency

#### REASON

If the loop index is used for anything but traffic control inside the loop, this is one of the indicators that a numeric `for` loop is being used incorrectly. The actual body of executable statements completely ignores the loop index. When that is the case, there is a good chance that you do not need the loop at all.

#### EXAMPLE (BAD)

```
declare
   l_row          pls_integer;
   l_value        pls_integer;
   co_lower_bound constant simple_integer           := 1;
   co_upper_bound constant simple_integer           := 5;
   co_row_incr    constant simple_integer           := 1;
   co_value_incr  constant simple_integer           := 10;
   co_delimiter   constant types_up.short_text_type := ' ';
   co_first_value constant simple_integer           := 100;
begin
   l_row   := co_lower_bound;
   l_value := co_first_value;
   <<for_loop>>
   for i in co_lower_bound..co_upper_bound
   loop
      sys.dbms_output.put_line(l_row
         || co_delimiter
         || l_value);
      l_row   := l_row + co_row_incr;
      l_value := l_value + co_value_incr;
   end loop for_loop;
end;
/
```

#### EXAMPLE (GOOD)

```
declare
   co_lower_bound constant simple_integer           := 1;
   co_upper_bound constant simple_integer           := 5;
   co_value_incr  constant simple_integer           := 10;
   co_delimiter   constant types_up.short_text_type := ' ';
   co_first_value constant simple_integer           := 100;
begin
   <<for_loop>>
   for i in co_lower_bound..co_upper_bound
   loop
      sys.dbms_output.put_line(i
         || co_delimiter
         || to_char(co_first_value + i * co_value_incr));
   end loop for_loop;
end;
/
```

**G-4395: Avoid hard-coded upper or lower bound values with FOR loops.**

> **Minor**
>
> Changeability, Maintainability

REASON

Your `loop` statement uses a hard-coded value for either its upper or lower bounds. This creates a "weak link" in your program because it assumes that this value will never change. A better practice is to create a named constant (or function) and reference this named element instead of the hard-coded value.

EXAMPLE (BAD)

```
1  begin
2     <<for_loop>>
3     for i in 1..5
4     loop
5        sys.dbms_output.put_line(i);
6     end loop for_loop;
7  end;
8  /
```

EXAMPLE (GOOD)

```
1  declare
2     co_lower_bound constant simple_integer := 1;
3     co_upper_bound constant simple_integer := 5;
4  begin
5     <<for_loop>>
6     for i in co_lower_bound..co_upper_bound
7     loop
8        sys.dbms_output.put_line(i);
9     end loop for_loop;
10 end;
11 /
```

# Exception Handling

## G-5010: Try to use a error/logging framework for your application.

**Critical**

Reliability, Reusability, Testability

**Unsupported in db* CODECOP Validators**

We cannot identify logging framework and where it should be applied. Requires further definition regarding naming of the error/logging framework and its minimal use in PL/SQL code.

### Reason

Having a framework to raise/handle/log your errors allows you to easily avoid duplicate application error numbers and having different error messages for the same type of error.

This kind of framework should include

- Logging (different channels like table, mail, file, etc. if needed)
- Error Raising
- Multilanguage support if needed
- Translate Oracle Database error messages to a user friendly error text
- Error repository

### Example (bad)

```
declare
   co_start constant logger_logs.text%type := 'start';
   co_end   constant logger_logs.text%type := 'end';
begin
   sys.dbms_output.put_line(co_start);
   -- some processing
   sys.dbms_output.put_line(co_end);
end;
/
```

### Example (good)

```
declare
   -- see https://github.com/OraOpenSource/Logger
   co_start constant logger_logs.text%type  := 'start';
   co_end   constant logger_logs.text%type  := 'end';
   co_scope constant logger_logs.scope%type := 'demo';
begin
   logger.log(co_start,co_scope);
   -- some processing
   logger.log(co_end,co_scope);
end;
/
```

## G-5020: Never handle unnamed exceptions using the error number.

**Critical**

Maintainability

### Reason

When literals are used for error numbers the reader needs the error message manual to unterstand what is going on. Commenting the code or using constants is an option, but it is better to use named exceptions instead, because it ensures a certain level of consistency which makes maintenance easier.

### Example (bad)

```
declare
   co_no_data_found constant integer := -1;
begin
   my_package.some_processing(); -- some code which raises an exception
exception
   when too_many_rows then
      my_package.some_further_processing();
   when others then
      if sqlcode = co_no_data_found then
         null;
      end if;
end;
/
```

### Example (good)

```
begin
   my_package.some_processing(); -- some code which raises an exception
exception
   when too_many_rows then
      my_package.some_further_processing();
   when no_data_found then
      null; -- handle no_data_found
end;
/
```

## G-5030: Never assign predefined exception names to user defined exceptions.

**Blocker**

Reliability, Testability

### Reason

This is error-prone because your local declaration overrides the global declaration. While it is technically possible to use the same names, it causes confusion for others needing to read and maintain this code. Additionally, you will need to be very careful to use the prefix `standard` in front of any reference that needs to use the default exception behavior of the Oracle Database.

### Example (bad)

Using the code below, we are not able to handle the `no_data_found` exception raised by the `select` statement as we have overwritten that exception handler. In addition, our exception handler doesn't have an exception number assigned, which should be raised when the `select` statement does not find any rows.

```
declare
   l_dummy          dual.dummy%type;
   no_data_found    exception; -- violates also naming convention G-9113
   co_rownum        constant simple_integer           := 0;
   co_no_data_found constant types_up.short_text_type := 'no_data_found';
begin
   select dummy
     into l_dummy
     from dual
    where rownum = co_rownum;

   if l_dummy is null then
      raise no_data_found; -- NOSONAR: consequential error, violates G-5070
   end if;
exception
   when no_data_found then
      sys.dbms_output.put_line(co_no_data_found);
end;
/
```

```
Error report -
ORA-01403: no data found
ORA-06512: at line 7
01403. 00000 -  "no data found"
*Cause:    No data was found from the objects.
*Action:   There was no data from the objects which may be due to end of fetch.
```

### Example (good)

```
declare
   l_dummy          dual.dummy%type;
   e_empty_value    exception;
   co_rownum        constant simple_integer           := 0;
   co_empty_value   constant types_up.short_text_type := 'empty_value';
   co_no_data_found constant types_up.short_text_type := 'no_data_found';
begin
   select dummy
     into l_dummy
     from dual
    where rownum = co_rownum;

   if l_dummy is null then
      raise e_empty_value;
   end if;
exception
   when e_empty_value then
      sys.dbms_output.put_line(co_empty_value);
   when no_data_found then
      sys.dbms_output.put_line(co_no_data_found);
end;
/
```

## G-5040: Avoid use of WHEN OTHERS clause in an exception section without any other specific handlers.

> **Critical**
>
> Reliability

**Reason**

There is not necessarily anything wrong with using `when others`, but it can cause you to "lose" error information unless your handler code is relatively sophisticated. Generally, you should use `when others` to grab any and every error only after you have thought about your executable section and decided that you are not able to trap any specific exceptions. If you know, on the other hand, that a certain exception might be raised, include a handler for that error. By declaring two different exception handlers, the code more clearly states what we expect to have happen and how we want to handle the errors. That makes it easier to maintain and enhance. We also avoid hard-coding error numbers in checks against `sqlcode`.

When using a logging framework like Logger, consider making an exception to this rule and allow a `when others` even without other specific handlers, but *only* if the `when others` exception handler calls a logging procedure that saves the error stack (that otherwise is lost) and the last statement of the handler is `raise`.

**Example (bad)**

```
1  begin
2     my_package.some_processing();
3  exception
4     when others then
5        my_package.some_further_processing();
6  end;
7  /
```

**Example (good)**

```
1  begin
2     my_package.some_processing();
3  exception
4     when dup_val_on_index then
5        my_package.some_further_processing();
6  end;
7  /
```

An exception to the rule where `when others` can be good to log the error and then re-raise it:

```
1  begin
2     my_package.some_processing();
3  exception
4     when others then
5        logger.log_error('Unhandled Exception');
6        raise;
7  end;
8  /
```

## G-5050: Avoid use of the RAISE_APPLICATION_ERROR built-in procedure with a hard-coded 20nnn error number or hard-coded message.

> **Major**
>
> Changeability, Maintainability

**Reason**

If you are not very organized in the way you allocate, define and use the error numbers between 20999 and 20000 (those reserved by the Oracle Database for its user community), it is very easy to end up with conflicting usages. You should assign these error numbers to named constants and consolidate all definitions within a single package. When you call `raise_application_error`, you should reference these named elements and error message text stored in a table. Use your own raise procedure in place of explicit calls to `raise_application_error`. If you are raising a "system" exception like `no_data_found`, you must use `raise`. However, when you want to raise an application-specific error, you use `raise_application_error`. If you use the latter, you then have to provide an error number and message. This leads to unnecessary and damaging hard-coded values. A more fail-safe approach is to provide a predefined raise procedure that automatically checks the error number and determines the correct way to raise the error.

**Example (bad)**

```
1  declare
2     co_invalid_emp_text constant types_up.text := 'Invalid employee_id';
3  begin
4     raise_application_error(-20501 /* violates also G-1010 */,co_invalid_emp_text);
5  end;
6  /
```

**Example (good)**

```
1  begin
2     err_up.raise(in_error => err.co_invalid_employee_id);
3  end;
4  /
```

## G-5060: Avoid unhandled exceptions.

> **Major**
>
> Reliability

**Reason**

This may be your intention, but you should review the code to confirm this behavior.

If you are raising an error in a program, then you are clearly predicting a situation in which that error will occur. You should consider including a handler in your code for predictable errors, allowing for a graceful and informative failure. After all, it is much more difficult for an enclosing block to be aware of the various errors you might raise and more importantly, what should be done in response to the error.

The form that this failure takes does not necessarily need to be an exception. When writing functions, you may well decide that in the case of certain exceptions, you will want to return a value such as `null`, rather than allow an exception to propagate out of the function.

**Example (bad)**

```
1  create or replace package body department_api is
2     function name_by_id(in_id in departments.department_id%type) -- NOSONAR: non-deterministic
3        return departments.department_name%type is
4        co_id             constant departments.department_id%type := in_id;
5        l_department_name departments.department_name%type;
6     begin
7        select department_name
8          into l_department_name
9          from departments
10        where department_id = co_id;
11
12       return l_department_name;
13    end name_by_id;
14 end department_api;
15 /
```

**Example (good)**

```
1  create or replace package body department_api is
2     function name_by_id(in_id in departments.department_id%type) -- NOSONAR: non-deterministic
3        return departments.department_name%type is
4        co_id             constant departments.department_id%type := in_id;
5        l_department_name departments.department_name%type;
6     begin
7        select department_name
8          into l_department_name
9          from departments
10        where department_id = co_id;
11
12       return l_department_name;
13    exception
14       when no_data_found then
15          return null;
16       when too_many_rows then
17          raise;
18    end name_by_id;
19 end department_api;
20 /
```

## G-5070: Avoid using Oracle predefined exceptions.

**Blocker**

Reliability

**Reason**

You have raised an exception whose name was defined by Oracle. While it is possible that you have a good reason for "using" one of Oracle's predefined exceptions, you should make sure that you would not be better off declaring your own exception and raising that instead.

If you decide to change the exception you are using, you should apply the same consideration to your own exceptions. Specifically, do not "re-use" exceptions. You should define a separate exception for each error condition, rather than use the same exception for different circumstances.

Being as specific as possible with the errors raised will allow developers to check for, and handle, the different kinds of errors the code might produce.

**Example (bad)**

```
1  begin
2     raise no_data_found;
3  end;
4  /
```

**Example (good)**

```
1  declare
2     e_my_exception exception;
3  begin
4     raise e_my_exception;
5  end;
6  /
```

## G-5080: Always use FORMAT_ERROR_BACKTRACE when using FORMAT_ERROR_STACK or SQLERRM.

**Critical**

Maintainability, Testability

**Reason**

In exception handler `sqlerrm` and `format_error_stack` won't tell you the exact line where the error occurred. `format_error_backtrace` displays the call stack at the point where an exception was raised, even if the subprogram is called from an exception handler in an outer scope.

If you use `sqlerrm` or `format_error_stack` to log/display error, you should also include `format_error_backtrace` to identify the exact location where the exception was raised.

**Example (bad)**

```
1  create or replace package body order_api as
2     procedure discount_and_recalculate(
3        in_customer_id in integer
4       ,in_discount    in number
5     ) is
6        co_customer_id constant customer.id%type                  := in_customer_id;
7        co_discount    constant customer.discount_percentage%type := in_discount;
8        co_error_label constant type_up.text                      := 'Error: ';
9     begin
10       customer_api.apply_discount(
11          in_customer_id => co_customer_id
12         ,in_discount    => co_discount
13       );
14       customer_api.calc(co_customer_id);
15    exception
16       when zero_divide then
17          null; -- ignore
18       when others then
19          logging_package.log_error(co_error_label || sqlerrm);
20          raise;
21    end discount_and_recalculate;
22 end order_api;
23 /
```

**Example (good)**

```
create or replace package body order_api as
   procedure discount_and_recalculate(
      in_customer_id in integer
     ,in_discount    in number
   ) is
      co_customer_id     constant customer.id%type                 := in_customer_id;
      co_discount        constant customer.discount_percentage%type := in_discount;
      co_error_label     constant type_up.text                     := 'Error: ';
      co_backtrace_label constant type_up.text                     := ' - Backtrace: ';
   begin
      customer_api.apply_discount(
         in_customer_id => co_customer_id
        ,in_discount    => co_discount
      );
      customer_api.calc(co_customer_id);
   exception
      when zero_divide then
         null; -- ignore
      when others then
         logging_package.log_error(
            co_error_label
            || sqlerrm
            || co_backtrace_label
            || sys.dbms_utility.format_error_backtrace
         );
         raise;
   end discount_and_recalculate;
end order_api;
/
```

# Dynamic SQL

## G-6010: Always use a character variable to execute dynamic SQL.

> **Major**
>
> Maintainability, Testability

**Reason**

Having the executed statement in a variable makes it easier to debug your code (e.g. by logging the statement that failed).

**Example (bad)**

```
1  declare
2     l_next_val employees.employee_id%type;
3  begin
4     execute immediate 'select employees_seq.nextval from dual'
5        into l_next_val;
6  end;
7  /
```

**Example (good)**

```
1  declare
2     l_next_val employees.employee_id%type;
3     co_sql     constant types_up.big_string_type :=
4        'select employees_seq.nextval from dual';
5  begin
6     execute immediate co_sql into l_next_val;
7  end;
8  /
```

## G-6020: Try to use output bind arguments in the RETURNING INTO clause of dynamic DML statements rather than the USING clause.

> **Minor**
>
> Maintainability

### Reason

When a dynamic `insert`, `update`, or `delete` statement has a `returning` clause, output bind arguments can go in the `returning into` clause or in the `using` clause.

You should use the `returning into` clause for values returned from a DML operation. Reserve `out` and `in out` bind variables for dynamic PL/SQL blocks that return values in PL/SQL variables.

### Example (bad)

```
create or replace package body employee_api is
   procedure upd_salary(
      in_employee_id  in  employees.employee_id%type
     ,in_increase_pct in  types_up.percentage
     ,out_new_salary  out employees.salary%type
   )
   is
      co_employee_id  constant employees.employee_id%type := in_employee_id;
      co_increase_pct constant types_up.percentage        := in_increase_pct;
      co_sql_stmt     constant types_up.big_string_type   := '
           update employees set salary = salary + (salary / 100 * :1)
            where employee_id = :2
        returning salary into :3';
   begin
      execute immediate co_sql_stmt
         using co_increase_pct,co_employee_id,out out_new_salary;
   end upd_salary;
end employee_api;
/
```

### Example (good)

```
create or replace package body employee_api is
   procedure upd_salary(
      in_employee_id  in  employees.employee_id%type
     ,in_increase_pct in  types_up.percentage
     ,out_new_salary  out employees.salary%type
   )
   is
      co_employee_id  constant employees.employee_id%type := in_employee_id;
      co_increase_pct constant types_up.percentage        := in_increase_pct;
      co_sql_stmt     constant types_up.big_string_type   := '
           update employees set salary = salary + (salary / 100 * :1)
            where employee_id = :2
        returning salary into :3';
   begin
      execute immediate co_sql_stmt
         using co_increase_pct,co_employee_id
         returning into out_new_salary;
   end upd_salary;
end employee_api;
/
```

# Stored Objects

## General

### G-7110: Try to use named notation when calling program units.

> **Major**
>
> Changeability, Maintainability

#### REASON

Named notation makes sure that changes to the signature of the called program unit do not affect your call.

This is not needed for standard functions like (`to_char`, `to_date`, `nvl`, `round`, etc.) but should be followed for any other stored object having more than one parameter.

#### EXAMPLE (BAD)

```
1  declare
2     r_employee employees%rowtype;
3     co_id      constant employees.employee_id%type := 107;
4  begin
5     employee_api.employee_by_id(r_employee,co_id);
6  end;
7  /
```

#### EXAMPLE (GOOD)

```
1  declare
2     r_employee employees%rowtype;
3     co_id      constant employees.employee_id%type := 107;
4  begin
5     employee_api.employee_by_id(
6        out_row        => r_employee
7       ,in_employee_id => co_id
8     );
9  end;
10 /
```

**G-7120: Always add the name of the program unit to its end keyword.**

> **Minor**
>
> Maintainability

REASON

It's a good alternative for comments to indicate the end of program units, especially if they are lengthy or nested.

EXAMPLE (BAD)

```
1  create or replace package body employee_api is
2     function employee_by_id(in_employee_id in integer) -- NOSONAR: non-deterministic
3        return employees%rowtype is
4        co_employee_id constant employees.employee_id%type := in_employee_id;
5        r_employee     employees%rowtype;
6     begin
7        select *
8          into r_employee
9          from employees
10        where employee_id = co_employee_id;
11
12       return r_employee;
13    exception
14       when no_data_found then
15          null;
16       when too_many_rows then
17          raise;
18    end;
19 end;
20 /
```

EXAMPLE (GOOD)

```
1  create or replace package body employee_api is
2     function employee_by_id(in_employee_id in integer) -- NOSONAR: non-deterministic
3        return employees%rowtype is
4        co_employee_id constant employees.employee_id%type := in_employee_id;
5        r_employee     employees%rowtype;
6     begin
7        select *
8          into r_employee
9          from employees
10        where employee_id = co_employee_id;
11
12       return r_employee;
13    exception
14       when no_data_found then
15          null;
16       when too_many_rows then
17          raise;
18    end employee_by_id;
19 end employee_api;
20 /
```

### G-7125: Always use CREATE OR REPLACE instead of CREATE alone.

> **Major**
>
> Maintainability

#### REASON

Using `create` alone makes your scripts give an error if the program unit already exists, which makes the script not repeatable. It is good practice to use `create or replace` to avoid such errors.

#### EXAMPLE (BAD)

```
1  create package body employee_api is
2     function employee_by_id(in_employee_id in integer) -- NOSONAR: non-deterministic
3        return employees%rowtype is
4        co_employee_id constant employees.employee_id%type := in_employee_id;
5        r_employee     employees%rowtype;
6     begin
7        select *
8          into r_employee
9          from employees
10        where employee_id = co_employee_id;
11
12       return r_employee;
13    exception
14       when no_data_found then
15          null;
16       when too_many_rows then
17          raise;
18    end employee_by_id;
19 end employee_api;
20 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body employee_api is
2     function employee_by_id(in_employee_id in integer) -- NOSONAR: non-deterministic
3        return employees%rowtype is
4        co_employee_id constant employees.employee_id%type := in_employee_id;
5        r_employee     employees%rowtype;
6     begin
7        select *
8          into r_employee
9          from employees
10        where employee_id = co_employee_id;
11
12       return r_employee;
13    exception
14       when no_data_found then
15          null;
16       when too_many_rows then
17          raise;
18    end employee_by_id;
19 end employee_api;
20 /
```

**G-7130: Always use parameters or pull in definitions rather than referencing external variables in a local program unit.**

> ⚠ **Major**
>
> Maintainability, Reliability, Testability

REASON

Local procedures and functions offer an excellent way to avoid code redundancy and make your code more readable (and thus more maintainable). Your local program refers, however, an external data structure, i.e., a variable that is declared outside of the local program. Thus, it is acting as a global variable inside the program.

This external dependency is hidden, and may cause problems in the future. You should instead add a parameter to the parameter list of this program and pass the value through the list. This technique makes your program more reusable and avoids scoping problems, i.e. the program unit is less tied to particular variables in the program. In addition, unit encapsulation makes maintenance a lot easier and cheaper.

EXAMPLE (BAD)

```
1  create or replace package body employee_api is
2     procedure calc_salary(in_employee_id in integer) is
3        co_employee_id constant employees.employee_id%type := in_employee_id;
4        r_emp          employees%rowtype;
5
6        function commission return number is -- NOSONAR: non-deterministic
7           l_commission employees.salary%type := 0;
8        begin
9           if r_emp.commission_pct is not null then
10             l_commission := r_emp.salary * r_emp.commission_pct;
11          end if;
12
13          return l_commission;
14       end commission;
15    begin
16       select *
17         into r_emp
18         from employees
19        where employee_id = co_employee_id;
20
21       sys.dbms_output.put_line(r_emp.salary + commission());
22    exception
23       when no_data_found then
24          null;
25       when too_many_rows then
26          null;
27    end calc_salary;
28 end employee_api;
29 /
```

EXAMPLE (GOOD)

```
create or replace package body employee_api is
   procedure calc_salary(in_employee_id in integer) is
      co_employee_id constant employees.employee_id%type := in_employee_id;
      r_emp          employees%rowtype;

      function commission(
         in_salary   in number
        ,in_comm_pct in number
      )
         return number
         deterministic
      is
         co_salary    constant employees.salary%type         := in_salary;
         co_comm_pct  constant employees.commission_pct%type := in_comm_pct;
         l_commission employees.salary%type                  := 0;
      begin
         if in_comm_pct is not null then
            l_commission := co_salary * co_comm_pct;
         end if;

         return l_commission;
      end commission;
   begin
      select *
        into r_emp
        from employees
       where employee_id = co_employee_id;

      sys.dbms_output.put_line(
         r_emp.salary + commission(in_salary   => r_emp.salary
                                  ,in_comm_pct => r_emp.commission_pct)
      );
   exception
      when no_data_found then
         null;
      when too_many_rows then
         null;
   end calc_salary;
end employee_api;
/
```

### G-7140: Always ensure that locally defined procedures or functions are referenced.

> **Major**
>
> Maintainability, Reliability

#### REASON

This can occur as the result of changes to code over time, but you should make sure that this situation does not reflect a problem. And you should remove the declaration to avoid maintenance errors in the future.

You should go through your programs and remove any part of your code that is no longer used. This is a relatively straightforward process for variables and named constants. Simply execute searches for a variable's name in that variable's scope. If you find that the only place it appears is in its declaration, delete the declaration.

There is never a better time to review all the steps you took, and to understand the reasons you took them, then immediately upon completion of your program. If you wait, you will find it particularly difficult to remember those parts of the program that were needed at one point, but were rendered unnecessary in the end.

#### EXAMPLE (BAD)

```
1  create or replace package body my_package is
2     procedure my_procedure is
3        function my_func return number
4           deterministic
5        is
6           co_true constant integer := 1;
7        begin
8           return co_true;
9        end my_func;
10    begin
11       null;
12    end my_procedure;
13 end my_package;
14 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body my_package is
2     procedure my_procedure is
3        function my_func return number
4           deterministic
5        is
6           co_true constant integer := 1;
7        begin
8           return co_true;
9        end my_func;
10    begin
11       sys.dbms_output.put_line(my_func());
12    end my_procedure;
13 end my_package;
14 /
```

### G-7150: Try to remove unused parameters.

> **Major**
>
> Efficiency, Maintainability

#### REASON

You should go through your programs and remove any parameter that is no longer used.

#### EXAMPLE (BAD)

```
create or replace package body department_api is
   function name_by_id( -- NOSONAR: non-deterministic
      in_department_id in integer
     ,in_manager       in employees%rowtype
   )
      return departments.department_name%type is
      co_department_id  constant departments.department_id%type := in_department_id;
      l_department_name departments.department_name%type;
   begin
      <<find_department>>
      begin
         select department_name
           into l_department_name
           from departments
          where department_id = co_department_id;
      exception
         when no_data_found or too_many_rows then
            l_department_name := null;
      end find_department;

      return l_department_name;
   end name_by_id;
end department_api;
/
```

#### EXAMPLE (GOOD)

```
create or replace package body department_api is
   function name_by_id( -- NOSONAR: non-deterministic
      in_department_id in integer
   )
      return departments.department_name%type is
      co_department_id  constant departments.department_id%type := in_department_id;
      l_department_name departments.department_name%type;
   begin
      <<find_department>>
      begin
         select department_name
           into l_department_name
           from departments
          where department_id = co_department_id;
      exception
         when no_data_found or too_many_rows then
            l_department_name := null;
      end find_department;

      return l_department_name;
   end name_by_id;
end department_api;
/
```

### G-7160: Always explicitly state parameter mode.

> **Major**
>
> Maintainability

#### REASON

By showing the mode of parameters, you help the reader. If you do not specify a parameter mode, the default mode is `in`. Explicitly showing the mode indication of all parameters is a more assertive action than simply taking the default mode. Anyone reviewing the code later will be more confident that you intended the parameter mode to be `in`, `out` or `in out`.

#### EXAMPLE (BAD)

```
1  create or replace package employee_api is
2     procedure store(io_id       in out employees.id%type
3                    ,in_first_name      employees.first_name%type
4                    ,in_last_name       employees.last_name%type
5                    ,in_email           employees.email%type
6                    ,in_department_id   employees.department_id%type
7                    ,out_success out    pls_integer);
8  end employee_up;
9  /
```

#### EXAMPLE (GOOD)

```
1  create or replace package employee_api is
2     procedure store(io_id            in out employees.id%type
3                    ,in_first_name    in     employees.first_name%type
4                    ,in_last_name     in     employees.last_name%type
5                    ,in_email         in     employees.email%type
6                    ,in_department_id in     employees.department_id%type
7                    ,out_success      out    pls_integer);
8  end employee_up;
9  /
```

### G-7170: Avoid using an IN OUT parameter as IN or OUT only.

> **Major**
>
> Efficiency, Maintainability

> **Unsupported in db* CODECOP Validators**
>
> We cannot determine the usage of an `in out` parameter in a reliable way, especially when other units are involved which are maintained in another file.

#### REASON

Avoid using parameter mode `in out` unless you actually use the parameter both as input and output. If the code body only reads from the parameter, use `in`; if the code body only assigns to the parameter, use `out`. If at the beginning of a project you expect a parameter to be both input and output and therefore choose `in out` just in case, but later development shows the parameter actually is only `in` or `out`, you should change the parameter mode accordingly.

#### EXAMPLE (BAD)

```
1  create or replace package body employee_up is
2     procedure rcv_emp(
3        io_first_name     in out employees.first_name%type
4       ,io_last_name      in out employees.last_name%type
5       ,io_email          in out employees.email%type
6       ,io_phone_number   in out employees.phone_number%type
7       ,io_hire_date      in out employees.hire_date%type
8       ,io_job_id         in out employees.job_id%type
9       ,io_salary         in out employees.salary%type
10      ,io_commission_pct in out employees.commission_pct%type
11      ,io_manager_id     in out employees.manager_id%type
12      ,io_department_id  in out employees.department_id%type
13      ,in_wait           in     integer
14    ) is
15       l_status          pls_integer;
16       co_dflt_pipe_name constant string(30 char) := 'MyPipe';
17       co_ok             constant pls_integer     := 1;
18       co_wait           constant pls_integer     := in_wait;
19    begin
20       -- Receive next message and unpack for each column.
21       l_status := sys.dbms_pipe.receive_message(
22                      pipename => co_dflt_pipe_name
23                     ,timeout  => co_wait
24                   );
25       if l_status = co_ok then
26          sys.dbms_pipe.unpack_message(io_first_name);
27          sys.dbms_pipe.unpack_message(io_last_name);
28          sys.dbms_pipe.unpack_message(io_email);
29          sys.dbms_pipe.unpack_message(io_phone_number);
30          sys.dbms_pipe.unpack_message(io_hire_date);
31          sys.dbms_pipe.unpack_message(io_job_id);
32          sys.dbms_pipe.unpack_message(io_salary);
33          sys.dbms_pipe.unpack_message(io_commission_pct);
34          sys.dbms_pipe.unpack_message(io_manager_id);
35          sys.dbms_pipe.unpack_message(io_department_id);
36       end if;
37    end rcv_emp;
38 end employee_up;
39 /
```

EXAMPLE (GOOD)

```
create or replace package body employee_up is
   procedure rcv_emp(
      out_first_name     out employees.first_name%type
     ,out_last_name      out employees.last_name%type
     ,out_email          out employees.email%type
     ,out_phone_number   out employees.phone_number%type
     ,out_hire_date      out employees.hire_date%type
     ,out_job_id         out employees.job_id%type
     ,out_salary         out employees.salary%type
     ,out_commission_pct out employees.commission_pct%type
     ,out_manager_id     out employees.manager_id%type
     ,out_department_id  out employees.department_id%type
     ,in_wait            in  integer
   ) is
      l_status          pls_integer;
      co_dflt_pipe_name constant string(30 char) := 'MyPipe';
      co_ok             constant pls_integer     := 1;
      co_wait           constant pls_integer     := in_wait;
   begin
      -- Receive next message and unpack for each column.
      l_status := sys.dbms_pipe.receive_message(
                     pipename => co_dflt_pipe_name
                    ,timeout  => co_wait
                  );
      if l_status = co_ok then
         sys.dbms_pipe.unpack_message(out_first_name);
         sys.dbms_pipe.unpack_message(out_last_name);
         sys.dbms_pipe.unpack_message(out_email);
         sys.dbms_pipe.unpack_message(out_phone_number);
         sys.dbms_pipe.unpack_message(out_hire_date);
         sys.dbms_pipe.unpack_message(out_job_id);
         sys.dbms_pipe.unpack_message(out_salary);
         sys.dbms_pipe.unpack_message(out_commission_pct);
         sys.dbms_pipe.unpack_message(out_manager_id);
         sys.dbms_pipe.unpack_message(out_department_id);
      end if;
   end rcv_emp;
end employee_up;
/
```

## Packages

**G-7210: Try to keep your packages small. Include only few procedures and functions that are used in the same context.**

> ⚠ **Major**
>
> Efficiency, Maintainability

REASON

The entire package is loaded into memory when the package is called the first time. To optimize memory consumption and keep load time small packages should be kept small but include components that are used together.

### G-7220: Always use forward declaration for private functions and procedures.

> **Minor**
>
> Changeability

#### REASON

Having forward declarations allows you to order the functions and procedures of the package in a reasonable way.

#### EXAMPLE (BAD)

```
1  create or replace package department_api is
2     procedure del(in_department_id in departments.department_id%type);
3  end department_api;
4  /
5
6  create or replace package body department_api is
7     function does_exist(in_department_id in departments.department_id%type) -- violates also G-
7460
8        return boolean is
9        co_department_id constant departments.department_id%type := in_department_id;
10       l_return         pls_integer;
11    begin
12       <<check_row_exists>>
13       begin
14          select 1
15            into l_return
16            from departments
17           where department_id = co_department_id;
18       exception
19          when no_data_found or too_many_rows then
20             l_return := 0;
21       end check_row_exists;
22
23       return l_return = 1;
24    end does_exist;
25
26    procedure del(in_department_id in departments.department_id%type) is
27       co_department_id constant departments.department_id%type := in_department_id;
28    begin
29       if does_exist(co_department_id) then
30          null;
31       end if;
32    end del;
33 end department_api;
34 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package department_api is
2     procedure del(in_department_id in departments.department_id%type);
3  end department_api;
4  /
5
6  create or replace package body department_api is
7     function does_exist(in_department_id in departments.department_id%type) -- NOSONAR: non-
deterministic
8        return boolean;
9
10    procedure del(in_department_id in departments.department_id%type) is
11       co_department_id constant departments.department_id%type := in_department_id;
12    begin
13       if does_exist(co_department_id) then
14          null;
15       end if;
16    end del;
17
18    function does_exist(in_department_id in departments.department_id%type) -- NOSONAR: non-
deterministic
19       return boolean is
20       co_department_id constant departments.department_id%type := in_department_id;
21       l_return         pls_integer;
22    begin
23       <<check_row_exists>>
24       begin
25          select 1
26            into l_return
27            from departments
28           where department_id = co_department_id;
29       exception
30          when no_data_found or too_many_rows then
31             l_return := 0;
32       end check_row_exists;
33
34       return l_return = 1;
35    end does_exist;
36 end department_api;
37 /
```

### G-7230: Avoid declaring global variables public.

> **Major**
>
> Reliability

#### REASON

You should always declare package-level data (non-constants) inside the package body. You can then define "get and set" methods (functions and procedures, respectively) in the package specification to provide controlled access to that data. By doing so you can guarantee data integrity, you can change your data structure implementation, and also track access to those data structures.

Data structures (scalar variables, collections, cursors) declared in the package specification (not within any specific program) can be referenced directly by any program running in a session with `execute` rights to the package.

Instead, declare all package-level data in the package body and provide "get and set" methods - a function to get the value and a procedure to set the value - in the package specification. Developers then can access the data using these methods - and will automatically follow all rules you set upon data modification.

For package-level constants, consider whether the constant should be public and usable from other code, or if only relevant for code within the package. If the latter, declare the constant in the package body. If the former, it is typically good practice to place the constants in a package specification that only holds constants.

#### EXAMPLE (BAD)

```
1  create or replace package employee_api as
2     co_min_increase constant types_up.sal_increase_type := 0.01;
3     co_max_increase constant types_up.sal_increase_type := 0.5;
4     g_salary_increase types_up.sal_increase_type := co_min_increase;
5
6     procedure set_salary_increase(in_increase in types_up.sal_increase_type);
7     function salary_increase return types_up.sal_increase_type; -- NOSONAR: non-deterministic
8  end employee_api;
9  /
10
11 create or replace package body employee_api as
12    procedure set_salary_increase(in_increase in types_up.sal_increase_type) is
13       co_increase constant types_up.sal_increase_type := in_increase;
14    begin
15       g_salary_increase := greatest(least(co_increase,co_max_increase)
16                                     ,co_min_increase);
17    end set_salary_increase;
18
19    function salary_increase return types_up.sal_increase_type is -- NOSONAR: non-deterministic
20    begin
21       return g_salary_increase;
22    end salary_increase;
23 end employee_api;
24 /
```

#### EXAMPLE (GOOD)

```
create or replace package constants_up as
   co_min_increase constant types_up.sal_increase_type := 0.01;
   co_max_increase constant types_up.sal_increase_type := 0.5;
end constants_up;
/

create or replace package employee_api as
   procedure set_salary_increase(in_increase in types_up.sal_increase_type);
   function salary_increase return types_up.sal_increase_type; -- NOSONAR: non-deterministic
end employee_api;
/

create or replace package body employee_api as
   g_salary_increase types_up.sal_increase_type;

   procedure init;

   procedure set_salary_increase(in_increase in types_up.sal_increase_type) is
      co_increase constant types_up.sal_increase_type := in_increase;
   begin
      g_salary_increase := greatest(least(co_increase,constants_up.co_max_increase)
                                   ,constants_up.co_min_increase);
   end set_salary_increase;

   function salary_increase return types_up.sal_increase_type is -- NOSONAR: non-deterministic
   begin
      return g_salary_increase;
   end salary_increase;

   procedure init
   is
   begin
      g_salary_increase := constants_up.co_min_increase;
   end init;
begin
   init();
end employee_api;
/
```

### G-7250: Never use RETURN in package initialization block.

> **Major**
>
> Maintainability

#### REASON

The purpose of the initialization block of a package body is to set initial values of the global variables of the package (initialize the package state). Although `return` is syntactically allowed in this block, it makes no sense. If it is the last keyword of the block, it is superfluous. If it is not the last keyword, then all code after the `return` is unreachable and thus dead code.

#### EXAMPLE (BAD)

```
1  create or replace package body employee_api as
2     g_salary_increase types_up.sal_increase_type;
3
4     procedure set_salary_increase(in_increase in types_up.sal_increase_type) is
5        co_increase constant types_up.sal_increase_type := in_increase;
6     begin
7        g_salary_increase := greatest(least(co_increase,constants_up.max_salary_increase())
8                                     ,constants_up.min_salary_increase());
9     end set_salary_increase;
10
11    function salary_increase return types_up.sal_increase_type is -- NOSONAR: non-deterministic
12    begin
13       return g_salary_increase;
14    end salary_increase;
15
16 begin
17    g_salary_increase := constants_up.min_salary_increase();
18
19    return; -- violates also G-1040
20
21    set_salary_increase(constants_up.min_salary_increase()); -- dead code
22 end employee_api;
23 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body employee_api as
2     g_salary_increase types_up.sal_increase_type;
3
4     procedure set_salary_increase(in_increase in types_up.sal_increase_type) is
5        co_increase constant types_up.sal_increase_type := in_increase;
6     begin
7        g_salary_increase := greatest(least(co_increase,constants_up.max_salary_increase())
8                                     ,constants_up.min_salary_increase());
9     end set_salary_increase;
10
11    function salary_increase return types_up.sal_increase_type is -- NOSONAR: non-deterministic
12    begin
13       return g_salary_increase;
14    end salary_increase;
15
16 begin
17    g_salary_increase := constants_up.min_salary_increase();
18 end employee_api;
19 /
```

## Procedures

**G-7310: Avoid standalone procedures – put your procedures in packages.**

> **Minor**
>
> Maintainability

REASON

Use packages to structure your code, combine procedures and functions which belong together.

Package bodies may be changed and compiled without invalidating other packages. This is a major advantage compared to standalone procedures and functions.

EXAMPLE (BAD)

```
create or replace procedure my_procedure is
begin
   null;
end my_procedure;
/
```

EXAMPLE (GOOD)

```
create or replace package my_package is
   procedure my_procedure;
end my_package;
/

create or replace package body my_package is
   procedure my_procedure is
   begin
      null;
   end my_procedure;
end my_package;
/
```

### G-7320: Avoid using RETURN statements in a PROCEDURE.

> **Major**
>
> Maintainability, Testability

#### REASON

Use of the `return` statement is legal within a procedure in PL/SQL, but it is very similar to a `goto`, which means you end up with poorly structured code that is hard to debug and maintain.

A good general rule to follow as you write your PL/SQL programs is "one way in and one way out". In other words, there should be just one way to enter or call a program, and there should be one way out, one exit path from a program (or loop) on successful termination. By following this rule, you end up with code that is much easier to trace, debug, and maintain.

#### EXAMPLE (BAD)

```
1  create or replace package body my_package is
2     procedure my_procedure is
3        l_idx     simple_integer          := 1;
4        co_modulo constant simple_integer := 7;
5     begin
6        <<mod7_loop>>
7        loop
8           if mod(l_idx,co_modulo) = 0 then
9              return;
10          end if;
11
12          l_idx := l_idx + 1;
13       end loop mod7_loop;
14    end my_procedure;
15 end my_package;
16 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body my_package is
2     procedure my_procedure is
3        l_idx     simple_integer          := 1;
4        co_modulo constant simple_integer := 7;
5     begin
6        <<mod7_loop>>
7        loop
8           exit mod7_loop when mod(l_idx,co_modulo) = 0;
9
10          l_idx := l_idx + 1;
11       end loop mod7_loop;
12    end my_procedure;
13 end my_package;
14 /
```

### G-7330: Always assign values to OUT parameters.

**Blocker**

Maintainability, Testability

#### REASON

Marking a parameter for output means that callers will expect its value to be updated with a result from the execution of the procedure. Failing to update the parameter before the procedure returns is surely an error.

#### EXAMPLE (BAD)

```
1  create or replace package body my_package is
2     procedure greet(
3        in_name      in  varchar2
4       ,out_greeting out varchar2 -- violates also G-7150
5     ) is
6        l_message types_up.text;
7        co_name   constant employees.first_name := in_name;
8        co_hello  constant types_up.text        := 'Hello, ';
9     begin
10       l_message := co_hello || co_name; -- NOSONAR: G-2135
11    end greet;
12 end my_package;
13 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body my_package is
2     procedure greet(
3        in_name      in  varchar2
4       ,out_greeting out varchar2
5     ) is
6        co_name  constant employees.first_name := in_name;
7        co_hello constant types_up.text        := 'Hello, ';
8     begin
9        out_greeting := co_hello || co_name;
10    end greet;
11 end my_package;
12 /
```

## Functions

**G-7410: Avoid standalone functions – put your functions in packages.**

> **Minor**
>
> Maintainability

REASON

Use packages to structure your code, combine procedures and functions which belong together.

Package bodies may be changed and compiled without invalidating other packages. This is a major advantage compared to standalone procedures and functions.

EXAMPLE (BAD)

```
create or replace function my_function return varchar2
   deterministic
is
begin
   return null;
end my_function;
/
```

EXAMPLE (GOOD)

```
create or replace package body my_package is
   function my_function return varchar2
      deterministic
   is
   begin
      return null;
   end my_function;
end my_package;
/
```

### G-7420: Always make the RETURN statement the last statement of your function.

> **Major**
>
> Maintainability

#### REASON

The reader expects the `return` statement to be the last statement of a function.

#### EXAMPLE (BAD)

```
1  create or replace package body my_package is
2     function my_function(
3        in_from in pls_integer
4       ,in_to   in pls_integer
5     ) return pls_integer
6        deterministic
7     is
8        l_ret pls_integer;
9     begin
10       l_ret := in_from;
11       <<for_loop>>
12       for i in in_from..in_to
13       loop
14          l_ret := l_ret + i;
15          if i = in_to then
16             return l_ret;
17          end if;
18       end loop for_loop;
19    end my_function;
20 end my_package;
21 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body my_package is
2     function my_function(
3        in_from in pls_integer
4       ,in_to   in pls_integer
5     ) return pls_integer
6        deterministic
7     is
8        l_ret pls_integer;
9     begin
10       l_ret := in_from;
11       <<for_loop>>
12       for i in in_from..in_to
13       loop
14          l_ret := l_ret + i;
15       end loop for_loop;
16       return l_ret;
17    end my_function;
18 end my_package;
19 /
```

### G-7430: Try to use no more than one RETURN statement within a function.

> **Major**
>
> Maintainability, Testability

#### REASON

A function should have a single point of entry as well as a single exit-point.

#### EXAMPLE (BAD)

```
1  create or replace package body my_package is
2     function my_function(in_value in pls_integer) return boolean
3        deterministic
4     is
5        co_yes constant pls_integer := 1;
6     begin
7        if in_value = co_yes then
8           return true;
9        else
10          return false;
11       end if;
12    end my_function;
13 end my_package;
14 /
```

#### EXAMPLE (BETTER)

```
1  create or replace package body my_package is
2     function my_function(in_value in pls_integer) return boolean
3        deterministic
4     is
5        co_yes constant pls_integer := 1;
6        l_ret  boolean;
7     begin
8        if in_value = co_yes then
9           l_ret := true;
10       else
11          l_ret := false;
12       end if;
13
14       return l_ret;
15    end my_function;
16 end my_package;
17 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body my_package is
2     function my_function(in_value in pls_integer) return boolean
3        deterministic
4     is
5        co_yes constant pls_integer := 1;
6     begin
7        return in_value = co_yes;
8     end my_function;
9  end my_package;
10 /
```

**G-7440: Never use OUT parameters to return values from a function.**

> ⚠ **Major**
>
> Reusability

REASON

A function should return all its data through the `return` clause. Having an `out` parameter prohibits usage of a function within SQL statements.

EXAMPLE (BAD)

```
create or replace package body my_package is
   function my_function(out_date out date) return boolean
      deterministic
   is
   begin
      out_date := sysdate;
      return true;
   end my_function;
end my_package;
/
```

EXAMPLE (GOOD)

```
create or replace package body my_package is
   function my_function return date
      deterministic
   is
   begin
      return sysdate;
   end my_function;
end my_package;
/
```

### G-7450: Never return a NULL value from a BOOLEAN function.

> **Blocker**
>
> Reliability, Testability

#### REASON

If a boolean function returns `null`, the caller has do deal with it. This makes the usage cumbersome and more error-prone.

#### EXAMPLE (BAD)

```
1  create or replace package body my_package is
2     function my_function return boolean
3        deterministic
4     is
5     begin
6        return null;
7     end my_function;
8  end my_package;
9  /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body my_package is
2     function my_function return boolean
3        deterministic
4     is
5     begin
6        return true;
7     end my_function;
8  end my_package;
9  /
```

### G-7460: Try to define your packaged/standalone function deterministic if appropriate.

> **Major**
>
> Efficiency

#### REASON

A deterministic function (always return same result for identical parameters) which is defined to be deterministic will be executed once per different parameter within a SQL statement whereas if the function is not defined to be deterministic it is executed once per result row.

#### EXAMPLE (BAD)

```
1  create or replace package department_api is
2     function name_by_id(in_department_id in departments.department_id%type)
3        return departments.department_name%type;
4  end department_api;
5  /
```

#### EXAMPLE (GOOD)

```
1  create or replace package department_api is
2     function name_by_id(in_department_id in departments.department_id%type)
3        return departments.department_name%type
4        deterministic;
5  end department_api;
6  /
```

## Oracle Supplied Packages

**G-7510: Always prefix Oracle supplied packages with owner schema name.**

> **Major**
>
> Security

#### REASON

The signature of Oracle supplied packages is well known and therefore it is quite easy to provide packages with the same name as those from Oracle doing something completely different without you noticing it.

#### EXAMPLE (BAD)

```
1  declare
2     co_hello_world constant string(30 char) := 'Hello World';
3  begin
4     dbms_output.put_line(co_hello_world);
5  end;
6  /
```

#### EXAMPLE (GOOD)

```
1  declare
2     co_hello_world constant string(30 char) := 'Hello World';
3  begin
4     sys.dbms_output.put_line(co_hello_world);
5  end;
6  /
```

## Object Types

There are no object type-specific recommendations to be defined at the time of writing.

## Triggers

### G-7710: Avoid cascading triggers.

> **Major**
>
> Maintainability, Testability

#### REASON

Having triggers that act on other tables in a way that causes triggers on that table to fire lead to obscure behavior.

#### EXAMPLE (BAD)

```
create or replace trigger dept_br_u
before update on departments for each row
begin
   insert into departments_hist (
      department_id
     ,department_name
     ,manager_id
     ,location_id
     ,modification_date)
   values (
      :old.department_id
     ,:old.department_name
     ,:old.manager_id
     ,:old.location_id
     ,sysdate);
end;
/
create or replace trigger dept_hist_br_i
before insert on departments_hist for each row
begin
   insert into departments_log (
      department_id
     ,department_name
     ,modification_date)
   values (
      :new.department_id
     ,:new.department_name
     ,sysdate);
end;
/
```

#### EXAMPLE (GOOD)

```
create or replace trigger dept_br_u
before update on departments for each row
begin
   insert into departments_hist (
      department_id
     ,department_name
     ,manager_id
     ,location_id
     ,modification_date)
   values (
      :old.department_id
     ,:old.department_name
     ,:old.manager_id
     ,:old.location_id
     ,sysdate);

   insert into departments_log (
      department_id
     ,department_name
     ,modification_date)
   values (
      :old.department_id
     ,:old.department_name
     ,sysdate);

end;
/
```

### G-7720: Never use multiple UPDATE OF in trigger event clause.

**Blocker**

Maintainability, Reliability, Testability

#### REASON

A DML trigger can have multiple triggering events separated by `or` like `before insert or delete or update of some_column`. If you have multiple `update of` separated by `or`, only one of them (the last one) is actually used and you get no error message, so you have a bug waiting to happen. Instead you always should use a single `update of` with all columns comma-separated, or an `update` without `of` if you wish all columns.

#### EXAMPLE (BAD)

```
1  create or replace trigger dept_br_u
2  before update of department_id or update of department_name -- violates also G-7730
3  on departments for each row
4  begin
5     -- will only fire on updates of department_name
6     insert into departments_log (
7        department_id
8       ,department_name
9       ,modification_date)
10    values (
11       :old.department_id
12      ,:old.department_name
13      ,sysdate);
14 end;
15 /
```

#### EXAMPLE (GOOD)

```
1  create or replace trigger dept_br_u
2  before update of department_id,department_name
3  on departments for each row
4  begin
5     insert into departments_log (
6        department_id
7       ,department_name
8       ,modification_date)
9     values (
10       :old.department_id
11      ,:old.department_name
12      ,sysdate);
13 end;
14 /
```

### G-7730: Avoid multiple DML events per trigger.

> **Minor**
>
> Maintainability, Testability

#### REASON

Rather than a single trigger handling multiple DML events with separated blocks of `if inserting`, `if updating` and `if deleting`, modularity by individual triggers per DML event helps maintaining and testing the code. If most of the code is common for either DML event (only small pieces of code are individual) consider an exception to the rule and allow `if inserting`, `if updating` and `if deleting` blocks, or alternatively gather the common code in a procedure and let individual triggers handle the individual pieces of code plus call the procedure with the common code.

If the trigger makes assignment to a primary key and there are child tables with a foreign key referring to this primary key, the database can make undesirable table locks. If such is the case, you should always use individual triggers. See G-7740 for details.

#### EXAMPLE (BAD)

```
1  create or replace trigger dept_br_iu
2  before insert or update
3  on departments for each row
4  begin
5     if inserting then
6        :new.created_date := sysdate;
7     end if;
8     if updating then
9        :new.changed_date := sysdate;
10    end if;
11 end;
12 /
```

#### EXAMPLE (GOOD)

```
1  create or replace trigger dept_br_i
2  before insert
3  on departments for each row
4  begin
5     :new.created_date := sysdate;
6  end;
7  /
8
9  create or replace trigger dept_br_u
10 before update
11 on departments for each row
12 begin
13    :new.changed_date := sysdate;
14 end;
15 /
```

**G-7740: Never handle multiple DML events per trigger if primary key is assigned in trigger.**

> **Critical**
>
> Efficiency, Reliability

> **Unsupported in db* CODECOP Validators**
>
> We cannot identify what the primary key column(s) are to check if assignment to a primary key is taking place in the trigger.

#### REASON

If a trigger makes assignment to the primary key anywhere in the trigger code, that causes the session firing the trigger to take a lock on any child tables with a foreign key to this primary key. Even if the assignment is in for example an `if inserting` block and the trigger is fired by an `update` statement, such locks still happen unnecessarily. The issue is avoided by having one trigger for the insert containing the primary key assignment, and another trigger for the update. Or even better by handling the insert assignment as ´default on null´ clauses, so that only an `on update` trigger is needed.

This locking of child tables behaviour goes for simple DML triggers as well as compound DML triggers where assignments to primary keys take place. It is not relevant for instead-of triggers on views, as it is not possible to assign `:new` values and therefore no locks on child tables are needed.

#### EXAMPLE (BAD)

```
1  create or replace trigger dept_br_iu
2  before insert or update -- NOSONAR: G-7730
3  on departments for each row
4  begin
5     if inserting then
6        :new.department_id := department_seq.nextval; -- NOSONAR: G-3150
7        :new.created_date  := sysdate;
8     end if;
9     if updating then
10       :new.changed_date := sysdate;
11    end if;
12 end;
13 /
```

#### EXAMPLE (GOOD)

```
create or replace trigger dept_br_i
before insert
on departments for each row
begin
   :new.department_id := department_seq.nextval; -- NOSONAR: G-3150
   :new.created_date  := sysdate;
end;
/

create or replace trigger dept_br_u
before update
on departments for each row
begin
   :new.changed_date := sysdate;
end;
/
```

**EXAMPLE (BEST)**

```
alter table department modify department_id default on null department_seq.nextval;
alter table department modify created_date  default on null sysdate;

create or replace trigger dept_br_u
before update
on departments for each row
begin
   :new.changed_date := sysdate;
end;
/
```

## Sequences

**G-7810: Never use SQL inside PL/SQL to read sequence numbers (or SYSDATE).**

> **Critical**
>
> Efficiency, Maintainability

REASON

Since Oracle Database 11g it is no longer needed to use a `select` statement to read a sequence (which would imply a context switch).

EXAMPLE (BAD)

```
1  declare
2     l_sequence_number employees.employee_id%type;
3  begin
4     select employees_seq.nextval
5       into l_sequence_number
6       from dual;
7     my_package.do_something(l_sequence_number);
8  end;
9  /
```

EXAMPLE (GOOD)

```
1  declare
2     l_sequence_number employees.employee_id%type;
3  begin
4     l_sequence_number := employees_seq.nextval;
5     my_package.do_something(l_sequence_number);
6  end;
7  /
```

## SQL Macros

**G-7910: Never use DML within a SQL macro.**

> **Blocker**
>
> Reliability, Testability

#### RESTRICTION

Oracle Database 21c (19c from version 19.7 for table macros alone)

#### REASON

Doing DML (except for `select`) within a SQL macro can lead to disastrous side effects from calling the macro in a SQL query.

Logging macro calls via a call to a procedure that does DML in an autonomous transaction can be an exception to the rule.

#### EXAMPLE (BAD)

```
1  create or replace package body my_package is
2     function row_generator(in_num_rows in number) -- NOSONAR: non-deterministic
3        return varchar2 sql_macro as
4     begin
5        insert into function_calls(name,called_at,parameter_value)
6        values ($$plsql_unit,current_timestamp,in_num_rows);
7        commit;
8
9        return 'select level as row_sequence -- NOSONAR: G-1050
10              from dual
11           connect by level <= in_num_rows';
12    end row_generator;
13 end my_package;
14 /
```

#### EXAMPLE (GOOD)

```
1  create or replace package body my_package is
2     function row_generator(in_num_rows in number) -- NOSONAR: non-deterministic
3        return varchar2 sql_macro as
4     begin
5        return 'select level as row_sequence -- NOSONAR: G-1050
6              from dual
7           connect by level <= in_num_rows';
8     end row_generator;
9  end my_package;
10 /
```

# Patterns

## Checking the Number of Rows

**G-8110: Never use SELECT COUNT(*) if you are only interested in the existence of a row.**

**Critical**

Efficiency

REASON

If you do a `select count(*)` all rows will be read according to the `where` clause, even if only the availability of data is of interest. For this we have a big performance overhead. If we do a `select count(*) ... where rownum = 1` there is also a overhead as there will be two communications between the PL/SQL and the SQL engine. See the following example for a better solution.

EXAMPLE (BAD)

```
1  declare
2     l_count   pls_integer;
3     co_zero   constant simple_integer        := 0;
4     co_salary constant employees.salary%type := 5000;
5  begin
6     select count(*)
7       into l_count
8       from employees
9      where salary < co_salary;
10    if l_count > co_zero then
11       <<emp_loop>>
12       for r_emp in (
13          select employee_id
14            from employees
15       )
16       loop
17          if r_emp.salary < co_salary then
18             my_package.my_proc(in_employee_id => r_emp.employee_id);
19          end if;
20       end loop emp_loop;
21    end if;
22 end;
23 /
```

EXAMPLE (GOOD)

```
declare
   co_salary constant employees.salary%type := 5000;
begin
   <<emp_loop>>
   for r_emp in (
      select e1.employee_id
        from employees e1
       where exists(
                select e2.salary
                  from employees e2
                 where e2.salary < co_salary
             )
   )
   loop
      my_package.my_proc(in_employee_id => r_emp.employee_id);
   end loop emp_loop;
end;
/
```

**G-8120: Never check existence of a row to decide whether to create it or not.**

**Critical**

Efficiency, Reliability

REASON

The result of an existence check is a snapshot of the current situation. You never know whether in the time between the check and the (insert) action someone else has decided to create a row with the values you checked. Therefore, you should only rely on constraints when it comes to prevention of duplicate records.

EXAMPLE (BAD)

```
1  create or replace package body department_api is
2     procedure ins(in_r_department in departments%rowtype) is
3        l_count pls_integer;
4     begin
5        select count(*) -- NOSONAR: a violation of G-8110 is a prerequisite for G-8120
6          into l_count
7          from departments
8         where department_id = in_r_department.department_id;
9
10       if l_count = 0 then
11          insert into departments
12          values in_r_department;
13       end if;
14    end ins;
15 end department_api;
16 /
```

EXAMPLE (GOOD)

```
1  create or replace package body department_api is
2     procedure ins(in_r_department in departments%rowtype) is
3     begin
4        insert into departments
5        values in_r_department;
6     exception
7        when dup_val_on_index then
8           null; -- handle exception
9     end ins;
10 end department_api;
11 /
```

## Access objects of foreign application schemas

**G-8210: Always use synonyms when accessing objects of another application schema.**

> **Minor**
>
> Changeability, Maintainability

REASON

If a connection is needed to a table that is placed in a foreign schema, using synonyms is a good choice. If there are structural changes to that table (e.g. the table name changes or the table changes into another schema) only the synonym has to be changed no changes to the package are needed (single point of change). If you only have read access for a table inside another schema, or there is another reason that does not allow you to change data in this table, you can switch the synonym to a table in your own schema. This is also good practice for testers working on test systems.

EXAMPLE (BAD)

```
1  declare
2     l_product_name oe.products.product_name%type;
3     co_price       constant oe.products@list_price%type := 1000;
4  begin
5     select p.product_name
6       into l_product_name
7       from oe.products p
8      where list_price > co_price;
9  exception
10    when no_data_found then
11       null; -- handle_no_data_found;
12    when too_many_rows then
13       null; -- handle_too_many_rows;
14 end;
15 /
```

EXAMPLE (GOOD)

```
1  create synonym oe_products for oe.products;
2
3  declare
4     l_product_name oe_products.product_name%type;
5     co_price       constant oe_products.list_price%type := 1000;
6  begin
7     select p.product_name
8       into l_product_name
9       from oe_products p
10     where list_price > co_price;
11 exception
12    when no_data_found then
13       null; -- handle_no_data_found;
14    when too_many_rows then
15       null; -- handle_too_many_rows;
16 end;
17 /
```

## Validating input parameter size

**G-8310: Always validate input parameter size by assigning the parameter to a size limited variable in the declaration section of program unit.**

> ⚠ **Major**
>
> Maintainability, Reliability, Reusability, Testability

#### REASON

This technique raises an error (`value_error`) which may not be handled in the called program unit. This is the right way to do it, as the error is not within this unit but when calling it, so the caller should handle the error.

To limit the number of false positives, only the following data types used in parameters should be considered:

- `char`
- `dec`
- `decimal`
- `interval day to second`
- `interval year to month`
- `nchar`
- `number`
- `numeric`
- `nvarchar2`
- `varchar2`
- `%type`

#### EXAMPLE (BAD)

```
create or replace package body department_api is
   function dept_by_name( -- NOSONAR: non-deterministic
      in_dept_name in departments.department_name%type
   )
      return departments%rowtype is
      r_return                departments%rowtype;
      co_max_dept_name_length constant integer := 20;
   begin
      if in_dept_name is null or length(in_dept_name) > co_max_dept_name_length then
         raise err.e_param_to_large;
      end if;
      -- get the department by name
      <<trap>>
      begin
         select *
           into r_return
           from departments
          where department_name = in_dept_name;
         return r_return;
      exception
         when no_data_found then
            return null;
         when too_many_rows then
            raise;
      end trap;
   end dept_by_name;
end department_api;
/
```

**EXAMPLE (GOOD)**

```
create or replace package body department_api is
   function dept_by_name( -- NOSONAR: non-deterministic
      in_dept_name in departments.department_name%type
   )
      return departments%rowtype is
      co_dept_name constant departments.department_name%type not null := in_dept_name;
      r_return     departments%rowtype;
   begin
      -- get the department by name
      <<trap>>
      begin
         select *
           into r_return
           from departments
          where department_name = co_dept_name;
         return r_return;
      exception
         when no_data_found then
            return null;
         when too_many_rows then
            raise;
      end trap;
   end dept_by_name;
end department_api;
/
```

The exception should be handled where the function is called, like this:

```
declare
   co_dept_name constant type_up.text := 'Far to long name of a department';
begin
   pre_processing;
   r_department := department_api.dept_by_name(co_dept_name);
   post_processing;
exception
   when value_error then
      handle_error;
end;
/
```

## Ensure single execution at a time of a program unit

**G-8410: Always use application locks to ensure a program unit is only running once at a given time.**

**Blocker**

Efficiency, Reliability

**Unsupported in db* CODECOP Validators**

We cannot identify where an application lock would make sense. Algorithms to detect wrong, missing and right usages of this pattern are virtually impossible to implement without understanding the context.

#### REASON

This technique allows us to have locks across transactions as well as a proven way to clean up at the end of the session.

The alternative using a table where a “Lock-Row” is stored has the disadvantage that in case of an error a proper cleanup has to be done to “unlock” the program unit.

#### EXAMPLE (BAD)

```
/* Example */
create or replace package body lock_up is
   -- manage locks in a dedicated table created as follows:
   --   CREATE TABLE app_locks (
   --      lock_name VARCHAR2(128 CHAR) NOT NULL primary key
   --   );

   procedure request_lock(in_lock_name in varchar2) is
      co_lock_name constant app_locks.lock_name%type := in_lock_name;
   begin
      -- raises dup_val_on_index
      insert into app_locks (lock_name) values (co_lock_name);
   end request_lock;

   procedure release_lock(in_lock_name in varchar2) is
      co_lock_name constant app_locks.lock_name%type := in_lock_name;
   begin
      delete from app_locks where lock_name = co_lock_name;
   end release_lock;
end lock_up;
/

/* Call bad example */
declare
   co_lock_name constant app_locks.lock_name%type := 'APPLICATION_LOCK';
begin
   lock_up.request_lock(in_lock_name => co_lock_name);
   -- processing
   lock_up.release_lock(in_lock_name => co_lock_name);
exception
   when dup_val_on_index then
      -- expected exception
      lock_up.release_lock(in_lock_name => co_lock_name);
      raise;
   when others then
      -- unexpected exception, logging is recommended
      lock_up.release_lock(in_lock_name => co_lock_name);
      raise;
end;
/
```

**EXAMPLE (GOOD)**

```
/* Example */
create or replace package body lock_up is
   function request_lock( -- NOSONAR: non-deterministic
      in_lock_name         in varchar2
     ,in_release_on_commit in boolean default false
   )
      return varchar2 is
      co_lock_name         constant type_up.lock_name := in_lock_name;
      co_release_on_commit constant boolean           := in_release_on_commit;
      l_lock_handle        type_up.lock_handle;
   begin
      sys.dbms_lock.allocate_unique(
         lockname        => co_lock_name
        ,lockhandle      => l_lock_handle
        ,expiration_secs => constants_up.co_one_week
      );
      if sys.dbms_lock.request(
            lockhandle        => l_lock_handle
           ,lockmode          => sys.dbms_lock.x_mode
           ,timeout           => sys.dbms_lock.maxwait
           ,release_on_commit => co_release_on_commit
         ) > 0
      then
         raise err.e_lock_request_failed;
      end if;
      return l_lock_handle;
   end request_lock;

   procedure release_lock(in_lock_handle in varchar2) is
      co_lock_type constant type_up.lock_handle := in_lock_handle;
   begin
      if sys.dbms_lock.release(lockhandle => co_lock_type) > 0 then
         raise err.e_lock_request_failed;
      end if;
   end release_lock;
end lock_up;
/

/* Call good example */
declare
   l_handle     type_up.lock_handle;
   co_lock_name constant type_up.lock_name := 'APPLICATION_LOCK';
begin
   l_handle := lock_up.request_lock(in_lock_name => co_lock_name);
   -- processing
   lock_up.release_lock(in_lock_handle => l_handle);
exception
   when err.e_lock_request_failed then
      -- expected exception
      lock_up.release_lock(in_lock_name => co_lock_name);
      raise;
   when others then
      -- unexpected exception, logging is recommended
      lock_up.release_lock(in_lock_name => co_lock_name);
      raise;
end;
/
```

## Use dbms_application_info package to follow progress of a process

**G-8510: Always use dbms_application_info to track program process transiently.**

**Critical**

Efficiency, Reliability

**Unsupported in db* CODECOP Validators**

We cannot know where the use of `dbms_application_info` is sensible. Algorithms to detect wrong, missing and right usages of this pattern are virtually impossible to implement without understanding the context.

REASON

This technique allows us to view progress of a process without having to persistently write log data in either a table or a file. The information is accessible through the `v$session` view.

EXAMPLE (BAD)

```
1  create or replace package body employee_api is
2     procedure process_emps is
3     begin
4        <<employees>>
5        for emp_rec in (
6           select employee_id
7             from employees
8            order by employee_id
9        )
10       loop
11          -- some processing
12          sys.dbms_output.put_line(emp_rec.employee_id);
13       end loop employees;
14    end process_emps;
15 end employee_api;
16 /
```

EXAMPLE (GOOD)

```
create or replace package body employee_api is
   procedure process_emps is
      co_action_name constant v$session.action%type := 'init';
      co_label       constant v$session.action%type := 'Processing ';
   begin
      sys.dbms_application_info.set_module(
         module_name => $$plsql_unit
        ,action_name => co_action_name
      );
      <<employees>>
      for emp_rec in (
         select employee_id
           from employees
          order by employee_id
      )
      loop
         -- some processing
         sys.dbms_application_info.set_action(co_label || emp_rec.employee_id);
      end loop employees;
   end process_emps;
end employee_api;
/
```

# Function Usage

## G-9010: Always use a format model in string to date/time conversion functions.

**Blocker**

Changeability, Maintainability, Reliability, Security, Testability

### Reason

Converting from strings to `date` or `timestamp` datatypes (using `to_date`, `to_timestamp`, `to_timestamp_tz` or `cast` to any of those datatypes) in practice always expects a fixed format (unlike converting *to* strings that can be fixed as well as allow the session to decide). Therefore it is a bad idea to allow this conversion to rely on the session NLS settings (`nls_date_format`, `nls_timestamp_format` and `nls_timestamp_tz_format`) as this makes the code vulnerable to changes in session and/or server configuration. It is even possible to utilize session `nls_date_format` for SQL injection if you use dynamic SQL.

Using an explicit format model for string to `date` or `timestamp` conversion avoids this inappropriate dependability on configurable NLS parameters.

### Example (bad)

```
1  create or replace package body employee_api is
2     procedure set_dob(
3        in_employee_id in employees.employee_id%type
4       ,in_dob_str     in varchar2
5     ) is
6        co_employee_id constant employees.employee_id%type := in_employee_id;
7        co_dob_str     constant type_up.date_string        := in_dob_str;
8     begin
9        update employees
10          set date_of_birth = to_date(co_dob_str default null on conversion error)
11       where employee_id = co_employee_id;
12    end set_dob;
13 end employee_api;
14 /
```

### Example (good)

```
1  create or replace package body employee_api is
2     procedure set_dob(
3        in_employee_id in employees.employee_id%type
4       ,in_dob_str     in varchar2
5     ) is
6        co_employee_id constant employees.employee_id%type := in_employee_id;
7        co_dob_str     constant type_up.date_string        := in_dob_str;
8     begin
9        update employees
10          set date_of_birth = to_date(
11                 co_dob_str default null on conversion error
12                ,'FXYYYY-MM-DD'
13             )
14       where employee_id = co_employee_id;
15    end set_dob;
16 end employee_api;
17 /
```

## G-9020: Try to use a format model and NLS_NUMERIC_CHARACTERS in string to number conversion functions.

**Blocker**

Changeability, Maintainability, Reliability, Security, Testability

### Reason

Converting from strings to numeric datatypes (using `to_number`, `to_binary_double`, `to_binary_float` or `cast` to any of those datatypes) rely on session NLS settings for `nls_numeric_characters`. Typically the input string is expected to have a given decimal- and group-separator, so it is best practice to specify `nls_numeric_characters` in the function call. However, this requires also setting a format model, which is a good idea but can require a very large format model with many 9's if you do not know the maximum length of the string.

To avoid an inappropriate dependability on configurable NLS parameters, try to use both format model and `nls_numeric_characters` in the conversion function call. The exceptions can be if the input is known to always be integer with no decimal- or group-separator, or if you do not know the maximum number of digits **and** have control over the session `nls_numeric_characters` parameter.

### Example (bad)

```
1  create or replace package body employee_api is
2     procedure set_salary(
3        in_employee_id in employees.employee_id%type
4       ,in_salary      in varchar2
5     ) is
6        co_employee_id constant eployees.employee_id%type := in_employee_id;
7        co_salary      constant type_up.date_string       := in_salary;
8     begin
9        update employees
10          set salary = to_number(co_salary default null on conversion error)
11       where employee_id = co_employee_id;
12    end set_dob;
13 end employee_api;
14 /
```

### Example (good)

```
1  create or replace package body employee_api is
2     procedure set_salary(
3        in_employee_id in employees.employee_id%type
4       ,in_salary      in varchar2
5     ) is
6        co_employee_id constant eployees.employee_id%type := in_employee_id;
7        co_salary      constant type_up.string            := in_salary;
8     begin
9        update employees
10          set salary = to_number(
11                co_salary default null on conversion error
12               ,'9999999999999999999.99999'
13               ,q'[nls_numeric_characters='.,']'
14            )
15       where employee_id = co_employee_id;
16    end set_dob;
17 end employee_api;
```

## G-9030: Try to define a default value on conversion errors.

> **Major**
>
> Maintainability, Reliability, Testability

### Restriction

Oracle Database 12c Release 2

### Reason

When converting from strings to other datatypes using a conversion function that supports the `default ... on conversion error` clause, it is a good idea to use this clause to avoid getting an error raised on bad input. The exception can be when you explicitly *want* an error to be raised to catch and process it in a later exception handler.

### Example (bad)

```
1  create or replace package body employee_api is
2     procedure set_dob(
3        in_employee_id in employees.employee_id%type
4       ,in_dob_str     in varchar2
5     ) is
6        co_employee_id constant employees.employee_id%type := in_employee_id;
7        co_dob_str     constant type_up.date_string        := in_dob_str;
8     begin
9        update employees
10          set date_of_birth = to_date(co_dob_str,'FXYYYY-MM-DD') -- violates also G-1050
11       where employee_id = co_employee_id;
12    end set_dob;
13 end employee_api;
14 /
```

### Example (good)

```
1  create or replace package body employee_api is
2     procedure set_dob(
3        in_employee_id in employees.employee_id%type
4       ,in_dob_str     in varchar2
5     ) is
6        co_employee_id constant employees.employee_id%type := in_employee_id;
7        co_dob_str     constant type_up.date_string        := in_dob_str;
8     begin
9        update employees
10          set date_of_birth = to_date(
11                co_dob_str default null on conversion error
12               ,'FXYYYY-MM-DD' -- NOSONAR: G-1050 must be a literal
13             )
14       where employee_id = co_employee_id;
15    end set_dob;
16 end employee_api;
17 /
```

## G-9040: Try using FX in string to date/time conversion format model to avoid fuzzy conversion.

**Blocker**

Reliability, Testability

**Reason**

The default string-to-date conversion rules allow fuzzy conversion when converting from strings to `date` or `timestamp` datatypes (using `to_date`, `to_timestamp`, `to_timestamp_tz` or `cast` to any of those datatypes). For example you can omit punctuation characters, use any non-alphanumeric character for punctuation, use month name instead of number, or various other rules.

In practice you almost always expect a truly fixed format and want the database to enforce the format model and raise an error if the data does not match the format model. This you can achieve by adding the format modifier FX (format exact).

The exception to this rule can be if you are converting textual input typed by a user, in which case the fuzzy conversion may be what you want.

**Example (bad)**

```
1  create or replace package body employee_api is
2     procedure set_dob(
3        in_employee_id in employees.employee_id%type
4       ,in_dob_str     in varchar2
5     ) is
6        co_employee_id constant employees.employee_id%type := in_employee_id;
7        co_dob_str     constant type_up.date_string        := in_dob_str;
8     begin
9        update employees
10          set date_of_birth = to_date(
11                 co_dob_str default null on conversion error
12                ,'YYYY-MM-DD'
13             )
14       where employee_id = co_employee_id;
15    end set_dob;
16 end employee_api;
17 /
```

**Example (good)**

```
create or replace package body employee_api is
   procedure set_dob(
      in_employee_id in employees.employee_id%type
     ,in_dob_str     in varchar2
   ) is
      co_employee_id constant employees.employee_id%type := in_employee_id;
      co_dob_str     constant type_up.date_string        := in_dob_str;
   begin
      update employees
         set date_of_birth = to_date(
                co_dob_str default null on conversion error
               ,'FXYYYY-MM-DD'
             )
       where employee_id = co_employee_id;
   end set_dob;
end employee_api;
/
```

# Complexity Analysis

Using software metrics like complexity analysis will guide you towards maintainable and testable pieces of code by reducing the complexity and splitting the code into smaller chunks.

## Halstead Metrics

### Calculation

First, we need to compute the following numbers, given the program:

- $n_1$ = the number of distinct operators
- $n_2$ = the number of distinct operands
- $N_1$ = the total number of operators
- $N_2$ = the total number of operands

From these numbers, five measures can be calculated:

- Program length:
  $N = N_1 + N_2$
- Program vocabulary:
  $n = n_1 + n_2$
- Volume:
  $V = N \cdot log_2 n$
- Difficulty:
  $D = \frac{n_1}{2} \cdot \frac{N_2}{n_2}$
- Effort:
  $E = D \cdot V$

The difficulty measure
$D$ is related to the difficulty of the program to write or understand, e.g. when doing code review.

The volume measure
$V$ describes the size of the implementation of an algorithm.

## McCabe's Cyclomatic Complexity

### Description

Cyclomatic complexity (or conditional complexity) is a software metric used to measure the complexity of a program. It directly measures the number of linearly independent paths through a program's source code.

Cyclomatic complexity is computed using the control flow graph of the program: the nodes of the graph correspond to indivisible groups of commands of a program, and a directed edge connects two nodes if the second command might be executed immediately after the first command. Cyclomatic complexity may also be applied to individual functions, modules, methods or classes within a program.

The cyclomatic complexity of a section of source code is the count of the number of linearly independent paths through the source code. For instance, if the source code contains no decision points, such as `if` statements or `for` loops, the complexity would be 1, since there is only a single path through the code. If the code has a single `if` statement containing a single condition there would be two paths through the code, one path where the `if` statement is evaluated as `true` and one path where the `if` statement is evaluated as `false`.

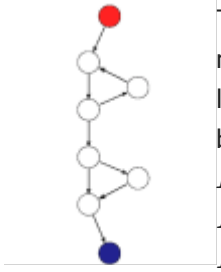
## Calculation

Mathematically, the cyclomatic complexity of a structured program is defined with reference to a directed graph containing the basic blocks of the program, with an edge between two basic blocks if control may pass from the first to the second (the control flow graph of the program). The complexity is then defined as:

$$M = E - N + 2P$$

where

- $M$ = cyclomatic complexity
- $E$ = the number of edges of the graph
- $N$ = the number of nodes of the graph
- $P$ = the number of connected components.



Take, for example, a control flow graph of a simple program. The program begins executing at the red node, then enters a loop (group of three nodes immediately below the red node). On exiting the loop, there is a conditional statement (group below the loop), and finally the program exits at the blue node. For this graph,
$E = 9$,
$N = 8$ and
$P = 1$, so the cyclomatic complexity of the program is
3.

```
1  declare
2     co_upper_bound constant integer                      := 3;
3     co_msg         constant user_objects.object_name%type := 'in loop ';
4     co_yes         constant user_objects.object_name%type := 'yes';
5     co_end         constant user_objects.object_name%type := 'end';
6  begin
7     <<print_in_loop>>
8     for i in 1..co_upper_bound
9     loop
10       sys.dbms_output.put_line(co_msg || i);
11    end loop print_in_loop;
12    --
13    if 1 = 1 then
14       sys.dbms_output.put_line(co_yes);
15    end if;
16    --
17    sys.dbms_output.put_line(co_end);
18 end;
19 /
```

For a single program (or subroutine or method), P is always equal to 1. Cyclomatic complexity may, however, be applied

to several such programs or subprograms at the same time (e.g., to all of the methods in a class), and in these cases P will be equal to the number of programs in question, as each subprogram will appear as a disconnected subset of the graph.

It can be shown that the cyclomatic complexity of any structured program with only one entrance point and one exit point is equal to the number of decision points (i.e., `if` statements or conditional loops) contained in that program plus one.

Cyclomatic complexity may be extended to a program with multiple exit points; in this case it is equal to:

$$\pi = s + 2$$

Where

- $\pi$ is the number of decision points in the program, and
- $s$ is the number of exit points.

# Code Reviews

Code reviews check the results of software engineering. According to IEEE-Norm 729, a review is a more or less planned and structured analysis and evaluation process. Here we distinguish between code review and architect review.

To perform a code review means that after or during the development one or more reviewer proof-reads the code to find potential errors, potential areas for simplification, or test cases. A code review is a very good opportunity to save costs by fixing issues before the testing phase.

What can a code-review be good for?

- Code quality
- Code clarity and maintainability
- Quality of the overall architecture
- Quality of the documentation
- Quality of the interface specification

For an effective review, the following factors must be considered:

- Definition of clear goals.
- Choice of a suitable person with constructive critical faculties.
- Psychological aspects.
- Selection of the right review techniques.
- Support of the review process from the management.
- Existence of a culture of learning and process optimization.

Requirements for the reviewer:

- He must not be the owner of the code.
- Code reviews may be unpleasant for the developer, as he could fear that his code will be criticized. If the critic is not considerate, the code writer will build up rejection and resistance against code reviews.

# db* CODECOP for SQL Developer

## Introduction

db* CODECOP for SQL Developer is a **free extension** to check an editor content for compliance violations of this coding guideline. The extension may be parameterized to your preferred set of rules and allows checking this set against a program unit.

db* CODECOP calculates metrics per PL/SQL unit, such as:

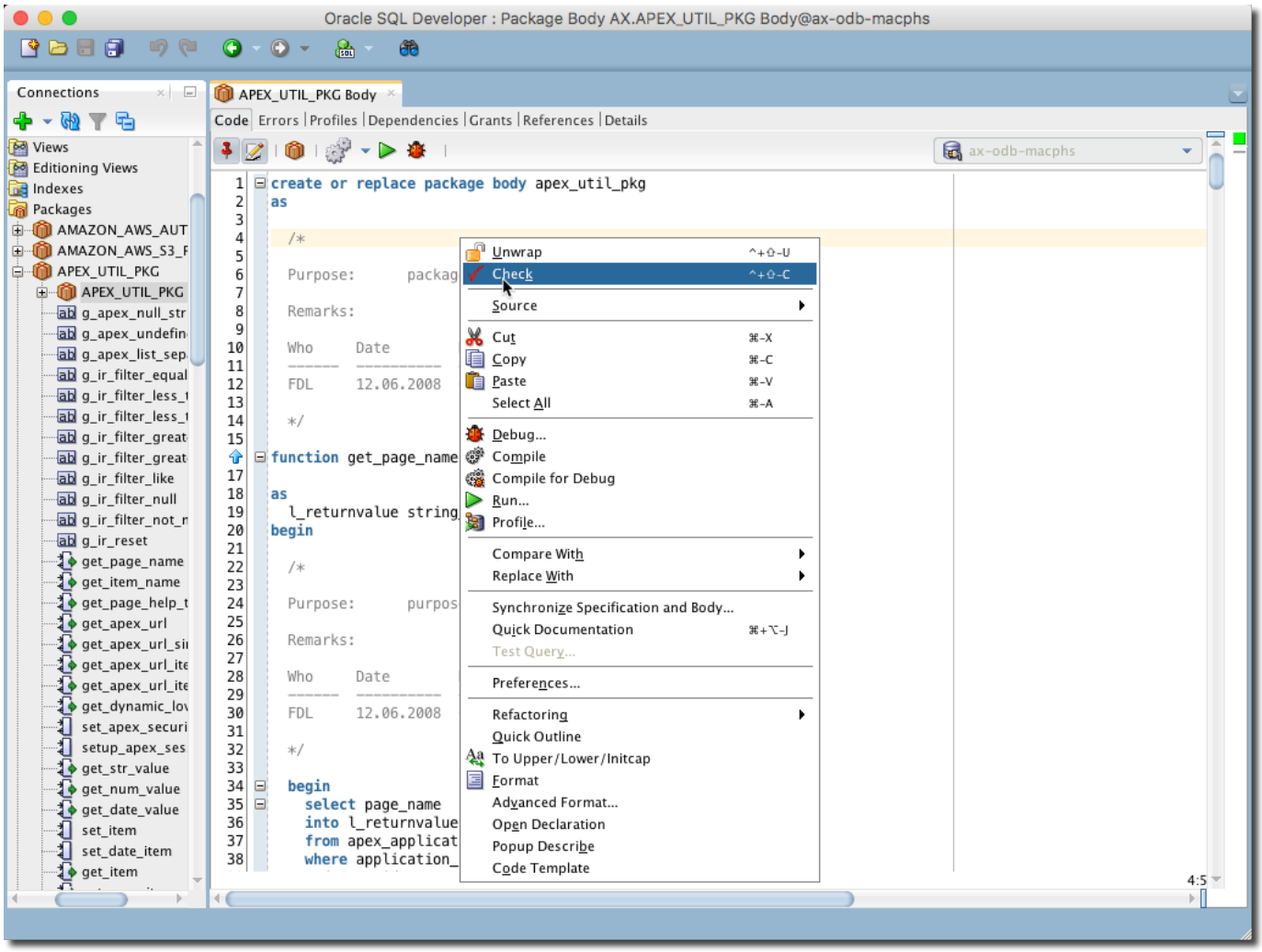
- McCabe's cyclomatic complexity
- Halstead's volume
- The maintainability index
- Lines
- Commands (SQL*Plus and SQL)
- Statements (within a PL/SQL unit)
- etc.

And aggregates them on file level.

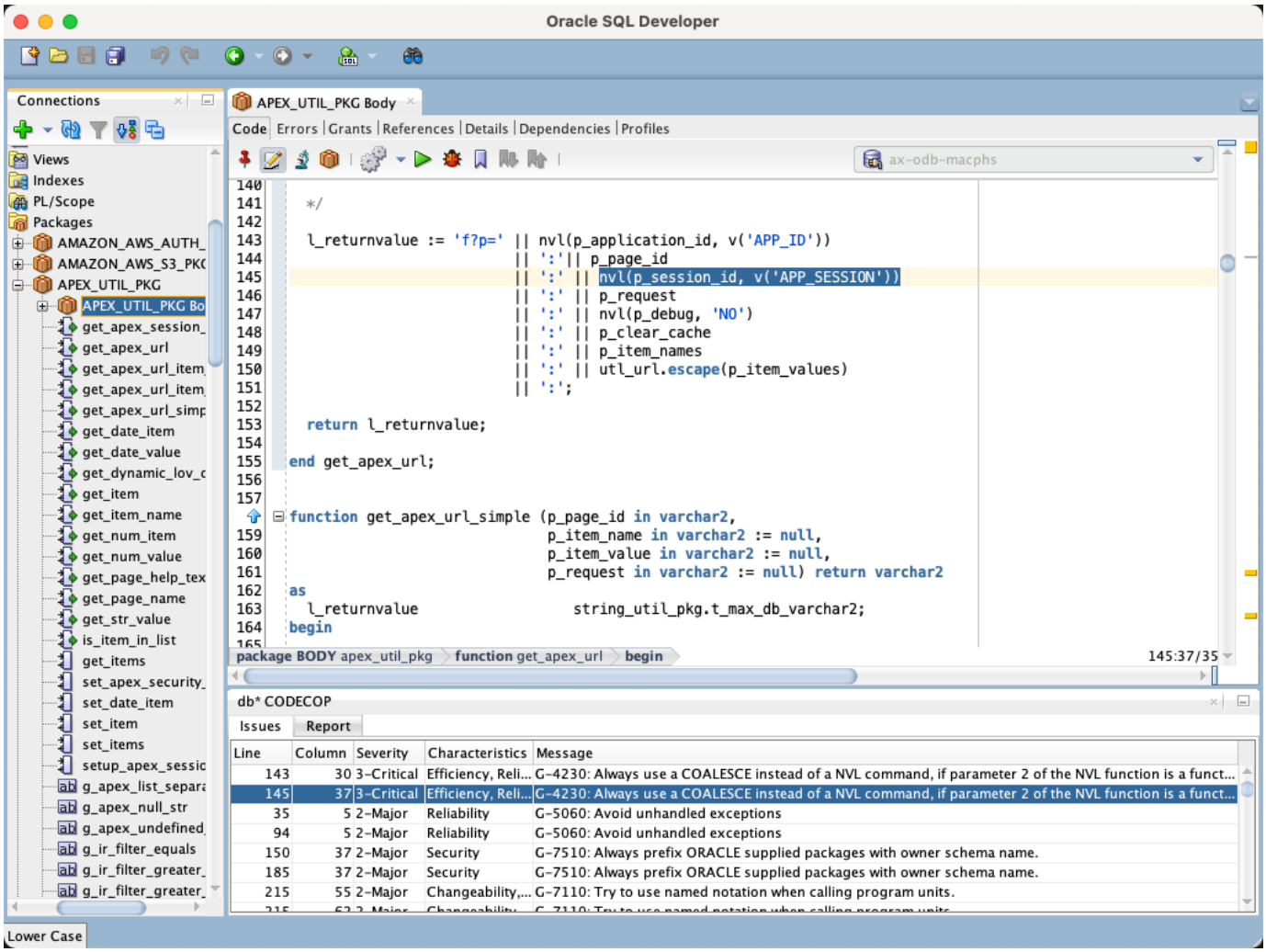
The results are presented in an additional tabbed panel. One tab shows all guideline violations to quickly navigate to the corresponding code position. The other tab contains a full HTML report, which also may be opened in your external browser.

## Examples

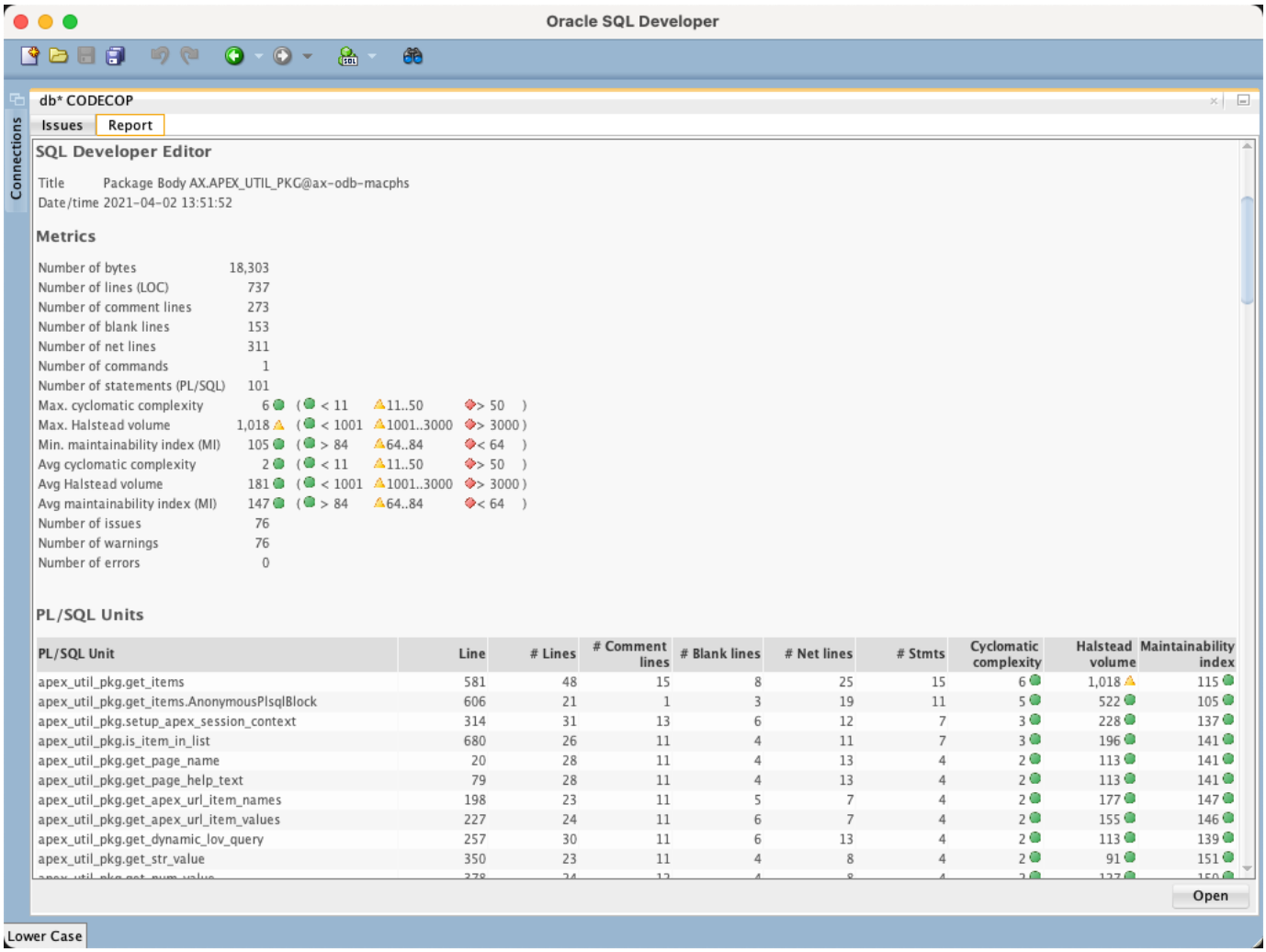
Open a PL/SQL or SQL script in a SQL Developer editor and press Ctrl-Shift-C to check your code against the Trivadis PL/SQL & SQL guidelines.




Navigate through the issues using the cursor keys to highlight the related code section in the linked editor.




Dock the db* CODECOP output window on your favorite position within SQL Developer and click on the report tab to reveal some additional metrics. Open the report in an external browser to print or save the report.


Oracle SQL Developer
db* CODECOP
Issues
Report
Connections
SQL Developer Editor
Title Package Body AX.APEX_UTIL_PKG@ax-odb-macphs
Date/time 2021-04-02 13:51:52
Metrics
Number of bytes 18,303
Number of lines (LOC) 737
Number of comment lines 273
Number of blank lines 153
Number of net lines 311
Number of commands 1
Number of statements (PL/SQL) 101
Max. cyclomatic complexity 6 ( < 11 11..50 > 50 )
Max. Halstead volume 1,018 ( < 1001 1001..3000 > 3000 )
Min. maintainability index (MI) 105 ( > 84 64..84 < 64 )
Avg cyclomatic complexity 2 ( < 11 11..50 > 50 )
Avg Halstead volume 181 ( < 1001 1001..3000 > 3000 )
Avg maintainability index (MI) 147 ( > 84 64..84 < 64 )
Number of issues 76
Number of warnings 76
Number of errors 0
PL/SQL Units
PL/SQL Unit | Line | # Lines | # Comment lines | # Blank lines | # Net lines | # Stmts | Cyclomatic complexity | Halstead volume | Maintainability index
apex_util_pkg.get_items | 581 | 48 | 15 | 8 | 25 | 15 | 6 | 1,018 | 115
apex_util_pkg.get_items.AnonymousPlsqlBlock | 606 | 21 | 1 | 3 | 19 | 11 | 5 | 522 | 105
apex_util_pkg.setup_apex_session_context | 314 | 31 | 13 | 6 | 12 | 7 | 3 | 228 | 137
apex_util_pkg.is_item_in_list | 680 | 26 | 11 | 4 | 11 | 7 | 3 | 196 | 141
apex_util_pkg.get_page_name | 20 | 28 | 11 | 4 | 13 | 4 | 2 | 113 | 141
apex_util_pkg.get_page_help_text | 79 | 28 | 11 | 4 | 13 | 4 | 2 | 113 | 141
apex_util_pkg.get_apex_url_item_names | 198 | 23 | 11 | 5 | 7 | 4 | 2 | 177 | 147
apex_util_pkg.get_apex_url_item_values | 227 | 24 | 11 | 6 | 7 | 4 | 2 | 155 | 146
apex_util_pkg.get_dynamic_lov_query | 257 | 30 | 11 | 6 | 13 | 4 | 2 | 113 | 139
apex_util_pkg.get_str_value | 350 | 23 | 11 | 4 | 8 | 4 | 2 | 91 | 151
Open
Lower Case

# db* CODECOP for SonarQube

## Introduction

db* CODECOP for SonarQube is a plugin for SonarQube. The plugin analyses SQL and PL/SQL code and calculates various metrics and checks the code for compliance of this coding guideline.

A static code analysis is typically initiated as part of an continuous integration setup, e.g. at the end of a Jenkins or Hudson build job. SonarQube stores the result of the analysis in a relational database. Supported are PostgreSQL, Microsoft SQL Server and Oracle Database. For evaluation purposes, the embedded H2 database can also be used.

Since every analysis is stored as a snapshot in the SonarQube repository the improvement or the decrease of the code quality may be monitored very well. Use SonarQube and the db* CODECOP plugin if you care about your PL/SQL code quality.

## Examples

**Run Code Analysis via SonarScanner**

You start an analysis from the command line as follows (see docs for more information):

```
1  sonar-scanner -Dsonar.projectKey="sample"
```

Here's an excerpt of the output:

```
INFO: Scanner configuration file: /usr/local/opt/sonar-scanner/conf/sonar-scanner.properties
INFO: Project root configuration file: NONE
INFO: SonarQube Scanner 4.1.0.1829
...
INFO: Project configuration:
INFO: 115 files indexed
INFO: Quality profile for plsql: db* CODECOP
INFO: ------------- Run sensors on module sample
INFO: JavaScript/TypeScript frontend is enabled
INFO: Define db* CODECOP PlugIn (Secondary)
INFO: Load metrics repository
INFO: Load metrics repository (done) | time=36ms
INFO: PlSQL COP Sensor initializing
INFO: Instantiate class: com.trivadis.sonar.plugin.TrivadisGuidelines3ValidatorConfig
INFO: Sensor CSS Rules [cssfamily]
INFO: No CSS, PHP, HTML or VueJS files are found in the project. CSS analysis is skipped.
INFO: Sensor CSS Rules [cssfamily] (done) | time=1ms
INFO: Sensor PL/SQL Sensor [plsql]
INFO: 115 source files to be analyzed
INFO: Load project repositories
INFO: Load project repositories (done) | time=10ms
...
INFO: Analysis report generated in 149ms, dir size=603 KB
INFO: Analysis report compressed in 1101ms, zip size=264 KB
INFO: Analysis report uploaded in 1858ms
INFO: ANALYSIS SUCCESSFUL, you can browse http://localhost:9000/dashboard?id=sample
INFO: Note that you will be able to access the updated dashboard once the server has processed
the submitted analysis report
INFO: More about the report processing at http://localhost:9000/api/ce/task?
id=AXiSv3IJVMRTx5sCSVMo
INFO: Analysis total time: 27.088 s
INFO: ------------------------------------------------------------------------
INFO: EXECUTION SUCCESS
INFO: ------------------------------------------------------------------------
INFO: Total time: 28.961s
INFO: Final Memory: 40M/144M
INFO: ------------------------------------------------------------------------
```

At the end of the run an URL to the scanner result is provided.

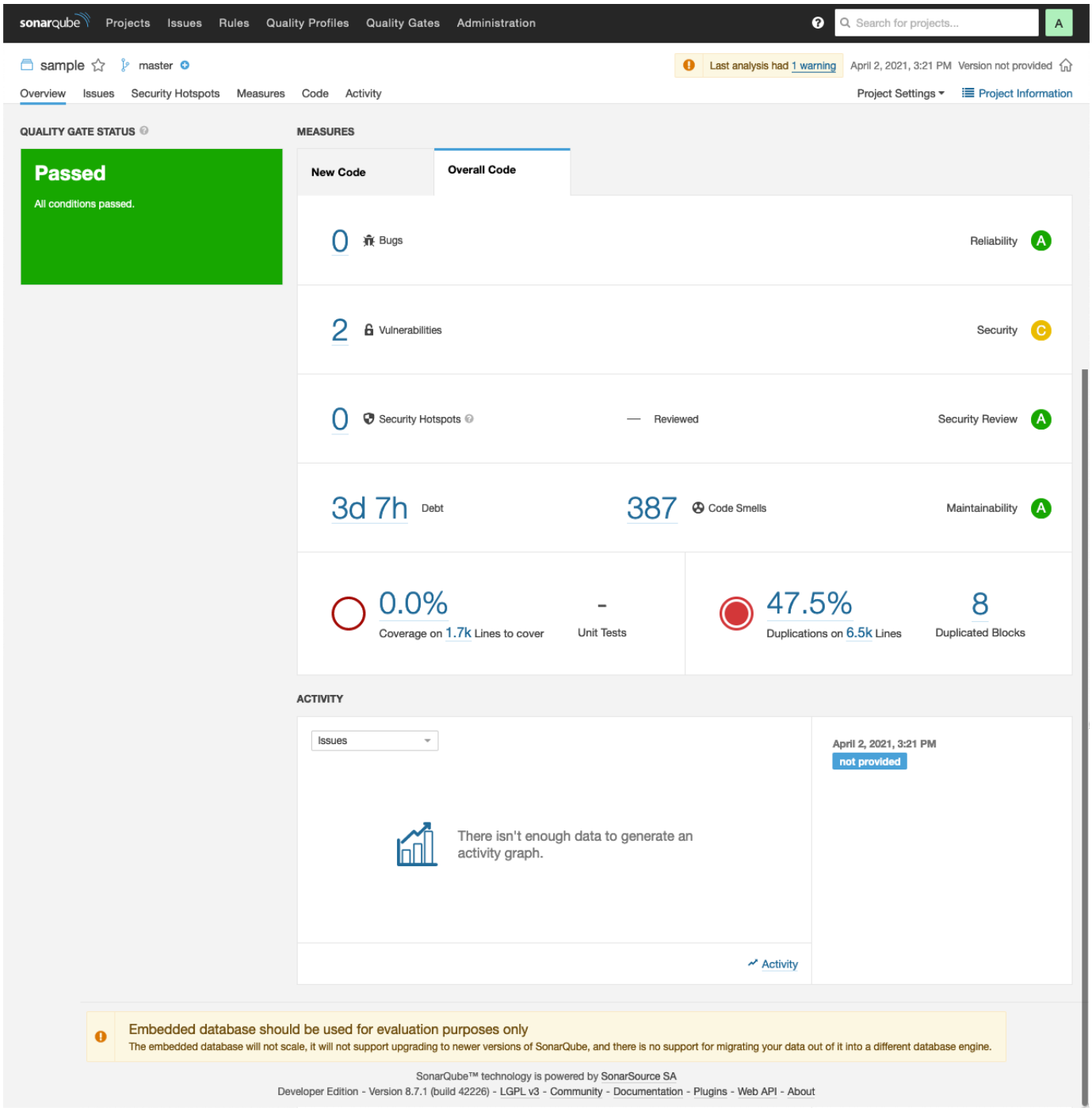
**Run Code Analyis with CI Environments**

You can call the SonarScanner also from Gradle, .NET projects, Maven, Ant, Jenkins, etc. Whichever method you use, in the end the analysis report will be uploaded to SonarQube.

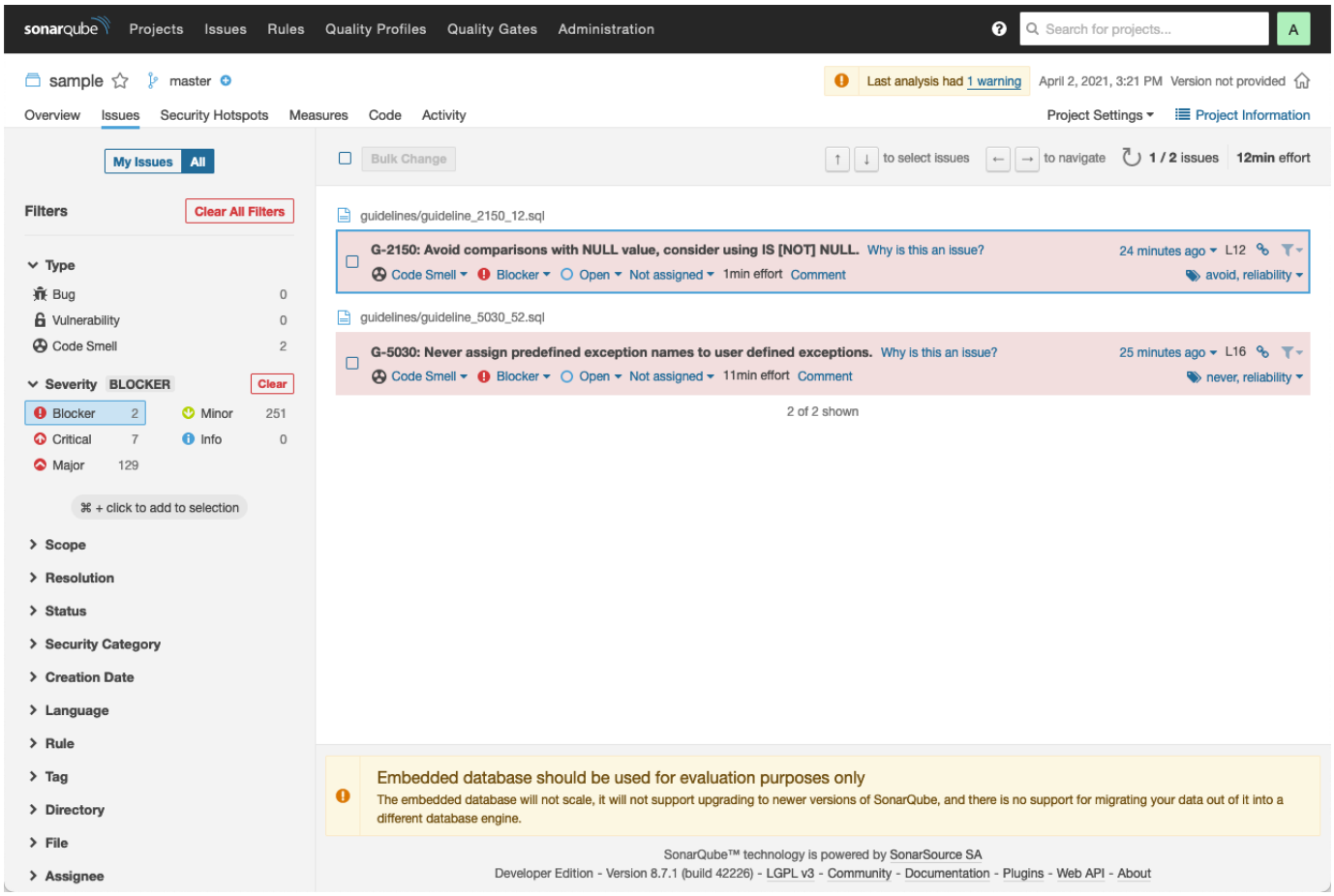
See SonarScanner for more information.

**View Code Analysis Result in SonarQube**

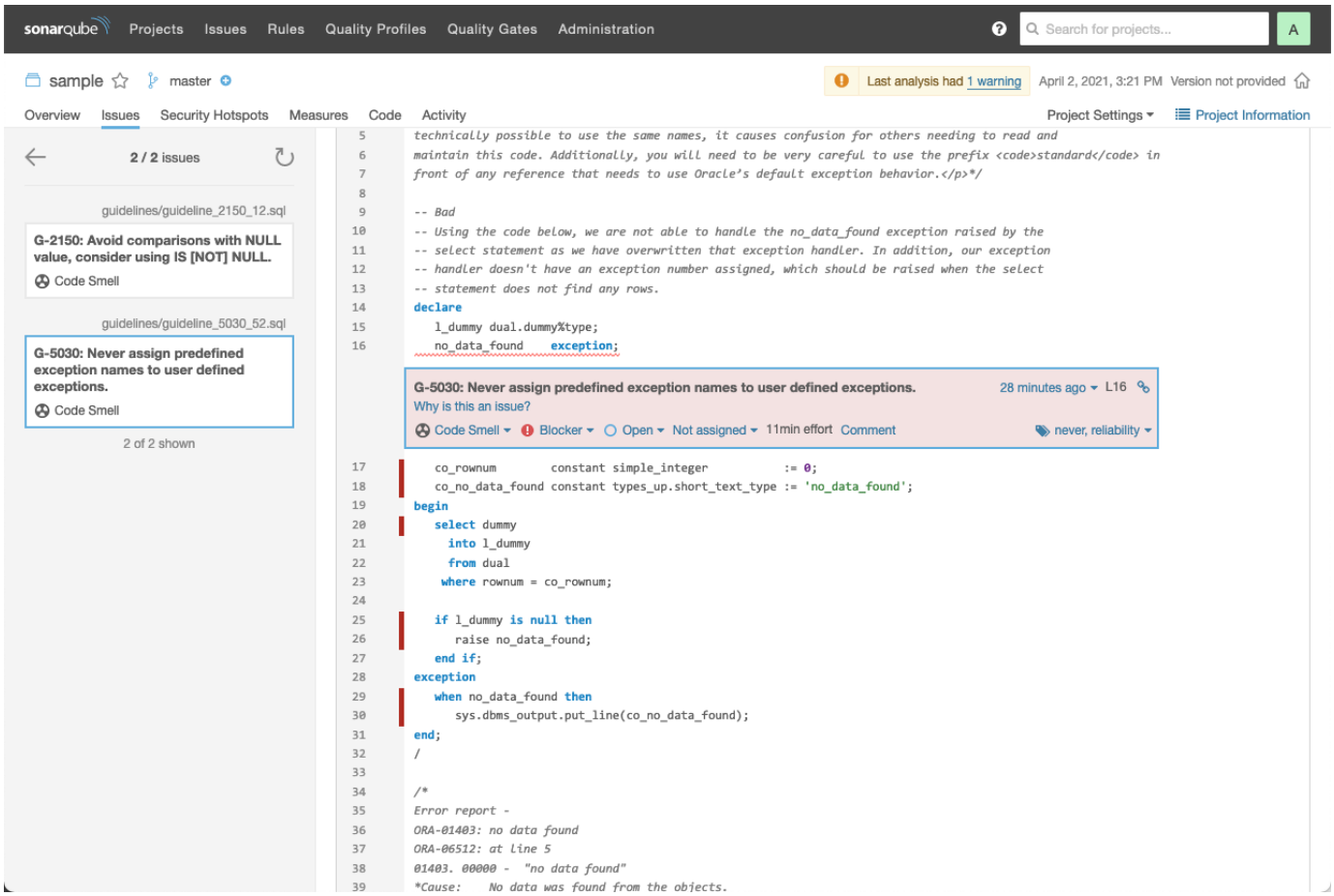
Here are the results of the previous analysis.



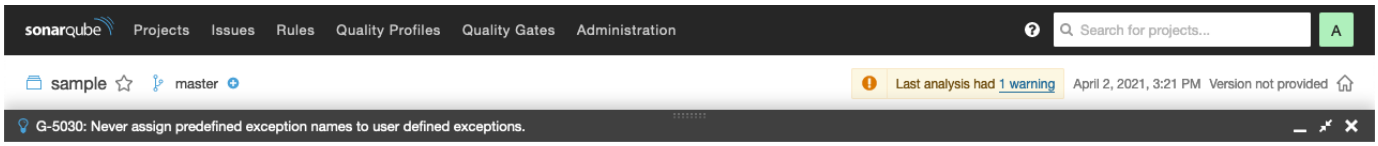

Under `Issues` the following `Blocker` are shown:




By clicking on the reddish box you can drill down to the source code.




When clicking on `Why is this an issue?` the complete rule is shown in similar way as in these guidelines.




**G-5030: Never assign predefined exception names to user defined exceptions.**

trivadis:G-5030

Code Smell | Blocker | never, reliability | Available Since Mar 30, 2021 | db* CODECOP (PL/SQL) | Linear with offset: 10min +1min per complexity

### Reason

This is error-prone because your local declaration overrides the global declaration. While it is technically possible to use the same names, it causes confusion for others needing to read and maintain this code. Additionally, you will need to be very careful to use the prefix `standard` in front of any reference that needs to use Oracle's default exception behavior.

### Bad

```
-- Using the code below, we are not able to handle the no_data_found exception raised by the
-- select statement as we have overwritten that exception handler. In addition, our exception
-- handler doesn't have an exception number assigned, which should be raised when the select
-- statement does not find any rows.
declare
   l_dummy dual.dummy%type;
   no_data_found    exception;
   co_rownum        constant simple_integer           := 0;
   co_no_data_found constant types_up.short_text_type := 'no_data_found';
begin
   select dummy
     into l_dummy
     from dual
    where rownum = co_rownum;

   if l_dummy is null then
      raise no_data_found;
   end if;
exception
   when no_data_found then
      sys.dbms_output.put_line(co_no_data_found);
end;
/

/*
Error report -
ORA-01403: no data found
ORA-06512: at line 5
01403. 00000 -  "no data found"
*Cause:    No data was found from the objects.
*Action:   There was no data from the objects which may be due to end of fetch.
*/
```

### Good

```
declare
   l_dummy dual.dummy%type;
   empty_value      exception;
   co_rownum        constant simple_integer           := 0;
   co_empty_value   constant types_up.short_text_type := 'empty_value';
   co_no_data_found constant types_up.short_text_type := 'no_data_found';
begin
   select dummy
     into l_dummy
     from dual
    where rownum = co_rownum;

   if l_dummy is null then
      raise empty_value;
   end if;
exception
   when empty_value then
      sys.dbms_output.put_line(co_empty_value);
   when no_data_found then
      sys.dbms_output.put_line(co_no_data_found);
end;
/
```

See SonarQube documentation for more information.

# db* CODECOP Command Line

## Introduction

Trivadis db* CODECOP is a command line utility to check Oracle SQL*Plus files for compliance violations of this coding guideline.

Furthermore McCabe's cyclomatic complexity, Halstead's volume, the maintainability index and some other software metrics are calculated for each PL/SQL unit and aggregated on file level.

The code checking results are stored in XML, HTML and Excel files for further processing.

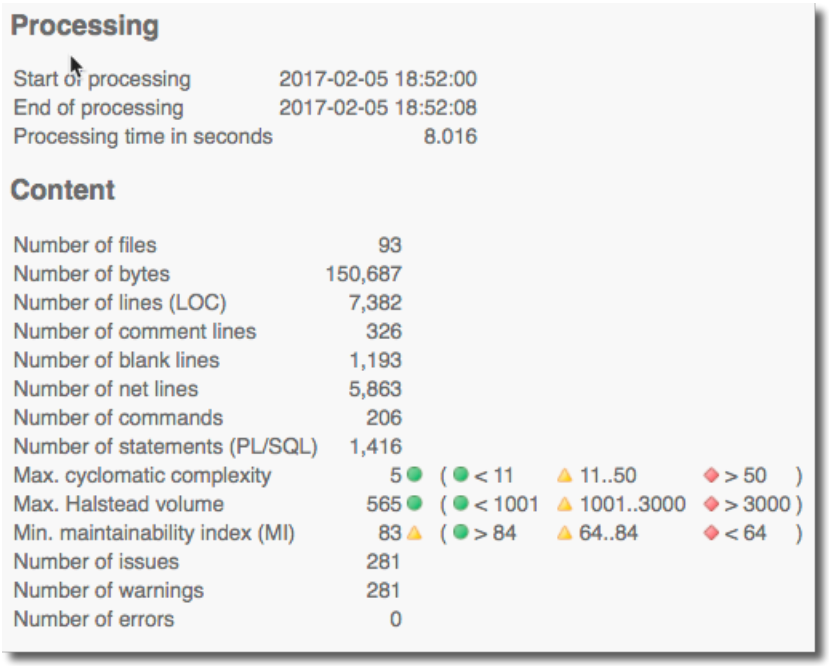
To get the most out of this command line utility you should make it part of your Continuous Integration environment by using the db* CODECOP for SonarQube plugin. This way you may control the quality of your code base over time.

Have also a look at db* CODECOP for SQL Developer if you are interested to check the code quality of PL/SQL code within SQL Developer. It's a free extension.

db* CODECOP supports custom validators. We provide some example validators in this GitHub repository. You may use these validators as is or amend/extend them to suit your needs.

## Examples

Here are some screen shot taken from an of an HTML report based on the samples provided with db* CODECOP.



**Processing**

| | |
|---|---|
| Start of processing | 2017-02-05 18:52:00 |
| End of processing | 2017-02-05 18:52:08 |
| Processing time in seconds | 8.016 |

**Content**

| | | | | |
|---|---|---|---|---|
| Number of files | 93 | | | |
| Number of bytes | 150,687 | | | |
| Number of lines (LOC) | 7,382 | | | |
| Number of comment lines | 326 | | | |
| Number of blank lines | 1,193 | | | |
| Number of net lines | 5,863 | | | |
| Number of commands | 206 | | | |
| Number of statements (PL/SQL) | 1,416 | | | |
| Max. cyclomatic complexity | 5 | ( < 11 | 11..50 | > 50 ) |
| Max. Halstead volume | 565 | ( < 1001 | 1001..3000 | > 3000 ) |
| Min. maintainability index (MI) | 83 | ( > 84 | 64..84 | < 64 ) |
| Number of issues | 281 | | | |
| Number of warnings | 281 | | | |
| Number of errors | 0 | | | |

## Issue Overview

| # | % | Severity | Characteristics | Message |
|---|---|---|---|---|
| 1 | 0.4% | Blocker | Portability, Reliability | G-2150: Avoid comparisons with NULL value, consider using IS [NOT] NULL. |
| 1 | 0.4% | Blocker | Reliability, Testability | G-5030: Never assign predefined exception names to user defined exceptions. |
| 2 | 0.7% | Critical | Reliability | G-5070: Avoid using Oracle predefined exceptions |
| 1 | 0.4% | Critical | Reliability | G-2160: Avoid initializing variables using functions in the declaration section. |
| 1 | 0.4% | Critical | Reliability | G-4120: Avoid using %NOTFOUND directly after the FETCH when working with BULK OP |
| 1 | 0.4% | Critical | Efficiency, Reliability | G-4230: Always use COALESCE instead of NVL, if parameter 2 of the NVL function is a fu |
| 1 | 0.4% | Critical | Efficiency, Reliability | G-4240: Always use CASE instead of NVL2 if parameter 2 or 3 of NVL2 is either a function |
| 1 | 0.4% | Critical | Maintainability | G-5020: Never handle unnamed exceptions using the error number. |
| 40 | 14.2% | Major | Efficiency | G-7460: Try to define your packaged/standalone function to be deterministic if appropriate. |
| 8 | 2.8% | Major | Reliability | G-7230: Avoid declaring global variables public. |
| 4 | 1.4% | Major | Maintainability | G-3120: Always use table aliases when your SQL statement involves more than one source |
| 4 | 1.4% | Major | Maintainability | G-4370: Avoid using EXIT to stop loop processing unless you are in a basic loop. |
| 3 | 1.1% | Major | Maintainability | G-2180: Never use quoted identifiers. |
| 3 | 1.1% | Major | Changeability, Reliability | G-3180: Always specify column names instead of positional references in ORDER BY claus |
| 3 | 1.1% | Major | Changeability, Maintainability | G-7110: Try to use named notation when calling program units. |
| 3 | 1.1% | Major | Maintainability, Reliability, Testability | G-7130: Always use parameters or pull in definitions rather than referencing external variab |
| 2 | 0.7% | Major | Portability | G-2510: Avoid using the LONG and LONG RAW data types. |
| 2 | 0.7% | Major | Maintainability, Reliability | G-3140: Try to use anchored records as targets for your cursors. |
| 2 | 0.7% | Major | Reliability | G-5040: Avoid use of WHEN OTHERS clause in an exception section without any other spe |
| 2 | 0.7% | Major | Maintainability, Testability | G-7430: Try to use no more than one RETURN statement within a function. |
| 2 | 0.7% | Major | Maintainability, Testability | G-7710: Avoid cascading triggers. |

## Complex PL/SQL Units

| File name | PL/SQL Unit | Line | # Lines | # Comment lines | # Blank lines | # Net lines | # Stmts | Cyclomatic complexity | Halstead volume | Maintainability index |
|---|---|---|---|---|---|---|---|---|---|---|
| guidelines/guideline_1040_04.sql | AnonymousPlsqlBlock | 6 | 36 | 1 | 6 | 29 | 14 | 5 | 349 | 95 |
| guidelines/guideline_4370_45.sql | AnonymousPlsqlBlock | 9 | 30 | 0 | 3 | 27 | 13 | 5 | 411 | 83 |
| guidelines/guideline_4310_39.sql | my_package.password_check | 13 | 24 | 0 | 3 | 21 | 10 | 5 | 474 | 86 |
| guidelines/guideline_4310_39.sql | my_package.password_check | 50 | 24 | 0 | 3 | 21 | 10 | 5 | 474 | 86 |
| guidelines/guideline_4320_40.sql | AnonymousPlsqlBlock | 9 | 21 | 0 | 3 | 18 | 9 | 5 | 289 | 91 |
| guidelines/guideline_4320_40.sql | AnonymousPlsqlBlock | 38 | 26 | 0 | 3 | 23 | 9 | 5 | 346 | 87 |
| guidelines/guideline_4370_45.sql | AnonymousPlsqlBlock | 48 | 26 | 0 | 3 | 23 | 9 | 5 | 346 | 87 |
| guidelines/guideline_1020_02.sql | AnonymousPlsqlBlock | 9 | 29 | 0 | 4 | 25 | 11 | 4 | 282 | 86 |
| guidelines/guideline_1020_02.sql | AnonymousPlsqlBlock | 46 | 29 | 0 | 4 | 25 | 11 | 4 | 306 | 86 |
| guidelines/guideline_1050_05.sql | AnonymousPlsqlBlock | 6 | 15 | 0 | 1 | 14 | 5 | 4 | 113 | 102 |
| guidelines/guideline_8110_78.sql | AnonymousPlsqlBlock | 8 | 16 | 0 | 0 | 16 | 5 | 4 | 244 | 97 |
| guidelines/guideline_1050_05.sql | AnonymousPlsqlBlock | 31 | 15 | 0 | 1 | 14 | 5 | 4 | 124 | 101 |
| guidelines/guideline_5030_52.sql | AnonymousPlsqlBlock | 31 | 15 | 0 | 1 | 14 | 5 | 4 | 259 | 97 |
| guidelines/guideline_4210_35.sql | AnonymousPlsqlBlock | 4 | 12 | 2 | 1 | 12 | 4 | 4 | 125 | 137 |
| guidelines/guideline_5020_51.sql | AnonymousPlsqlBlock | 6 | 10 | 0 | 0 | 10 | 4 | 4 | 104 | 109 |
| guidelines/guideline_4210_35.sql | AnonymousPlsqlBlock | 19 | 7 | 1 | 0 | 7 | 4 | 4 | 93 | 145 |
| guidelines/guideline_4380_47.sql | AnonymousPlsqlBlock | 12 | 18 | 0 | 2 | 16 | 9 | 3 | 444 | 92 |
| guidelines/guideline_4380_47.sql | AnonymousPlsqlBlock | 41 | 16 | 0 | 1 | 15 | 8 | 3 | 419 | 94 |
| guidelines/guideline_4120_32.sql | AnonymousPlsqlBlock | 16 | 17 | 0 | 3 | 14 | 7 | 3 | 290 | 95 |
| guidelines/guideline_4120_32.sql | AnonymousPlsqlBlock | 46 | 16 | 0 | 2 | 14 | 7 | 3 | 304 | 96 |

## File Overview

| File name | # Warnings | # Errors | # Bytes | # Lines | # Net lines | # Cmds | # Stmts | Max. cyclomatic complexity | Max. Halstead volume | Min. MI | Elapsed seconds |
|---|---|---|---|---|---|---|---|---|---|---|---|
| guidelines/guideline_7240_68.sql | 23 | 0 | 3,679 | 73 | 66 | 2 | 24 | 2 | 565 | 111 | 0.039 |
| guidelines/guideline_1040_04.sql | 11 | 0 | 1,427 | 61 | 48 | 2 | 19 | 5 | 349 | 95 | 0.054 |
| guidelines/guideline_7130_62.sql | 9 | 0 | 1,917 | 67 | 56 | 2 | 14 | 3 | 169 | 99 | 0.040 |
| guidelines/guideline_7230_67.sql | 9 | 0 | 1,855 | 60 | 47 | 4 | 6 | 1 | 68 | 123 | 0.019 |
| guidelines/guideline_7220_66.sql | 8 | 0 | 1,811 | 68 | 56 | 3 | 16 | 2 | 114 | 103 | 0.028 |
| guidelines/guideline_7430_72.sql | 8 | 0 | 997 | 42 | 34 | 3 | 8 | 2 | 102 | 111 | 0.014 |
| guidelines/guideline_8410_na.sql | 8 | 0 | 1,567 | 52 | 43 | 2 | 10 | 2 | 302 | 95 | 0.019 |
| guidelines/guideline_3110_26.sql | 7 | 0 | 478 | 20 | 14 | 2 | 0 | 0 | 0 | 221 | 0.016 |
| guidelines/guideline_6020_59.sql | 7 | 0 | 1,412 | 36 | 31 | 2 | 2 | 1 | 41 | 126 | 0.022 |
| guidelines/guideline_7420_73.sql | 7 | 0 | 949 | 37 | 32 | 2 | 9 | 3 | 114 | 107 | 0.016 |
| guidelines/guideline_2510_25.sql | 6 | 0 | 283 | 15 | 10 | 2 | 0 | 0 | 0 | 221 | 0.014 |
| guidelines/guideline_3120_27.sql | 6 | 0 | 1,278 | 45 | 33 | 5 | 0 | 0 | 0 | 221 | 0.029 |
| guidelines/guideline_4310_39.sql | 6 | 0 | 2,900 | 90 | 77 | 3 | 22 | 5 | 474 | 86 | 0.047 |
| guidelines/guideline_7120_61.sql | 6 | 0 | 1,033 | 43 | 36 | 2 | 8 | 3 | 69 | 107 | 0.022 |
| guidelines/guideline_7150_64.sql | 6 | 0 | 1,411 | 46 | 39 | 2 | 12 | 2 | 108 | 103 | 0.028 |
| guidelines/guideline_1020_02.sql | 5 | 0 | 1,239 | 75 | 62 | 2 | 26 | 4 | 306 | 86 | 0.063 |
| guidelines/guideline_2210_18.sql | 5 | 0 | 544 | 23 | 16 | 2 | 2 | 1 | 6 | 143 | 0.018 |
| guidelines/guideline_2220_19.sql | 5 | 0 | 565 | 23 | 16 | 2 | 2 | 1 | 6 | 143 | 0.015 |
| guidelines/guideline_2330_22.sql | 5 | 0 | 469 | 22 | 15 | 2 | 2 | 1 | 6 | 143 | 0.014 |
| guidelines/guideline_3180_na.sql | 5 | 0 | 390 | 21 | 14 | 2 | 0 | 0 | 0 | 221 | 0.015 |

### guidelines/guideline_5030_52.sql overview

| Issue# | Line | Severity | Message | Code Excerpt |
|---|---|---|---|---|
| 1 | 6 | Blocker | G-5030: Never assign predefined exception names to user defined exceptions. | no_data_found EXCEPTION; |
| 2 | 16 | Critical | G-5070: Avoid using Oracle predefined exceptions | RAISE no_data_found |

### guidelines/guideline_6010_58.sql overview

| Issue# | Line | Severity | Message | Code Excerpt |
|---|---|---|---|---|
| 1 | 7 | Major | G-6010: Always use a character variable to execute dynamic SQL. | EXECUTE IMMEDIATE 'select employees_seq.nextval from |
| 2 | 7 | Minor | G-1050: Avoid using literals in your code. | 'select employees_seq.nextval from dual' |

These HTML and Excel reports have been created by db* CODECOP and are based on a simple set of good and bad example files distributed with db* CODECOP.

# db* CODECOP Validators

db* CODECOP supports custom validators. A validator must implement the `PLSQLCopValidator` Java interface and has to be a direct or indirect descendant of the `PLSQLValidator` class. Such a class can be used in the command line utility and the SQL Developer extension.

For SonarQube a `ValidationConfig` is required. A config defines the validator with its rules and quality profile for SonarQube. See GLPValidatorConfig. The referenced XML files are generated based on the validator and the optional sample guidelines.

You may use these validators as is or amend/extend them to suit your needs.

## Provided Validators

The db* CODECOP Validators project provides the following custom validators in the package `com.trivadis.tvdcc.validators`:

| Class | Description |
|---|---|
| TrivadisPlsqlNaming | Checks Naming Conventions of the Trivadis PL/SQL & SQL Coding Guidelines |
| GLP | Checks naming of global and local variables and parameters |
| SQLInjection | Looks for SQL injection vulnerabilities, e.g. unasserted parameters in dynamic SQL |
| Hint | Looks for unknown hints and invalid table references |
| OverrideTrivadisGuidelines | Extends TrivadisGuidelines3 and overrides check for G-1050. |
| TrivadisGuidelines3Plus | Combines the validators TrivadisPlsqlNaming, SQLInjection and OverrideTrivadisGuidelines. |

# plscope-utils

## Introduction

plscope-utils is based on PL/Scope which is available in the Oracle Database since version 11.1. It consists of the following two components:

- Core Database Objects

  Provides relational views and PL/SQL packages to simplify common source code analysis tasks. Requires a server side installation.
- SQL Developer Extension (plscope-utils for SQL Developer)

Extends SQL Developer by a `PL/Scope` node in the database navigator tree, context menus, views shown for tables, views and PL/SQL nodes and some reports. Requires a client side installation only.

Part of plscope-utils is a check of naming conventions according to this coding guideline - either as a database view or a Oracle SQL Developer report.

# PL/SQL & SQL Formatter Settings

## Introduction

This GitHub repository provides formatter settings that follow theCoding Style of these guidelines.

Extensive settings using Arbori are provided for

- Oracle SQLcl
- Oracle SQL Developer

Simple configuration files are also available for

- Allround Automations PL/SQL Developer
- JetBrains DataGrip
- Quest Toad for Oracle

There is also a standalone formatter that can be used in a Git pre-commit Hook to automate the formatting process. By the way, the code blocks in these guidelines were formatted using this standalone formatter.

# Appendix

## A - PL/SQL & SQL Coding Guidelines as PDF

These guidelines are primarily produced in HTML using Material for MkDocs.

However, we provide these guidelines also as PDF produced by wkhtmltopdf.


The formatting is not perfect, but it should be adequate for those who want to work with offline documents.

## B - Mapping new guidelines to prior versions

| Old Id | New Id | Text | Severity | Change-ability | Effi-ciency | Maintain-ability | Po abi |
|---|---|---|---|---|---|---|---|
| 1 | 1010 | Try to label your sub blocks. | Minor | | | X | |
| 2 | 1020 | Always have a matching loop or block label. | Minor | | | X | |
| 3 | 1030 | Avoid defining variables that are not used. | Major | | X | X | |
| 4 | 1040 | Avoid dead code. | Major | | | X | |
| 5 | 1050 | Avoid using literals in your code. | Minor | X | | | |
| 6 | 1060 | Avoid storing ROWIDs or UROWIDs in database tables. | Blocker | | | | |
| 7 | 1070 | Avoid nesting comment blocks. | Minor | | | X | |

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| n/a | 1080 | Avoid using the same expression on both sides of a relational comparison operator or a logical operator. | Blocker | | X | X | |
| 8 | 2110 | Try to use anchored declarations for variables, constants and types. | Major | | | X | |
| 9 | 2120 | Try to have a single location to define your types. | Minor | X | | | |
| 10 | 2130 | Try to use subtypes for constructs used often in your code. | Minor | X | | | |
| n/a | 2135 | Avoid assigning values to local variables that are not used by a subsequent statement. | Major | | X | X | |
| 11 | 2140 | Never initialize variables with NULL. | Minor | | | X | |
| n/a | 2145 | Never self-assign a variable. | Blocker | | | X | |
| 12 | 2150 | Avoid comparisons with NULL value, consider using IS [NOT] NULL. | Blocker | | | | X |
| 13 | 2160 | Avoid initializing variables using functions in the declaration section. | Critical | | | | |
| 14 | 2170 | Never overload variables. | Major | | | | |
| 15 | 2180 | Never use quoted identifiers. | Major | | | X | |
| 16 | 2185 | Avoid using overly short names for explicitly or implicitly declared identifiers. | Major | | | X | |
| 17 | 2190 | Avoid using ROWID or UROWID. | Blocker | | | | X |
| 18 | 2210 | Avoid declaring NUMBER variables, constants or subtypes with no precision. | Critical | | X | | |

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 19 | 2220 | Try to use PLS_INTEGER instead of NUMBER for arithmetic operations with integer values. | Critical | | X | | |
| n/a | 2230 | Try to use SIMPLE_INTEGER datatype when appropriate. | Critical | | X | | |
| 20 | 2310 | Avoid using CHAR data type. | Blocker | | | | |
| 21 | 2320 | Never use VARCHAR data type. | Blocker | | | | |
| 22 | 2330 | Never use zero-length strings to substitute NULL. | Blocker | | | | |
| 23 | 2340 | Always define your VARCHAR2 variables using CHAR SEMANTIC (if not defined anchored). | Blocker | | | | |
| 24 | 2410 | Try to use boolean data type for values with dual meaning. | Minor | | | X | |
| 25 | 2510 | Avoid using the LONG and LONG RAW data types. | Major | | | | |
| n/a | 2610 | Never use self-defined weak ref cursor types. | Minor | X | | X | |
| 26 | 3110 | Always specify the target columns when coding an insert statement. | Blocker | | | X | |
| n/a | 3115 | Avoid self-assigning a column. | Blocker | | | X | |
| 27 | 3120 | Always use table aliases when your SQL statement involves more than one source. | Blocker | | | X | |
| 28 | 3130 | Try to use ANSI SQL-92 join syntax. | Major | | | X | |
| 29 | 3140 | Try to use anchored records as targets for your cursors. | Major | | | X | |
| n/a | 3145 | Avoid using SELECT * directly from a table or view. | Blocker | | X | X | |

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| n/a | 3150 | Try to use identity columns for surrogate keys. | Critical | | | X | |
| n/a | 3160 | Avoid visible virtual columns. | Blocker | | | X | |
| n/a | 3170 | Always use DEFAULT ON NULL declarations to assign default values to table columns if you refuse to store NULL values. | Blocker | | | | |
| n/a | 3180 | Always specify column names instead of positional references in ORDER BY clauses. | Major | X | | | |
| n/a | 3182 | Always specify column names/aliases instead of positional references in GROUP BY clauses. | Blocker | | | | |
| n/a | 3183 | Always specify column aliases instead of expressions in GROUP BY clauses. | Minor | | | X | |
| n/a | 3185 | Never use ROWNUM at the same query level as ORDER BY. | Blocker | | | | |
| n/a | 3190 | Avoid using NATURAL JOIN. | Blocker | X | | | |
| n/a | 3195 | Always use wildcards in a LIKE clause. | Blocker | | | X | |
| 30 | 3210 | Always use BULK OPERATIONS (BULK COLLECT, FORALL) whenever you have to execute a DML statement for more than 4 times. | Critical | | X | | |
| n/a | 3220 | Always process saved exceptions from a FORALL statement. | Critical | | | | |
| n/a | 3310 | Never commit within a cursor loop. | Blocker | | X | | |
| n/a | 3320 | Try to move transactions within a non-cursor loop into procedures. | Major | | | X | |

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| n/a | 3330 | Avoid autonomous transactions. | Blocker | | | | |
| 31 | 4110 | Always use %NOTFOUND instead of NOT %FOUND to check whether a cursor returned data. | Minor | | | X | |
| 32 | 4120 | Avoid using %NOTFOUND directly after the FETCH when working with BULK OPERATIONS and LIMIT clause. | Blocker | | | | |
| 33 | 4130 | Always close locally opened cursors. | Blocker | | X | | |
| 34 | 4140 | Avoid executing any statements between a SQL operation and the usage of an implicit cursor attribute. | Blocker | | | | |
| 35 | 4210 | Try to use CASE rather than an IF statement with multiple ELSIF paths. | Minor | | | X | |
| 36 | 4220 | Try to use CASE rather than DECODE. | Major | | | X | X |
| 37 | 4230 | Always use a COALESCE instead of a NVL command, if parameter 2 of the NVL function is a function call or a SELECT statement. | Critical | | X | | |
| 38 | 4240 | Always use a CASE instead of a NVL2 command if parameter 2 or 3 of NVL2 is either a function call or a SELECT statement. | Critical | | X | | |
| n/a | 4250 | Avoid using identical conditions in different branches of the same IF or CASE statement. | Blocker | | | X | |
| n/a | 4260 | Avoid inverting boolean conditions with NOT. | Minor | | | X | |
| n/a | 4270 | Avoid comparing boolean values to boolean literals. | Minor | | | X | |

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 39 | 4310 | Never use GOTO statements in your code. | Major | | | X | |
| 40 | 4320 | Always label your loops. | Minor | | | X | |
| n/a | 4325 | Never reuse labels in inner scopes. | Major | | | X | |
| 41 | 4330 | Always use a CURSOR FOR loop to process the complete cursor results unless you are using bulk operations. | Major | | | X | |
| 42 | 4340 | Always use a NUMERIC FOR loop to process a dense array. | Major | | | X | |
| 43 | 4350 | Always use 1 as lower and COUNT() as upper bound when looping through a dense array. | Blocker | | | | |
| 44 | 4360 | Always use a WHILE loop to process a loose array. | Critical | | X | | |
| n/a | 4365 | Never use unconditional CONTINUE or EXIT in a loop. | Major | | | X | |
| 45 | 4370 | Avoid using EXIT to stop loop processing unless you are in a basic loop. | Major | | | X | |
| 46 | 4375 | Always use EXIT WHEN instead of an IF statement to exit from a loop. | Minor | | | X | |
| 47 | 4380 | Try to label your EXIT WHEN statements. | Minor | | | X | |
| 48 | 4385 | Never use a cursor for loop to check whether a cursor returns data. | Critical | | X | | |
| n/a | 4387 | Never use a FOR LOOP for a query that should return not more than one row. | Blocker | | X | X | |
| 49 | 4390 | Avoid use of unreferenced FOR loop indexes. | Major | | X | | |

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 50 | 4395 | Avoid hard-coded upper or lower bound values with FOR loops. | Minor | X | | X | |
| n/a | 5010 | Try to use a error/logging framework for your application. | Critical | | | | |
| 51 | 5020 | Never handle unnamed exceptions using the error number. | Critical | | | X | |
| 52 | 5030 | Never assign predefined exception names to user defined exceptions. | Blocker | | | | |
| 53 | 5040 | Avoid use of WHEN OTHERS clause in an exception section without any other specific handlers. | Critical | | | | |
| 54 | n/a | Avoid use of EXCEPTION_INIT pragma for a 20nnn error. | Major | | | | |
| 55 | 5050 | Avoid use of the RAISE_APPLICATION_ERROR built-in procedure with a hard-coded 20nnn error number or hard-coded message. | Major | X | | X | |
| 56 | 5060 | Avoid unhandled exceptions. | Major | | | | |
| 57 | 5070 | Avoid using Oracle predefined exceptions. | Blocker | | | | |
| n/a | 5080 | Always use FORMAT_ERROR_BACKTRACE when using FORMAT_ERROR_STACK or SQLERRM. | Critical | | | X | |
| 58 | 6010 | Always use a character variable to execute dynamic SQL. | Major | | | X | |
| 59 | 6020 | Try to use output bind arguments in the RETURNING INTO clause of dynamic DML statements rather than the USING clause. | Minor | | | X | |

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 60 | 7110 | Try to use named notation when calling program units. | Major | X | | X | |
| 61 | 7120 | Always add the name of the program unit to its end keyword. | Minor | | | X | |
| n/a | 7125 | Always use CREATE OR REPLACE instead of CREATE alone. | Major | | | X | |
| 62 | 7130 | Always use parameters or pull in definitions rather than referencing external variables in a local program unit. | Major | | | X | |
| 63 | 7140 | Always ensure that locally defined procedures or functions are referenced. | Major | | | X | |
| 64 | 7150 | Try to remove unused parameters. | Major | | X | X | |
| 68 | 7160 | Always explicitly state parameter mode. | Major | | | X | |
| n/a | 7170 | Avoid using an IN OUT parameter as IN or OUT only. | Major | | X | X | |
| 65 | 7210 | Try to keep your packages small. Include only few procedures and functions that are used in the same context. | Major | | X | X | |
| 66 | 7220 | Always use forward declaration for private functions and procedures. | Minor | X | | | |
| 67 | 7230 | Avoid declaring global variables public. | Major | | | | |
| n/a | 7250 | Never use RETURN in package initialization block. | Major | | | X | |
| 69 | 7310 | Avoid standalone procedures – put your procedures in packages. | Minor | | | X | |
| 70 | 7320 | Avoid using RETURN statements in a PROCEDURE. | Major | | | X | |

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| n/a | 7330 | Always assign values to OUT parameters. | Blocker | | | X | |
| 71 | 7410 | Avoid standalone functions – put your functions in packages. | Minor | | | X | |
| 73 | 7420 | Always make the RETURN statement the last statement of your function. | Major | | | X | |
| 72 | 7430 | Try to use no more than one RETURN statement within a function. | Major | | | X | |
| 74 | 7440 | Never use OUT parameters to return values from a function. | Major | | | | |
| 75 | 7450 | Never return a NULL value from a BOOLEAN function. | Blocker | | | | |
| n/a | 7460 | Try to define your packaged/standalone function deterministic if appropriate. | Major | | X | | |
| 76 | 7510 | Always prefix Oracle supplied packages with owner schema name. | Major | | | | |
| 77 | 7710 | Avoid cascading triggers. | Major | | | X | |
| n/a | 7720 | Never use multiple UPDATE OF in trigger event clause. | Blocker | | | X | |
| n/a | 7730 | Avoid multiple DML events per trigger. | Minor | | | X | |
| n/a | 7740 | Never handle multiple DML events per trigger if primary key is assigned in trigger. | Critical | | X | | |
| n/a | 7810 | Never use SQL inside PL/SQL to read sequence numbers (or SYSDATE). | Critical | | X | X | |
| n/a | 7910 | Never use DML within a SQL macro. | Blocker | | | | |
| 78 | 8110 | Never use SELECT COUNT(*) if you are only interested in the existence of a row. | Critical | | X | | |

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| n/a | 8120 | Never check existence of a row to decide whether to create it or not. | Critical | | X | | |
| 79 | 8210 | Always use synonyms when accessing objects of another application schema. | Minor | X | | X | |
| n/a | 8310 | Always validate input parameter size by assigning the parameter to a size limited variable in the declaration section of program unit. | Major | | | X | |
| n/a | 8410 | Always use application locks to ensure a program unit is only running once at a given time. | Blocker | | X | | |
| n/a | 8510 | Always use dbms_application_info to track program process transiently. | Critical | | X | | |
| n/a | 9010 | Always use a format model in string to date/time conversion functions. | Blocker | X | | X | |
| n/a | 9020 | Try to use a format model and NLS_NUMERIC_CHARACTERS in string to number conversion functions. | Blocker | X | | X | |
| n/a | 9030 | Try to define a default value on conversion errors. | Major | | | X | |
| n/a | 9040 | Try using FX in string to date/time conversion format model to avoid fuzzy conversion. | Blocker | | | | |

1. We see a table and a view as a collection. A jar containing beans is labeled "beans". In Java we call such a collection also "beans" ( `List<Bean> beans` ) and name an entry "bean" ( `for (Bean bean : beans) {...}` ). An entry of a table is a row (singular) and a table can contain an unbounded number of rows (plural). This and the fact that the Oracle Database uses the same concept for their tables and views lead to the decision to use the plural to name a table or a view. ↩ ↩ ↩ ↩
2. It used to be good practice to use uppercase keywords and lowercase names to help visualize code structure. But practically all editors support more or less advanced color highlighting of code, similar to the examples in these guidelines. Hence as of version 4.0 we are now recommending all lowercase, as this is easier and faster for the brain to process. You may choose to prefer the old rule - however, it is important to always be consistent, like for example keywords always in uppercase and names always in lowercase. ↩
3. Tabs are not used because the indentation depends on the editor configuration. We want to ensure that the code looks the same, independent of the editor used. Hence, no tabs. But why not use 8 spaces? That's the traditional value for a tab. When writing a package function the code in the body has an indentation of 3. That's 24 characters as a starting point for the code. We think it's too much. Especially if we try to keep a line below 100 or 80 characters. Other good options would be 2 or 4 spaces. We settled for 3 spaces as a

compromise. The indentation is still good visible, but does not use too much space. ⮐